

# Linear Optimization

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## Mathematical Programming (MP)

The class of mathematical programming problems considered in this course can all be expressed in the form

$$\begin{aligned} \text{(P)} \quad & \text{minimize} \quad f(\mathbf{x}) \\ & \text{subject to} \quad \mathbf{x} \in \mathcal{X} \end{aligned}$$

where  $\mathcal{X}$  usually specified by constraints:

$$\begin{aligned} c_i(\mathbf{x}) &= 0 \quad i \in \mathcal{E} \\ c_i(\mathbf{x}) &\leq 0 \quad i \in \mathcal{I}. \end{aligned}$$

## Global and Local Optimizers

A **global minimizer** for (P) is a vector  $\mathbf{x}^*$  such that

$$\mathbf{x}^* \in \mathcal{X} \quad \text{and} \quad f(\mathbf{x}^*) \leq f(\mathbf{x}) \quad \forall \mathbf{x} \in \mathcal{X}.$$

Sometimes one has to settle for a **local minimizer**, that is, a vector  $\bar{\mathbf{x}}$  such that

$$\bar{\mathbf{x}} \in \mathcal{X} \quad \text{and} \quad f(\bar{\mathbf{x}}) \leq f(\mathbf{x}) \quad \forall \mathbf{x} \in \mathcal{X} \cap N(\bar{\mathbf{x}})$$

where  $N(\bar{\mathbf{x}})$  is a **neighborhood** of  $\bar{\mathbf{x}}$ . Typically,  $N(\bar{\mathbf{x}}) = B_\delta(\bar{\mathbf{x}})$ , an open ball centered at  $\bar{\mathbf{x}}$  having suitably small radius  $\delta > 0$ .

The value of the objective function  $f$  at a global minimizer or a local minimizer is also of interest. We call it the **global minimum value** or a **local minimum value**, respectively.

## Linear Conic Optimization

The class of mathematical programming problems considered in this course can all be expressed in the form

$$\begin{aligned} \text{(P)} \quad & \text{minimize} \quad \mathbf{c}^T \mathbf{x} \\ & \text{subject to} \quad \mathbf{x} \in \mathcal{X} \end{aligned}$$

where  $\mathcal{X}$  usually specified by **linear and conic constraints**:

$$\begin{aligned} \mathbf{A}\mathbf{x} & \quad \{\leq, =, \geq\} \quad \mathbf{b} \\ \mathbf{x} & \quad \in \quad \text{A Convex Cone.} \end{aligned}$$

## Special Case: Linear Programming



$$\begin{aligned} \text{min(or max)imize} \quad & c_1x_1 + c_2x_2 + \dots + c_nx_n \\ \text{subject to} \quad & a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \{ \leq, =, \geq \} b_1, \\ & a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \{ \leq, =, \geq \} b_2, \\ & \dots, \\ & a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \{ \leq, =, \geq \} b_m, \\ & x_j \{ \geq, \leq \} u_j, \quad j = 1, \dots, n, \end{aligned}$$

•

$$\mathbf{c} = \begin{pmatrix} c_1 \\ c_2 \\ \dots \\ c_n \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ \dots \\ b_m \end{pmatrix}, \quad A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

•

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{pmatrix}.$$



$$\begin{aligned} &\text{min(or max)imize} && \mathbf{c}^T \mathbf{x} \\ &\text{subject to} && A\mathbf{x} \{ \leq, =, \geq \} \mathbf{b}, \\ & && \mathbf{x} \{ \geq, \leq \} \mathbf{0}. \end{aligned}$$

