Resampling

#### web.stanford.edu/class/stats202

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- 1034/tair split
- (1753-volidation
- Bootstap

Not much: permitation tests.

#### **Validation**

Thinking about the true loss function is important

- Most of the regression methods we've studied aim to minimize the RSS, while classification methods aim to minimize the 0-1 loss.
- In classification, we often care about certain kinds of error more than others; i.e. the natural loss function is not the 0-1 loss.
- Even if we use a method which minimizes a certain kind of training error, we can tune it to optimize our true loss function.
- Example: in the default study we could find the threshold that brings the False negative rate below an acceptable level.

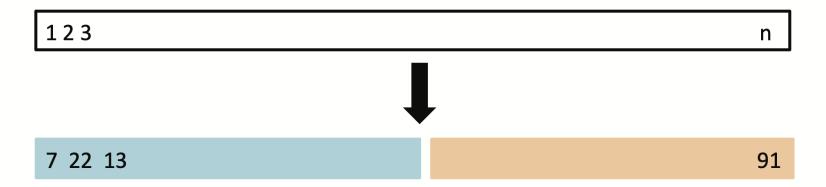
## How to choose a supervised method that minimizes the test error

- In addition, *tune* the parameters of each method: maybe
  - *k* in *k*-nearest neighbors.
  - The number of variables to include in forward or backward selection.
  - The order of a polynomial in polynomial regression.

## Validation set approach

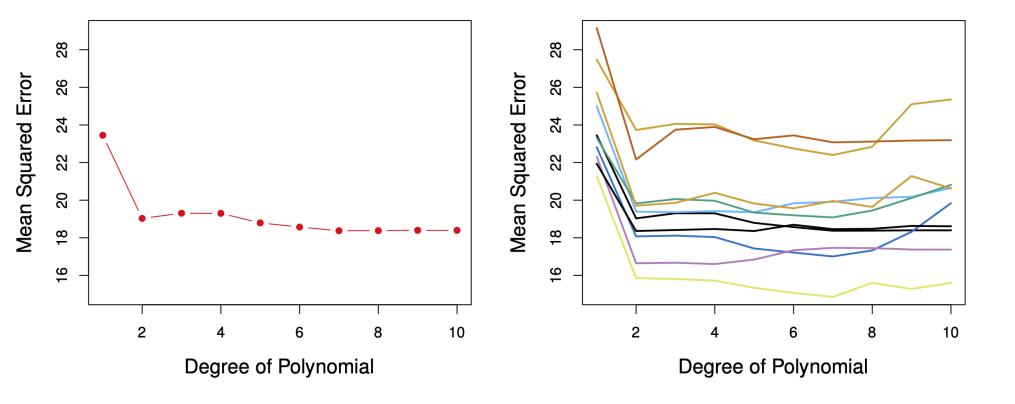
Use of a **validation set** is one way to approximate the test error:

- Divide the data into two parts.
- Train each model with one part.
- Compute the error on the remaining *validation* data.



Schematic of validation set approach.

#### **Example: choosing order of polynomial**



Left: validation error as a function of degree. Right: multiple splits into validation and training.

- Polynomial regression to estimate mpg from horsepower in the Auto data.
- **Problem:** Every split yields a different estimate of the error.



## Leave one out cross-validation (LOOCV)

- For every  $i = 1, \ldots, n$ :
  - train the model on every point except i,
  - compute the test error on the held out point.
- Average the test errors.

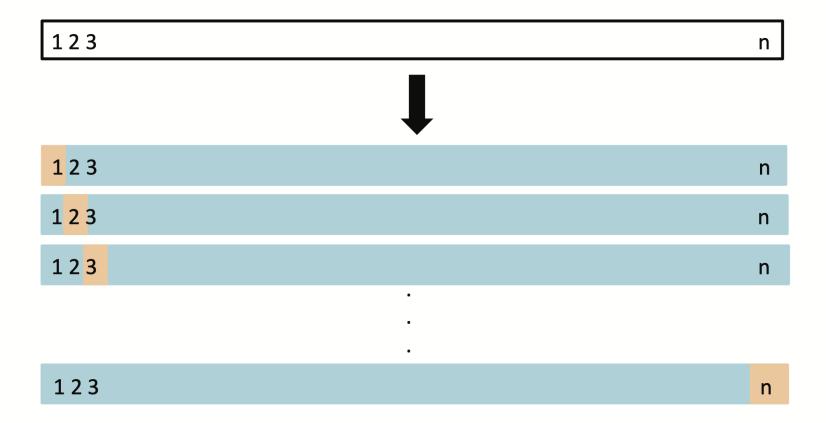
## Regression

Overall error:

$$CV_{(n)} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i^{(-i)})^2$$

• Notation  $\hat{y}_i^{(-i)}$ : prediction for the i sample when learning without using the ith sample.

