

## EE359 – Lecture 17 Outline



- **Announcements:**
  - new HW posted, due Friday
  - End-of-Quarter schedule and possible bonus lecture
    - No lecture March 5
    - Advanced topics lecture ; will extend last class March 12 (1-2:50 or 1:30-3:30)
    - Final exam: Tues March 17, 3:30-6:30pm, here. More details soon.
- FFT implementation of MCM (OFDM)
- Implementation Challenges in OFDM
- Fading across Subcarriers
- MIMO-OFDM

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## Review of Last Lecture

- MIMO RX Design (see supplemental handout):
  - Optimal Receiver is ML: finds input symbol most likely to have resulted in received vector, exponentially complex in  $M_t$
  - Linear Receivers: First performs linear equalization:  $\tilde{x} = Ay$  then quantizes  $\tilde{x}$  to nearest constellation point  $x \in \mathcal{X}^{M_t}$ 
    - Zero-Forcing ( $A = H^\dagger$ , the Moore-Penrose pseudo inverse of H): (if H invertible, equals inverse, else  $H^\dagger = (H^H H)^{-1} H^H$ ); forces off-diagonal terms to zero ( $\tilde{x}_i = x_i + \tilde{n}_i$ ;  $\tilde{n} = H^\dagger n$ , enhances noise)
    - Minimum Mean Square Error ( $A = H^H (H H^H + \lambda I)^{-1}$ ):  $\lambda \propto 1/SNR$  Balances zero forcing against noise enhancement
- Sphere Decoder: Uses QR decomposition of H
  - Considers possibilities within sphere of transformed received symbol.
    - If minimum distance symbol is within sphere, optimal, otherwise null is returned

$$\hat{x} = \arg \min_{x \in \mathcal{X}^{M_t}} |y - Hx|^2$$

ML Decoding  Sphere Decoding 



$$\hat{x} = \arg \min_{x: |Q^H y - Rx| < r} |Q^H y - Rx|^2$$

$Hx+n$   $Q^H y = Rx + Q^H n$

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## How does this reduce search complexity?

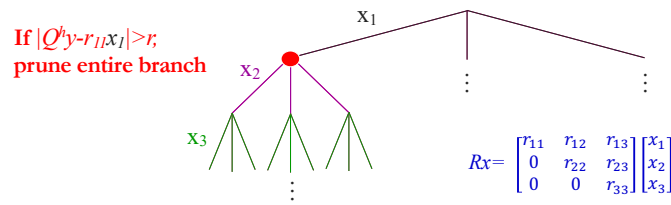
$$\hat{x} = \arg \min_{x \in \mathcal{X}^{M_t}} |y - Hx|^2$$

ML Decoding  Sphere Decoding 

$$\hat{x} = \arg \min_{x: |Q^H y - Rx| < r} |Q^H y - Rx|^2$$

Need to compute  $|Q^H y - Rx| \forall x \in \mathcal{X}^{M_t}$  to see if less than r

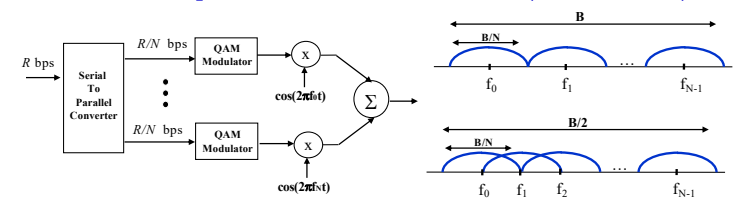
- Use tree search and upper triangular properties of R to prune search for  $x = (x_1, x_2, x_3, \dots, x_N)$



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## Review Continued

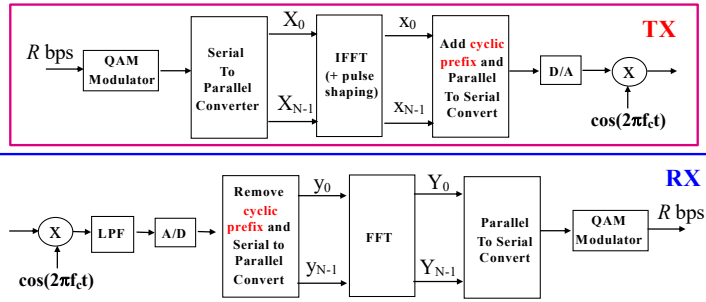
- ISI Mitigation: Can mitigate ISI with equalization (not covered), multicarrier modulation, or spread spectrum
- Multicarrier Modulation: breaks data into N substreams ( $B/N < B_c$ ); Substreams modulated onto separate carriers
  - Substream passband BW is B/N for B total BW
  - $B/N < B_c$  implies flat fading on each subcarrier (no ISI)
  - Can overlap channels for  $f_i - f_{i+1} = T_N = N/B$  (ortho. carriers)



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## FFT Implementation of MCM (OFDM)

- Use IFFT at TX to modulate symbols on each subcarrier
- Cyclic prefix makes linear convolution of channel circular, so no interference between FFT blocks in RX processing
- Reverse structure (with FFT) at receiver



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## OFDM Design Issues

- Timing/frequency offset:
  - Impacts subcarrier orthogonality; self-interference
- Peak-to-Average Power Ratio (PAPR)
  - Adding subcarrier signals creates large signal peaks
  - Solve with clipping or PAPR-optimized coding
- Different fading across subcarriers
  - Mitigate by precoding (fading inversion), adaptive modulation over frequency, and coding across subcarriers
- MIMO-OFDM
  - Apply OFDM across each spatial dimension
  - Can adapt across space, time, and frequency
  - MIMO-OFDM represented by a matrix, extends matrix representation of OFDM alone (considered in HW)

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## Main Points

- MCM implemented with IFFTs/FFT (OFDM)
  - Block size depends on data rate relative to delay spread
- OFDM challenges: timing/frequency offset, PAPR
- Subcarrier fading degrades OFDM performance
  - Compensate through precoding (channel inversion), coding across subcarriers, or adaptation
- OFDM naturally combined with MIMO
  - Orthogonal in space/freq; extended matrix representation
  - 4G Cellular and 802.11n/ac/ax all use OFDM+MIMO

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