## Important Terms

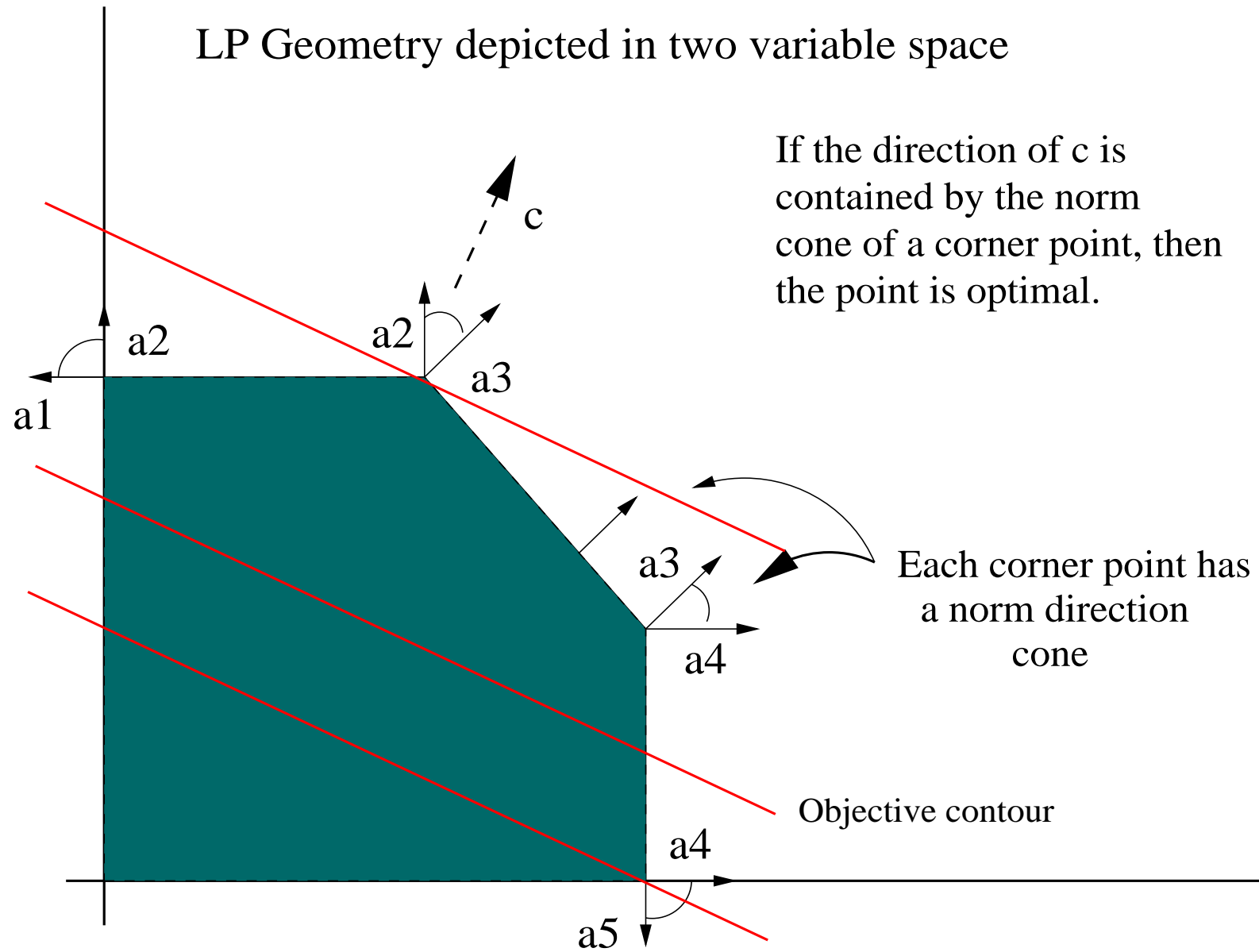
- decision variable/activity, data/parameter
- objective/goal/target
- constraint/limitation/requirement
- equality/inequality constraint
- constraint function/the right-hand side
- direction of inequality
- coefficient vector/coefficient matrix
- non-negativity constraint
- integrality constraint
- satisfied/violated
- slack/surplus

## Graphical Representation of LP

Consider

$$\begin{array}{llll} \text{maximize} & x_1 & +2x_2 & \\ \text{subject to} & x_1 & & \leq 1 \\ & & x_2 & \leq 1 \\ & x_1 & +x_2 & \leq 1.5 \\ & x_1, & x_2 & \geq 0. \end{array}$$

## LP Geometry depicted in two variable space



## Linear Programming in Standard Form

$$\begin{aligned} & \text{minimize} && \mathbf{c}^T \mathbf{x} \\ & \text{subject to} && A\mathbf{x} = \mathbf{b}, \\ & && \mathbf{x} \geq \mathbf{0}. \end{aligned}$$

$\{\mathbf{x} : \mathbf{x} \geq \mathbf{0}\}$  is the non-negative orthant cone.