#### **Schematic for LOOCV**



Schematic of leave-one-out cross-validation (LOOCV) set approach.

pequies fitting times.

#### Classification

Overall error:

$$CV_{(n)} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{1}(y_i \neq \hat{\mathbf{y}}_i^{(-i)})$$

• Here,  $\hat{y}_i^{(-i)}$  is predicted label for the i sample when learning without using the ith sample.

#### Shortcut for linear regression

- Computing  $CV_{(n)}$  can be computationally expensive, since it involves fitting the model n times.
- For linear regression, there is a shortcut:

ly expensive, since it involves fitting the model t: 
$$CV_{(n)} = \frac{1}{n} \sum_{i=1}^{n} \left( \frac{y_i - \hat{y}_i}{1 - h_{ii}} \right)^2$$

- Above,  $h_{ii}$  is the leverage statistic.
- Approximate versions sometimes used for logistic regression...

#### K-fold cross-validation

## Algorithm 5.3? K-fold CV

- Split the data into K subsets or folds.
- For every  $i = 1, \dots, K$ :
  - train the model on every fold except the ith fold,
  - compute the test error on the *i*th fold.
- Average the test errors.

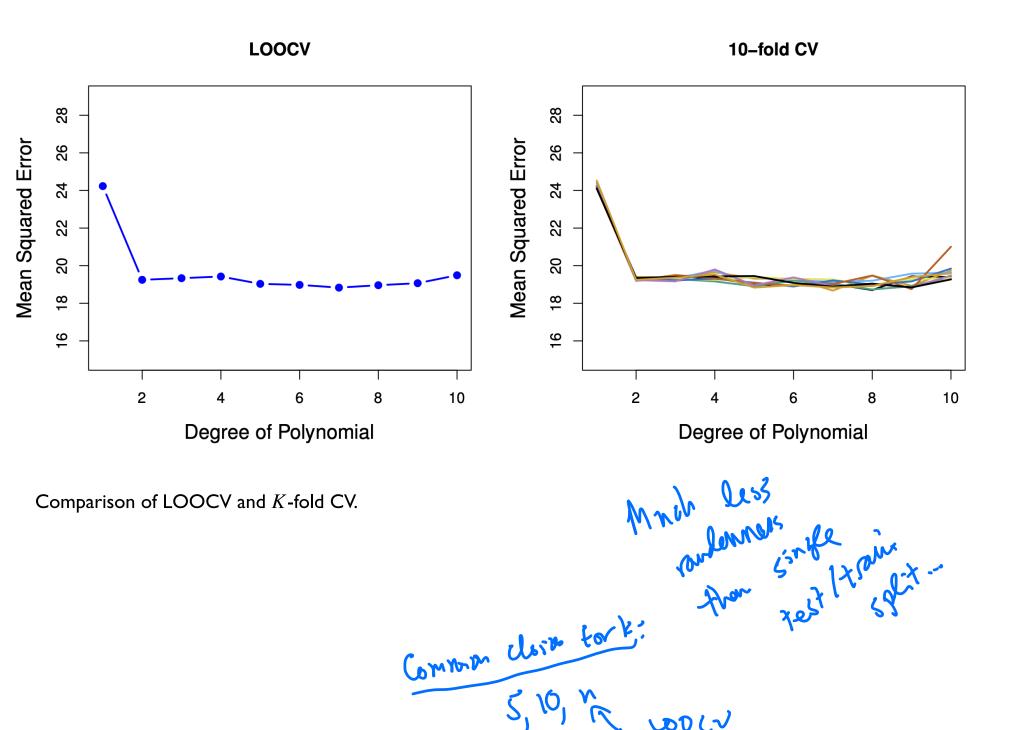
#### Schematic for K-fold CV

123	n	1
11 76 5	4	.7
11 76 5	4	.7
11 76 5	4	.7
11 76 5	4	7
11 76 5	4	7

Schematic of K-fold CV fold approach.

