

# A Unified Framework for Dynamic Pari-mutuel Information Market Design

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# Information markets

- Aggregating information via markets for forecasting events
  - Learning beliefs by **providing incentive to report**

## Collecting Wisdom of the Crowds

- “Under the right conditions groups can be remarkably intelligent and possibly smarter than the smartest person.”  
James Surowiecki

- Success in many experiments: Iowa Electronic Market, Inkling Markets, etc.

# Scoring rules

- Participants directly report a probability distribution  $\{p_i\}$  on the event outcomes
- Reward is determined by a scoring rule
  - Reward  $s_i(p_i)$  if outcome is  $i$ .
  - Proper scoring rule
    - Reporting true beliefs maximizes reward

$$s_i(\mathbf{p}) = b \log(p_i) \quad \forall i$$

(LMSR)

$$r = \arg \max_p E_r[s(\mathbf{p})]$$

- How to get a **single probability estimate** from different distributions reported by people?
- People hesitate to state probability numbers

# Pari-mutuel Information markets

- Traders buy assets of form “Pay 1\$ if outcome is  $i$ ”
- Organizer matches the bets, sets price, so that net amount to paid is 0 (or small) in the worst case
- Dynamic markets:
  - Traders arrive one by one and place bets
  - organizer must decide price and which bets to accept in an online fashion

# Market Scoring Rules

- $q_i^t$  is the total number of assets on outcome  $i$
- New trader buys order  $\mathbf{a}$  at price  $C(\mathbf{q}^t + \mathbf{a}) - C(\mathbf{q})$
- Probability estimate reported at time  $t$ ,

$$\mathbf{p}^t = \nabla C(\mathbf{q}^t)$$

- Cost function  $C(\mathbf{q})$  given by some proper scoring rule  $s_i(\mathbf{p})$  [Chen et al, 2007]:

$$s_i(\mathbf{p}) = q_i - C(\mathbf{q}) + K, \quad p_i = \frac{\partial C(\mathbf{q})}{\partial q_i}, \quad \sum_i p_i = 1$$

➔ *Properness of scoring rule ensures that best strategy for trader at time  $t$  is to report his belief*

- Can we directly choose cost function  $C$ ?
  - Which cost functions correspond to a proper scoring rule
- ... or result in true reporting?

# SCPM

(Sequential Convex Pari-mutuel Mechanism)

- Bids of form  $(\pi, l, \vec{a})$ 
  - $\vec{a}$  : vector of outcome states
  - $\pi$  : limit or bid price for an order
  - $l$  : limit on number of orders
- Market maker's problem [Peters et al, 2007]

$$\max_{\{x, s, r\}} \pi x - r + \sum_i b_i \ln(s_i)$$

$$\text{s.t.} \quad r = (\mathbf{q}_i + \mathbf{a}_i x) + s_i, \quad \forall i$$

$$0 \leq x \leq l, s \geq 0$$

- Risk attitude of market maker
- effects on learning?

# Motivation

- To unify several existing mechanisms with a single framework.
- Overall design considerations
  - 1) Truthfulness/Properness
  - 2) Bounded worst-case loss
  - 3) Understanding risk attitude of market maker
  - 4) Efficient price updating
- Insights for design of new efficient mechanisms.

# Our Unified Framework

- The market maker solves the following problem

$$\begin{aligned} \max_{\{x, \mathbf{s}, r\}} \quad & \pi x - r + u(\mathbf{s}) \\ \text{s.t.} \quad & \mathbf{a}x + \mathbf{s} = r\mathbf{e} - \mathbf{q}, \\ & 0 \leq x \leq l \end{aligned}$$

- Dual prices will reflect aggregate belief
- By proper choosing  $u()$ , this mechanism has nice properties and subsumes many existing mechanisms.