## Reduction to the Standard Form

- Eliminating "free" variable: use the difference of two nonnegative variables

$$x = x^+ - x^-, \quad x^+, x^- \geq 0.$$

- Eliminating inequality: add slack variable

$$\mathbf{a}^T \mathbf{x} \leq b \implies \mathbf{a}^T \mathbf{x} + s = b, \quad s \geq 0$$

$$\mathbf{a}^T \mathbf{x} \geq b \implies \mathbf{a}^T \mathbf{x} - s = b, \quad s \geq 0$$

- Eliminating upper bound: move them to constraints

$$x \leq 3 \implies x + s = 3, \quad s \geq 0$$

- Eliminating nonzero lower bound: shift the decision variables

$$x \geq 3 \implies x := x - 3$$

## Linear Conic Programming in Standard Form

Conic Linear Programming

$$\begin{aligned} & \text{minimize} && \mathbf{c}^T \mathbf{x} \\ & \text{subject to} && A\mathbf{x} = \mathbf{b}, \\ & && \mathbf{x} \in K, \end{aligned}$$

where  $K$  is a closed convex cone.

## Linear Conic Programming Examples

$$\begin{aligned} \text{minimize} \quad & x_1 + x_2 + 2x_3 \\ \text{subject to} \quad & x_1 + x_2 + x_3 = 1, \\ & (x_1, x_2, x_3) \succeq \mathbf{0}. \end{aligned}$$

$$\begin{aligned} \text{minimize} \quad & x_1 + x_2 + 2x_3 \\ \text{subject to} \quad & x_1 + x_2 + x_3 = 1, \\ & \begin{pmatrix} x_1 & x_2 \\ x_2 & x_3 \end{pmatrix} \succeq \mathbf{0}. \end{aligned}$$

## Math Programming Terminology

- solution (decision, point): any specification of values for all decision variables, regardless of whether it is a desirable or even allowable choice
- feasible solution: a solution for which all the constraints are satisfied.
- feasible region (constraint set, feasible set): the collection of all feasible solution
- interior, boundary
- extreme point (corner)
- objective function contour (iso-profit, iso-cost line)
- optimal solution (optimum): a feasible solution that has the most favorable value of the objective function
- optimal (objective) value: the value of the objective function evaluated at an optimal solution

- active constraint (binding constraint)
- inactive constraint
- redundant constraint

## Formulation 1: Air Traffic Control

Air plane  $j$ ,  $j = 1, \dots, n$  arrives at the airport within the time interval  $[a_j, b_j]$  in the order of  $1, 2, \dots, n$ . The airport wants to find the arrival time for each air plane such that the minimal **metering time** (inter-arrival time between two consecutive airplanes) is the greatest.

Let  $t_j$  be the arrival time of the  $j$ th plane. Then, the problem is

$$\begin{aligned} &\text{maximize} && \min_{j=1, \dots, n-1} \{t_{j+1} - t_j\} \\ &\text{subject to} && a_j \leq t_j \leq b_j, \quad j = 1, 2, \dots, n. \end{aligned}$$

Do we need the constraint  $t_{j+1} - t_j \geq 0$  for all  $j$ ?

## Air Traffic Control continued

Rewrite the problem as an LP:

$$\begin{aligned} & \text{maximize} && \Delta \\ & \text{subject to} && t_2 - t_1 - \Delta \geq 0, \\ & && t_3 - t_2 - \Delta \geq 0, \\ & && \dots, \\ & && t_n - t_{n-1} - \Delta \geq 0, \\ & && a_j \leq t_j \leq b_j, \quad j = 1, 2, \dots, n. \end{aligned}$$

This is a **linear program**.

