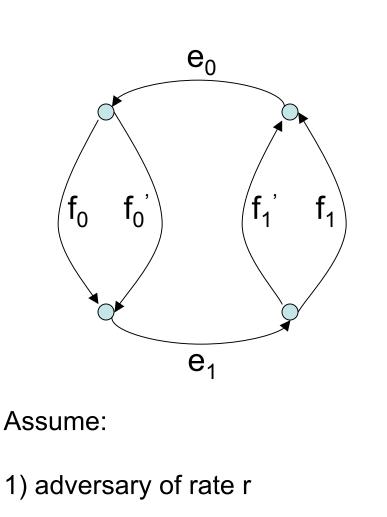
Demonstrating the Instability of FIFO

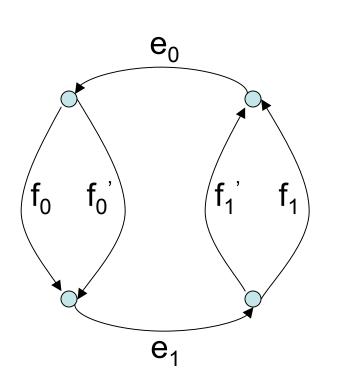
(from the paper by Andrews et al).



2) s packets are waiting at e_0

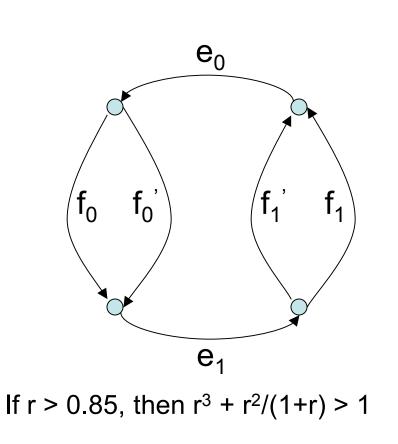
PHASE	1
PACKETS WAITING	s, of type <mark>e</mark> ₀
PHASE DURATION	S
PACKETS INJECTED	rs, of type <mark>e₀f₀e₁</mark>
PACKETS WHICH MOVE	e ₀
PACKETS WHICH REMAIN	rs, of type <mark>e₀f₀e₁</mark>

Red edge denotes current location of packets



Fact: If a stream of rate r_1 merges with a stream of rate r_2 in a FIFO queue then the streams get forwarded at rates $r_1/(r_1+r_2)$ and $r_2/(r_1+r_2)$ respectively

PHASE	2
PACKETS WAITING	rs, of type <mark>e₀f₀e₁</mark>
PHASE DURATION	rs
PACKETS INJECTED	r²s, of type <mark>e₀f₀'e₁ r²s, of type f₀</mark>
PACKETS WHICH MOVE	rs(r/(1+r)), of type f ₀ rs/(1+r), of type <mark>e</mark> 0f0e1
PACKETS WHICH REMAIN	$r^{3}s/(1+r)$, of type f_{0} [IGNORE] $r^{2}s/(1+r)$, of type $e_{0}f_{0}e_{1}$ $r^{2}s$, of type $e_{0}f_{0}$ ' e_{1}



More than s packets waiting at e_1

Can repeat to get unbounded queue sizes

PHASE	3
PACKETS WAITING	r²s/(1+r), of type e ₀ f ₀ e ₁ r²s, of type <mark>e₀f₀'e₁</mark>
PHASE DURATION	r ² s
PACKETS INJECTED	r³s, of type <mark>e</mark> 1
PACKETS WHICH MOVE	Doesn't matter
PACKETS WHICH REMAIN	Effectively r ³ s + r ² s/(1+r), of type <mark>e₁</mark>