Unlike LOOCY,
Looky,
Some nuclemness

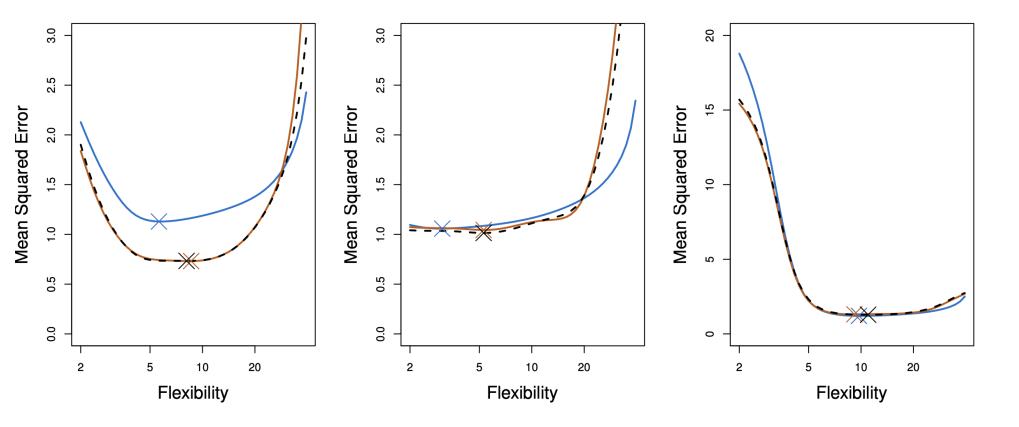
#### **LOOCV** vs. K-fold cross-validation



#### **Comments**

- K-fold CV depends on the chosen split (somewhat).
- In K-fold CV, we train the model on less data than what is available to LOOCV. This introduces some bias into the estimates of test error.
- In LOOCV, the training samples highly resemble each other. This increases the some variance of the test error estimate.
- n-fold CV is equivalent LOOCV.

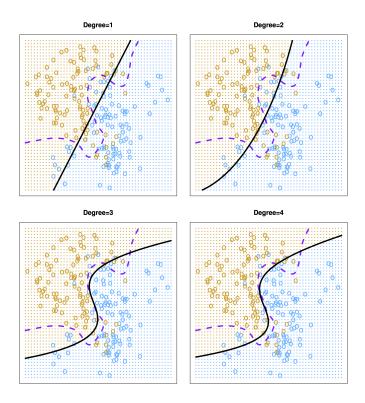
#### Choosing an optimal model



Comparison of LOOCV and K-fold CV to test MSE.

Even if the error estimates are off, choosing the model with the minimum cross validation error (10 fold in orange) often leads to a method with near minimum test error.

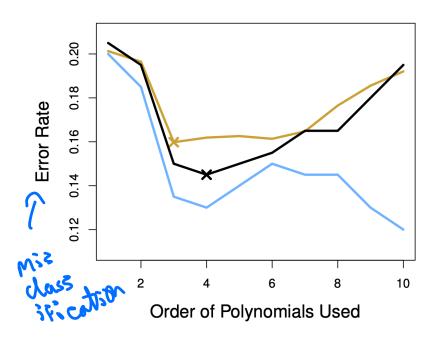
population

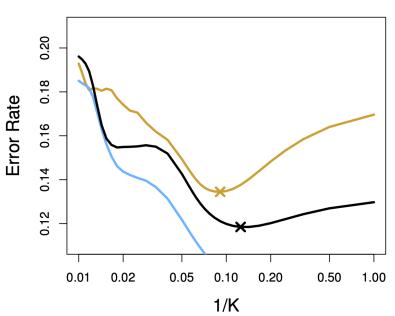


In a classification problem, things look similar.

- lacktriangle Logistic regression with polynomial predictors of increasing degree. (----)
- --- Bayes boundary

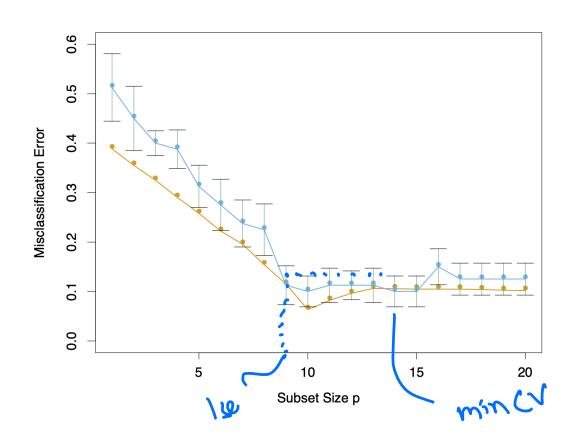
## Choosing an optimal model





- Cubic model has best test error.
- Quartic has best CV.
- Curves look similar.
- Q: Why doesn't training error keep decreasing?