## Formulation: Four-Step Rule

- Sort out data and parameters from the verbal description
- Define the set of decision variables
- Formulate the objective function of data and decision variables
- Set up equality and/or inequality constraints

## Formulation 2: Data Fitting I

Given data points  $\mathbf{a}_j$ ,  $j = 1, \dots, n$ , and the noisy measurement value  $c_j$  at data point  $\mathbf{a}_j$ , the **least squares problem** is to find solution  $\mathbf{y}$  such that

$$\sum_j (\mathbf{a}_j^T \mathbf{y} - c_j)^2 = \|A^T \mathbf{y} - \mathbf{c}\|_2^2$$

is minimized.

Sometime, it is desired to minimize the  **$p$  norm**, where  $p = 1$  or  $p = \infty$ ,

$$\sum_j |\mathbf{a}_j^T \mathbf{y} - c_j| = \|A^T \mathbf{y} - \mathbf{c}\|_1 \quad \text{or} \quad \max_j |\mathbf{a}_j^T \mathbf{y} - c_j| = \|A^T \mathbf{y} - \mathbf{c}\|_\infty$$

You can rewrite them as **linear programs**.

## Data Fitting II

We want to find a sparse solution to fit the exact data measurements: to minimize the number of non-zero entries in  $\mathbf{y}$ :

$$\begin{aligned} &\text{minimize} && |\text{support}(\mathbf{y})| \\ &\text{subject to} && A^T \mathbf{y} = \mathbf{c}. \end{aligned}$$

Sometimes this objective can be accomplished by

$$\begin{aligned} &\text{minimize} && \|\mathbf{y}\|_1 = \sum_i |y_i| \\ &\text{subject to} && A^T \mathbf{y} = \mathbf{c}. \end{aligned}$$

This is also a **linear program**.

## Data Fitting III

Suppose we want to minimize

$$\sum_i \|A_i^T \mathbf{y} - \mathbf{c}_i\|_2$$

This is equivalent to

$$\begin{aligned} &\text{minimize} && \sum_i \delta_i \\ &\text{subject to} && \|A_i^T \mathbf{y} - \mathbf{c}_i\|_2 \leq \delta_i, \forall i \end{aligned}$$

This is called **the second-order cone linear program**.

### Formulation 3: Transportation/Supply Chain Problem

Quantities  $s_i$  are to be shipped from  $m$  supply locations and received in amounts  $d_j$  in  $n$  demand locations, respectively.

$$\begin{aligned} \min \quad & \sum_{i=1}^m \sum_{j=1}^n c_{ij} x_{ij} \\ \text{s.t.} \quad & \sum_{j=1}^n x_{ij} = s_i, \quad \forall i = 1, \dots, m \\ & \sum_{i=1}^m x_{ij} = d_j, \quad \forall j = 1, \dots, n \\ & x_{ij} \geq 0, \quad \forall i, j. \end{aligned}$$

Assume that the total supply equal the total demand. Thus, exactly one equality constraint is **redundant**.

The problem has  $mn$  variables and  $m + n$  equations.

## Formulation 4: Supporting Vector Machine

Suppose we have two-class **discrimination data**. We assign the first class with  $1$  and the second with  $-1$  for a binary variable. A powerful **discrimination method** is the **Supporting Vector Machine (SVM)**.

Let the first class data points  $i$  be given by  $\mathbf{a}_i \in R^d, i = 1, \dots, n_1$  and the second class data points  $j$  be given by  $\mathbf{b}_j \in R^d, j = 1, \dots, n_2$ .

