

Milestone 3

Due Monday, April 27 at EOD (end of day)

Learning Objectives:

- I. **What characters do I type next?** *How do I draw from Python builtins and scientific computing modules for functionality?* This milestone will give you the chance to practice drawing from the full range of functionality we've addressed so far
- II. **How do I plan a project and execute my plan?** *How do I create a piece of my project that can be written and coded on its own?* This milestone will give you the opportunity to practice coding and testing modularly for a project of larger scope.
- III. **What broke and how do I fix it?** *How do I test a piece of code?* This milestone will give you an opportunity to apply your knowledge of exceptions and testing towards making your project code work.
- IV. **How do I communicate science and Python with others?** *How do I document a piece of code?* This milestone will give you an opportunity to practice writing docstrings for your piece of code.
 - A. Python is a physical system. Experiment!
 - B. Let me Google that for you.
 - D. Read the error output. Read it.
 - F. Write and test, write and test...

While You Work: Habit Summary

So far we've mentioned four useful habits that scientific programmers have. (See above, and see also page 4 of the syllabus.) You've started using these habits, possibly without knowing it! This part of the milestone will help you notice and solidify those habits.

While you're working, you will doubtless make use of one of these habits. **When you notice yourself using one of these habits, write down the habit and what you used it for.** Write it in a file named `habit_summary_1.txt`. It should look something like this:

```
<file habit_summary_1.txt>
```

```
Habit 1: Let me Google that for you.
```

```
While working on my file fruit_counter.py, I was trying to write a function, is_apple, which returns True iff the parameter is the string "apple". I couldn't remember how to check if two strings were equal, so it occurred to me that I should Google it. I Googled "python how to check if two strings are equal" and found the answer: use "string1 == string2".
```

Part I: Identify, Write, Test, and Document a Piece of Code

For this milestone we're asking you to pick a discrete piece of code that your project will need—probably an important class definition or suite of function definitions that you'll need for your project—and then write it, test it, and write docstrings for everything in it. **Take about an hour, but no more than two hours.**

When you're done, your `milestone4` repository should contain the following:

- A Python file with your code, including
 - The code itself, which you have to write from scratch;
 - Docstrings for all classes and functions; and
 - A docstring for the file itself, which you can do by putting a docstring at the very beginning of a file (after any comments or shebangs you wish to add). Now when you import the file, e.g. `import fruit_counter`, you can access the documentation in IPython via `fruit_counter?`. **In the docstring, explain not only the contents of the file, but also how it fits into your larger project.**
- Another Python file, `tests.py`, documented with comments, which shows two examples of using your code. Make sure that when you run `python tests.py` it produces the desired output! **This will require that you spend some time testing and debugging your code, too; make sure to leave time for that.**