#### The one standard error (ISE) rule of thumb



Good:
"Simples" model

"Simples" minister

CV for min.

- Forward stepwise selection (we'll see in more detail shortly)
- 10-fold cross validation, True test error

#### I-SE rule of thumb:

- A number of models with  $10 \le p \le 15$  have almost the same CV error.
- The vertical bars represent 1 standard error in the test error from the 10 folds.
- Choose the simplest model whose CV error is no more than one standard error above the model with the lowest CV error.

#### The wrong way to do cross validation

- Reading: Section 7.10.2 of The Elements of Statistical Learning.
- We want to classify 200 individuals according to whether they have cancer or not.
- We use logistic regression onto 1000 measurements of gene expression.

#### Proposed strategy:

- 1. Using all the data, select the 20 most significant genes using *z*-tests.
- 2. Estimate the test error of logistic regression with these 20 predictors via 10-fold cross validation.

- To see how that works, let's use the following simulated data:
  - 1. Each gene expression is standard normal and independent of all others.
  - 2. The response (cancer or not) is sampled from a coin flip no correlation to any of the "genes".
- Q: What should the misclassification rate be for any classification method using these predictors?
- A: Roughly 50%.

- We run this simulation, and obtain a CV error rate of 3%!
- Why?
  - Since we only have 200 individuals in total, among 1000 variables, at least some will appear correlated with the response.
  - We had run variable selection using all the data, so the variables we select have some correlation with the response in every subset or fold in the cross validation.

#### The right way to do cross validation

- I. Divide the data into 10 folds.
- 2. For i = 1, ..., 10:
  - I. Using every fold except i, perform the variable selection and fit the model with the selected variables.
  - 2. Compute the error on fold i.
  - 3. Average the 10 test errors obtained.
- In our simulation, this produces an error estimate of close to 50%.
- **Moral of the story:** Every aspect of the learning method that involves using the data variable selection, for example must be cross-validated.

#### **Bootstrap**

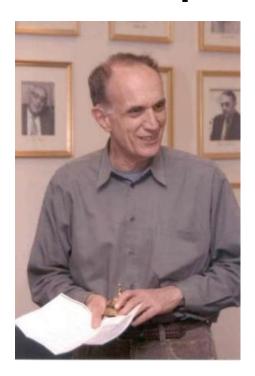
Another resampling technique often seen in practice.

#### **Cross-validation vs. the Bootstrap**

- Cross-validation: provides estimates of the (test) error
- **The Bootstrap:** provides the (standard) error of estimates



## **Bootstrap**



#### **Brad Efron**

- One of the most important techniques in all of Statistics.
- Computer intensive method.
- Popularized by Brad Efron ← Stanford pride!

#### Standard errors in linear regression from a sample of size n

```
Advertising = read.csv('https://www.statlearning.com/s/Advertising.csv')
M.sales = lm(sales ~ TV, data=Advertising)
summary(M.sales)
```

```
## Call:
## lm(formula = sales ~ TV, data = Advertising)
## Residuals:
      Min
               10 Median
  -8.3860 -1.9545 -0.1913 2.0671 7.2124
##
## Coefficients:
              Estimate Std. Error t value Pr(>|t|)
  (Intercept) 7.032594 0.457843 15.36 <2e-16 ***
              0.047537
                       0.002691 17.67 <2e-16 ***
## Signif. codes: 0 '***' 0.01 '**' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 3 259 on 198 degrees of freedom
## Multiple R-squared: 0.6119, Adjusted R-squared: 0.6099
## F-statistic: 312.1 on 1 and 198 DF, p-value: < 2.2e-16
```

uses the model:

Y; = Bot Bix; +E;

E: ~ N(0,02)

## Classical way to compute Standard Errors

- **Example:** Estimate the variance of a sample  $x_1, x_2, \dots, x_n$ :
- Unbiased estimate of  $\sigma^2$ :

$$\hat{\sigma}^2 = \frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})^2.$$

- What is the Standard Error of  $\hat{\sigma}^2$ ?
  - Assume that  $x_1, \ldots, x_n$  are normally distributed with common mean  $\mu$  and variance  $\sigma^2$ .
  - Then  $\hat{\sigma}^2(n-1)$  has a  $\chi$ -squared distribution with n-1 degrees of freedom. For large n,  $\hat{\sigma}^2$  is normally distributed around  $\sigma^2$ .
- The SD of this sampling distribution is the Standard Error.