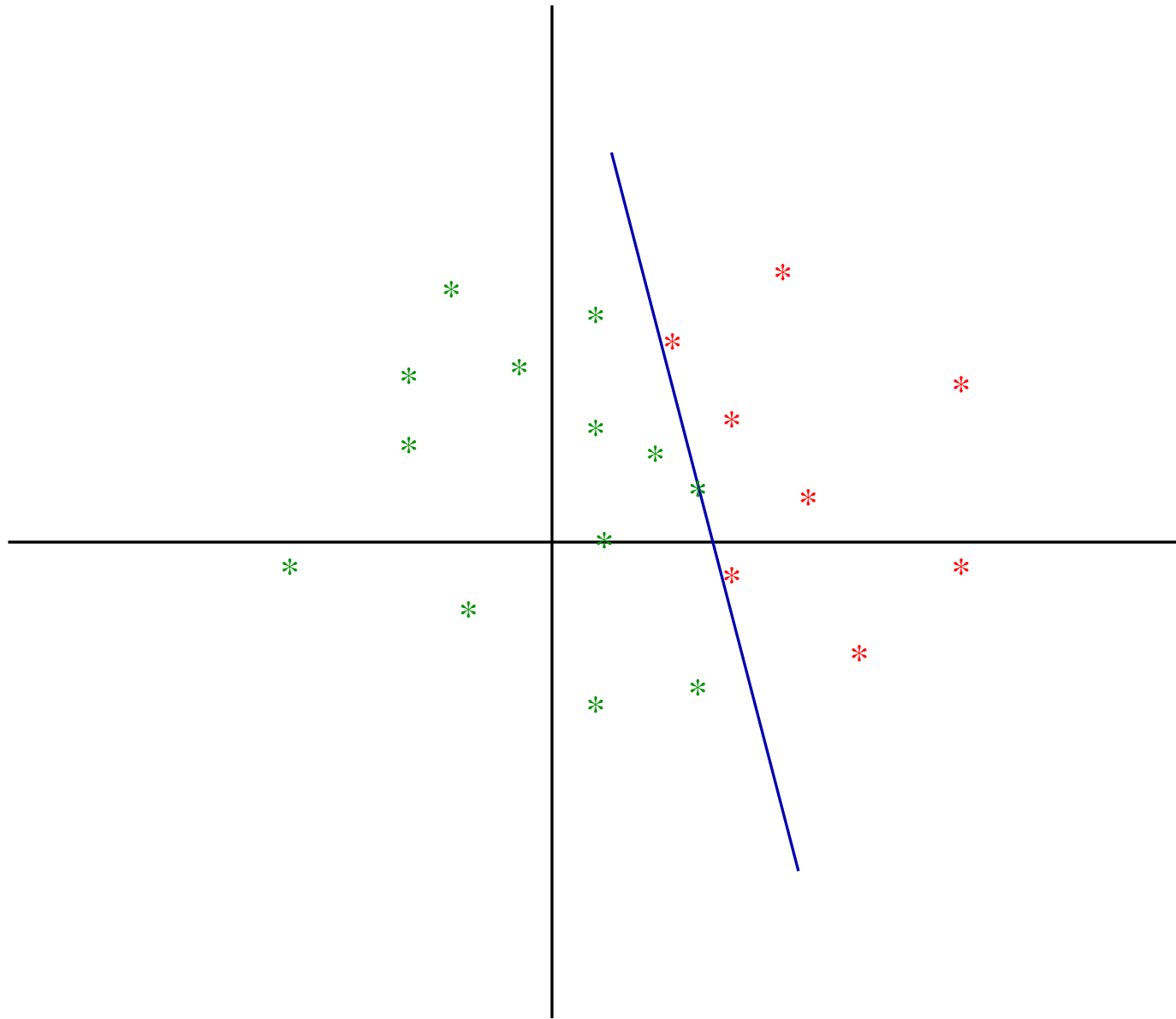


Figure 1: Linear Support Vector Machine

## Supporting Vector Machine continued

We wish to find a **hyper-plane** in  $R^d$  to separate  $\mathbf{a}_i$ s (in red) from  $\mathbf{b}_j$ s (in green). Mathematically, we wish to find a **slope** vector  $\mathbf{y} \in R^d$  and an **intercept**  $\beta \in R$  such that

$$\mathbf{a}_i^T \mathbf{y} + \beta \geq 1 \quad \forall i = 1, \dots, n_1$$

and

$$\mathbf{a}_j^T \mathbf{y} + \beta \leq -1 \quad \forall j = 1, \dots, n_2.$$

This is an LP problem.