# Examples from scoring rule markets

- LMSR: 
$$u(\mathbf{s}) = -b \ln\left(\sum_i e^{-s_i/b}\right) = -C(-\mathbf{s})$$
- QMSR: 
$$u(\mathbf{s}) = \frac{\mathbf{e}^T \mathbf{s}}{N} - \frac{1}{4b} \mathbf{s}^T \left(1 - \frac{1}{N} \mathbf{e} \mathbf{e}^T\right) \mathbf{s} = -C(-\mathbf{s})$$

- *Theorem:*

*All proper market scoring rules are equivalent to a SCPM market with convex utility function*

# Other Utilities

- **Log-SCPM:**  $u(\mathbf{s}) = b \sum_i \ln(s_i)$
- **Linear-SCPM:**  $u(\mathbf{s}) = \mathbf{c}^T \mathbf{s}$
- **Min-SCPM:**  $u(\mathbf{s}) = \min(\mathbf{s}_i)$
- **Exp-SCPM:**  $u(\mathbf{s}) = -b \sum_i e^{-s_i/b}$

# ① Truthful reporting of beliefs: Properness

- Condition on utility function
  - Proper: Derivative of  $u(s)$  spans the simplex
    - Reporting true belief is dominant strategy
  - Strictly proper:  $u$  is smooth
    - Only dominant strategy
- Linear SCPM not proper
- Min-SCPM proper but not strictly proper
- LMSR, QMSR, Exp-SCPM, Log-SCPM strictly proper

## ② Risk of the market maker

- Market maker considers random return in his optimization problem
- For decision  $x$ ,
  - In state  $i$ , return  $z_i = \pi x - a_i x$
  - Worst case return  $\pi x - r$
  - SCPM  $\pi x - r + u(s) \Rightarrow$  risk on return

# Relation to convex risk minimization

- Theorem

SCPM with non-decreasing concave utility function  $u$



Minimizing a convex risk measure  $\rho$  on random return

$$\rho(x) = \min_t \{t - u(\vec{z}(x) + t\vec{e})\}$$

# Learning interpretation

- Market maker's problem is equivalent to

$$\max_x (\min_{\mathbf{p} \in \mathcal{S}} E_{\mathbf{p}}[z(x)] + L(\mathbf{p}))$$

- expected return under worst case distribution, after considering a penalty function  $L(\mathbf{p})$
- $L(\mathbf{p})$  represents divergence from a prior distribution

- LMSR  $L(\mathbf{p}) = bL_{KL}(\mathbf{p} | U)$
- QMSR **No risk measure** (non-monotone  $u$ )
- Log-SCPM  $L(\mathbf{p}) = bL_{LL}(\mathbf{p} | U)$
- Min-SCPM 0
- Exp-SCPM  $L(\mathbf{p}) = bL_{KL}(\mathbf{p} | U)$

# Other properties

- 3 Easily computable bounds on Worst case loss
- 4 Truthful VCG pricing:
  - Since the objective is an affine maximizer, we can use the generalized VCG mechanism to price each bids.
  - VCG price turns out to be  $C(q+a)-C(q)$  for equivalent cost function!

# Design of new mechanisms

No existing mechanism is “perfect”:

- LMSR has unbounded ( $\log N$ ) worst-case loss, log-SCPM has infinite
- QMSR has no controllable risk measure and it even leads to negative “probabilities”
- Min-SCPM is overly conservative.

# Design of new mechanisms

- Is there a perfect mechanism?

## Quad-SCPM

$$u(\mathbf{s}) = \max_{\mathbf{v} \leq \mathbf{s}} \frac{1}{N} \mathbf{e}^T \mathbf{v} - \frac{1}{4b} \|\mathbf{v}\|^2$$

# Desirable Properties of Quad-SCPM

- **Efficient computation for price update: yes**
- **Truthfulness (Myopic): yes**
- **Properness: yes and strictly**
- **Bounded worst-case loss: identical to QMSR**

$$\text{WCL} = b \frac{N-1}{N}$$

- **Controllable risk measure of market-maker: yes**

$$L(\mathbf{p}) = b \|\mathbf{p} - U\|^2$$

# Summary

- We presented framework for the information market that unifies many existing mechanisms.
- The framework has many desirable properties including truthfulness, properness, computable worst case loss and a risk measure interpretation.
- It is useful in designing new powerful mechanisms

Thanks!

# Pricing Strategy

- Since the objective is an affine maximizer, we can use the generalized VCG mechanism to price each bids.
- VCG price turns out to be  $C(q+a)-C(q)$  for equivalent cost function!
- The traders will be incentive compatible under this pricing scheme