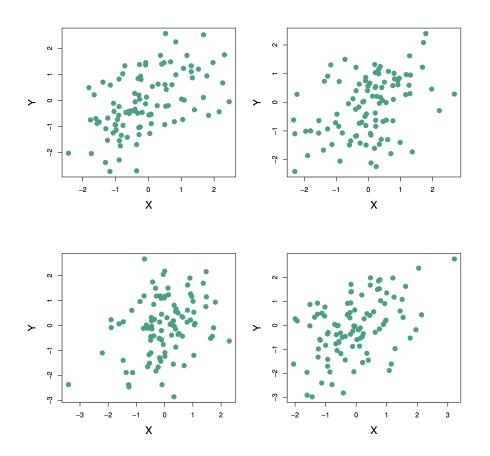
Azzumptions
Con compute SE(5)

CI: 32 t 2. Selő2)

#### Limitations of the classical approach

- This approach has served statisticians well for many years; however, what happens if:
  - The distributional assumption for example,  $x_1, \ldots, x_n$  being normal breaks down?
  - The estimator does not have a simple form and its sampling distribution cannot be derived analytically?
- Bootstrap can handle (at least some of) these departures from the usual assumptions!

## **Example: Investing in two assets**



- Suppose that X and Y are the returns of two assets.
- These returns are observed every day:  $(x_1, y_1), \dots, (x_n, y_n)$ .

- We have a fixed amount of money to invest and we will invest a fraction  $\alpha$  on X and a fraction  $(1 \alpha)$  on Y.
- Therefore, our return will be

$$\alpha X + (1 - \alpha)Y$$
.

- Our goal will be to minimize the variance of our return as a function of  $\alpha$ .
- One can show that the optimal  $\alpha$  is:

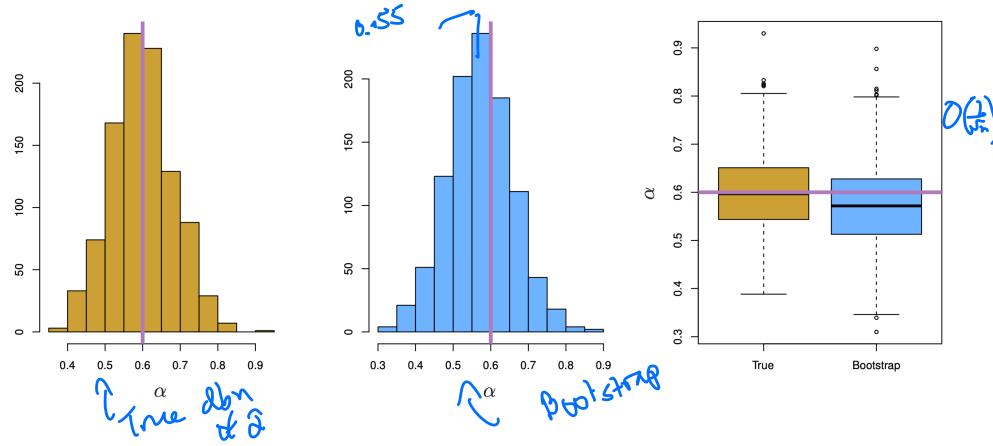
$$\alpha = \frac{\sigma_Y^2 - \text{Cov}(X, Y)}{\sigma_X^2 + \sigma_Y^2 - 2\text{Cov}(X, Y)}.$$

■ **Proposal:** Use an estimate:

n estimate: 
$$\hat{\alpha} = \frac{\hat{\sigma}_Y^2 - \widehat{\text{Cov}}(X, Y)}{\hat{\sigma}_X^2 + \hat{\sigma}_Y^2 - 2\widehat{\text{Cov}}(X, Y)}.$$

- Suppose we compute the estimate  $\widehat{\alpha} = \emptyset$  using the samples  $(x_1, y_1), \dots, (x_n, y_n)$ .
- How sure can we be of this value? (A little vague of a question.)
- If we had sampled the observations in a different 100 days, would we get a wildly different  $\hat{\alpha}$ ? (A more precise question.)