Once the slope vector  $\mathbf{y} \in R^d$  and intercept  $\beta \in R$  is fixed, the hyperp-lane would be

$$\{\mathbf{x} : \mathbf{y}^T \mathbf{x} + \beta = 0\}.$$

## Supporting Vector Machine continued

If a **clean separation** is impossible, one can formulate the problem as an **error minimization** problem:

$$\begin{aligned} &\text{minimize} && \sum_i (\mathbf{a}_i^T \mathbf{y} + \beta - 1)^- + \sum_j (\mathbf{b}_j^T \mathbf{y} + \beta + 1)^+ \\ &\text{subject to} && \mathbf{y} \in R^d, \beta \in R, \end{aligned}$$

which can be written as an **LP problem**:

$$\begin{aligned} &\text{minimize} && \sum_i \delta_i + \sum_j \delta_j \\ &\text{subject to} && \mathbf{a}_i^T \mathbf{y} + \beta + \delta_i \geq 1, \forall i, \\ &&& \mathbf{b}_j^T \mathbf{y} + \beta - \delta_j \leq -1, \forall j, \\ &&& \delta_i \geq 0, \delta_j \geq 0, \forall i, j. \end{aligned}$$

Here,  $\delta_i > 0$  or  $\delta_j > 0$  represents the possible error for a point on the wrong side.

## Formulation 5: Combinatorial Auction I

Given  $m$  potential **states** that are mutually exclusive and exactly one of them will be realized at the maturity.

An **order** is a bet on one or a **combination** of states, with a **price limit** (the maximum price the participant is willing to pay for one unit of the order) and a **quantity limit** (the maximum number of units the participant is willing to accept).

A **contract** on an order is a paper agreement so that on maturity it is worth a notional  $\$w$  dollar if the order includes the **winning state** and worth  $\$0$  otherwise.

There are  $n$  **orders** submitted now.

## Combinatorial Auction II: order data

The  $j$ th order is given as  $(\mathbf{a}_j \in R_+^m, \pi_j \in R_+, q_j \in R_+)$ :  $\mathbf{a}_j$  is the betting **indication vector** where each entry is either **1** or **0**

$$\mathbf{a}_j = \begin{pmatrix} a_{1j} \\ a_{2j} \\ \dots \\ a_{mj} \end{pmatrix},$$

where **1** is **winning** and **0** is **non-winning**;  $\pi_j$  is the **price limit** for one such a contract, and  $q_j$  is the maximum number of contracts the bidder like to buy.

## Combinatorial Auction III: order fills

Let  $x_j$  be the number of units **awarded** to the  $j$ th order. Then, the  $j$ th bidder will pay the amount  $\pi_j \cdot x_j$  and the total amount paid would be  $\pi^T \mathbf{x} = \sum_j \pi_j \cdot x_j$ .

If the  $i$ th state is the **winning state**, then the auction organizer need to pay the winning bidders

$$w \cdot \left( \sum_{j=1}^n a_{ij} x_j \right) = w \cdot \mathbf{a}_i \cdot \mathbf{x}$$

The question is, how to decide  $\mathbf{x} \in R^n$ , that is, how to fill the orders.

## Combinatorial Auction Pricing IV: worst-case profit maximization

$$\begin{aligned} \max \quad & \pi^T \mathbf{x} - w \cdot \max_i \{\mathbf{a}_i \cdot \mathbf{x}\} \\ \text{s.t.} \quad & \mathbf{x} \leq \mathbf{q}, \\ & \mathbf{x} \geq \mathbf{0}. \end{aligned}$$

$$\begin{aligned} \max \quad & \pi^T \mathbf{x} - w \cdot \max(A\mathbf{x}) \\ \text{s.t.} \quad & \mathbf{x} \leq \mathbf{q}, \\ & \mathbf{x} \geq \mathbf{0}. \end{aligned}$$

## Combinatorial Auction Pricing V: linear program

$$\begin{aligned} \max \quad & \pi^T \mathbf{x} - w \cdot s \\ \text{s.t.} \quad & A\mathbf{x} - \mathbf{e} \cdot s \leq \mathbf{0}, \\ & \mathbf{x} \leq \mathbf{q}, \\ & \mathbf{x} \geq \mathbf{0}. \end{aligned}$$

$\pi^T \mathbf{x}$ : the **revenue** amount can be collected.

$w \cdot s$ : the **worst-case cost** (amount need to pay to the winners).