#### Resampling the data from the true distribution



- In this thought experiment, we know the actual joint distribution P(X, Y), so we can resample the n observations to our hearts' content. SE(Bootstrap) = SE(Truth)
- True distribution of  $\widehat{\alpha}$

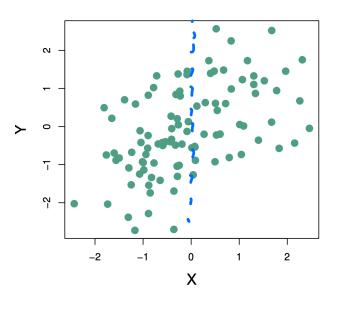
## Computing the standard error of $\widehat{\alpha}$

- We will use S samples to estimate the standard error of  $\widehat{\alpha}$ .
- For each sampling of the data, for  $1 \le s \le S$   $(x_1^{(s)}, \dots, x_n^{(s)})$

we can compute a value of the estimate  $\widehat{\alpha}^{(1)}, \widehat{\alpha}^{(2)}, \ldots$ 

■ The Standard Error of  $\hat{\alpha}$  is approximated by the standard deviation of these values.

#### In reality, we only have n samples



A single panel of Fig 5.9

 $\blacksquare$  However, these samples can be used to approximate the joint distribution of X and Y.

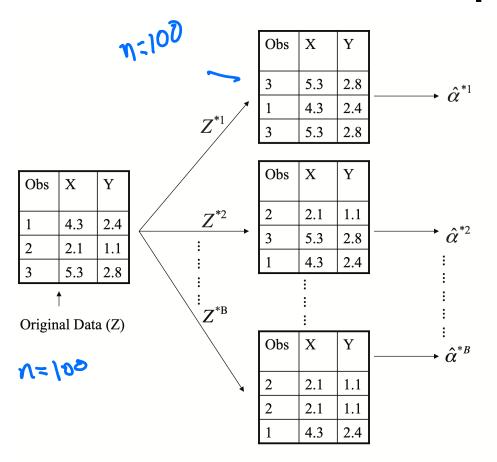
Var(2) = function of Toint Obnot XXY.

■ **The Bootstrap:** Sample from the *empirical distribution*:

$$\widehat{P}(X,Y) = \frac{1}{n} \sum_{i=1}^{n} \delta_{(x_i,y_i)}.$$

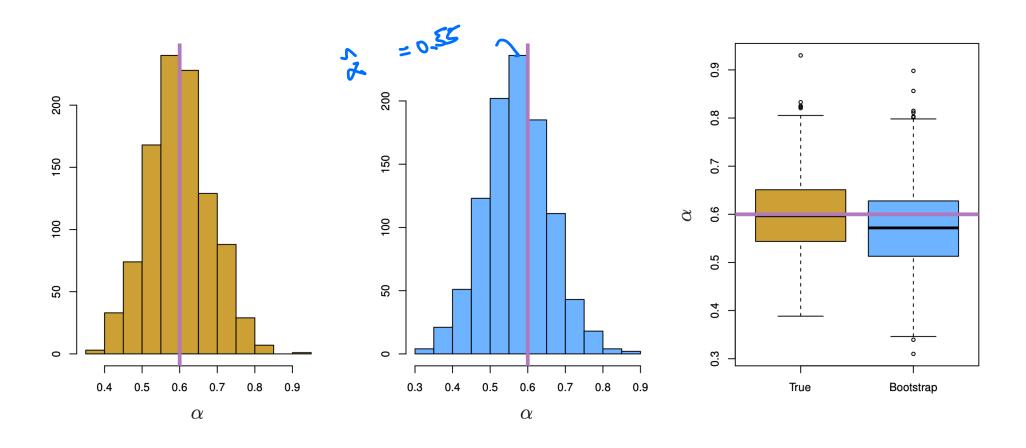
- Equivalently, resample the data by drawing n samples with replacement from the actual observations.
- Why it works: variances computed under the empirical distribution are good approximations of variances computed under the true distribution (in many cases).

## A schematic of the Bootstrap



A single dataset

# Comparing Bootstrap sampling to sampling from the true distribution



- Left panel is population distribution of  $\hat{\alpha}$  centered (approximately) around the true  $\alpha$ .
- Middle panel is bootstrap distribution of  $\hat{\alpha}$  centered (approximately) around observed  $\hat{\alpha}$ .