OLPC System Architecture

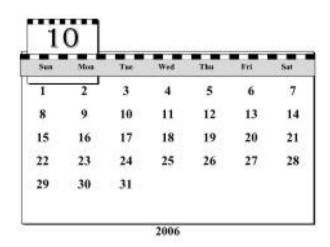


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One Laptop Per Child
October 4, 2006



Agenda

- Introduction
- Core Architecture
- Mechanical Design
- Power System Design
- ASIC Architecture
- Power Management
- Software
- Summary / Q&A





Introduction

- One Laptop Per Child
 - A non-profit corporation
 - Creating very inexpensive laptops for kids
 - Focused on education
- OLPC is sponsored by:
 - AMD, Brightstar, eBay, Google, Marvell, News
 Corp, Nortel, Quanta, Red Hat, SES Astra, etc.
- We sell to governments
 - Governments must donate laptops to kids
- Initial launch countries
 - Brazil, Nigeria, Thailand...



Our World





Challenges

- Infrastructure
 - Power
 - Connectivity
- Political uncertainty
- Physical environment
- Effective distribution
- Inefficient software
- Cost



Cost Reduction

- Architected for low cost
 - Custom ICs
 - Consumer Electronics interfaces
- Large volume is key
 - Common configuration crucial
- Direct distribution
- Open source software
- Optimized software
- Power management!



Core Architecture

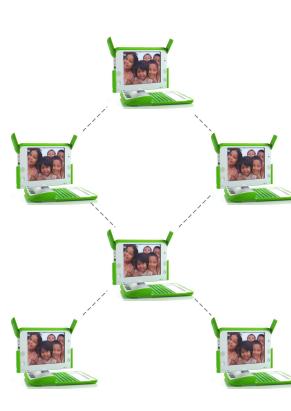
- AMD Geode GX2-500 CPU
- On-chip LCD interface
- 128MB DDR SD-RAM
- 1MB SPI Serial Flash
- USB 2.0 ports (3)
- SD Card slot
- Integrated wireless
- Audio and video support
- 512MB LPC NAND Flash Storage
 - Compressed JFFS2 filesystem: ~1 GB





Wireless Mesh

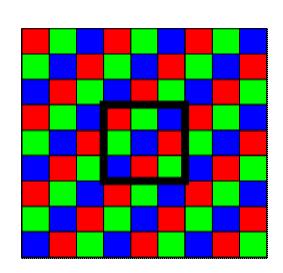
- 802.11G-based ➤ IEEE 802.11S
- Extended antennas: +3 dB gain
- On-chip ARM9 CPU + 96K RAM
- Autonomous mesh router
- Complete infrastructure
 - School Server w/DVB-S Receiver
 - Solar-powered Access Points
 - Segmentation: spatial & frequency domain
- 24 hour/day wireless router





LCD Display

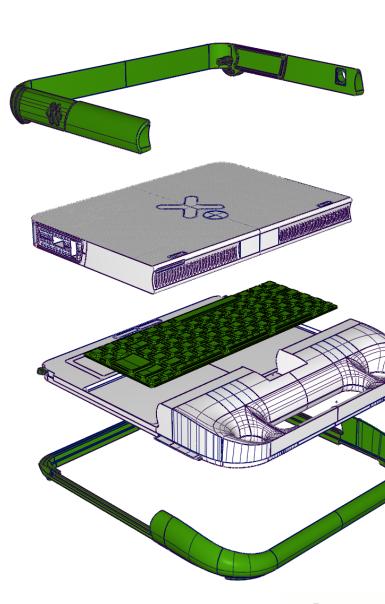
- Custom 7.5" TFT LCD
- 1200x900 Resolution: 200 DPI
- Dual-mode capability
 - Reflective Monochrome
 - Transmissive Color
- Unique pixel structure
- Cost effective
- Ultra low power consumption





Mechanical Design

- Safety first!
 - No hazardous substances
 - Rounded, kid-friendly design
- Moisture/dust/dirt resistant
- Extra rigid shell
- · Internal "mainframe"
- 3D connector reinforcement
- Replaceable bumpers
- Shock-mounted LCD
- Transformer hinge

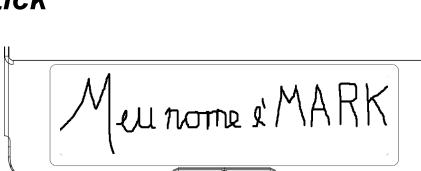






Input Devices

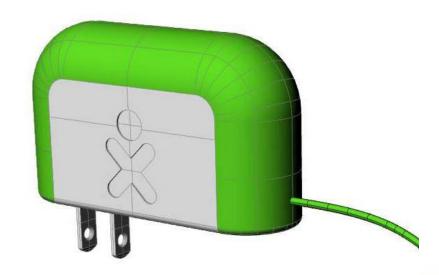
- Game Pad/Controller
- Sealed Keyboard
 - Keyboard light
- Dual-Mode Touchpad
 - Capacitive input via fingers
 - Resistive input via stylus/stick
- Internal microphone
 - Sensor mode for learning
- VGA Camera
 - Still, Video, Sensor modes



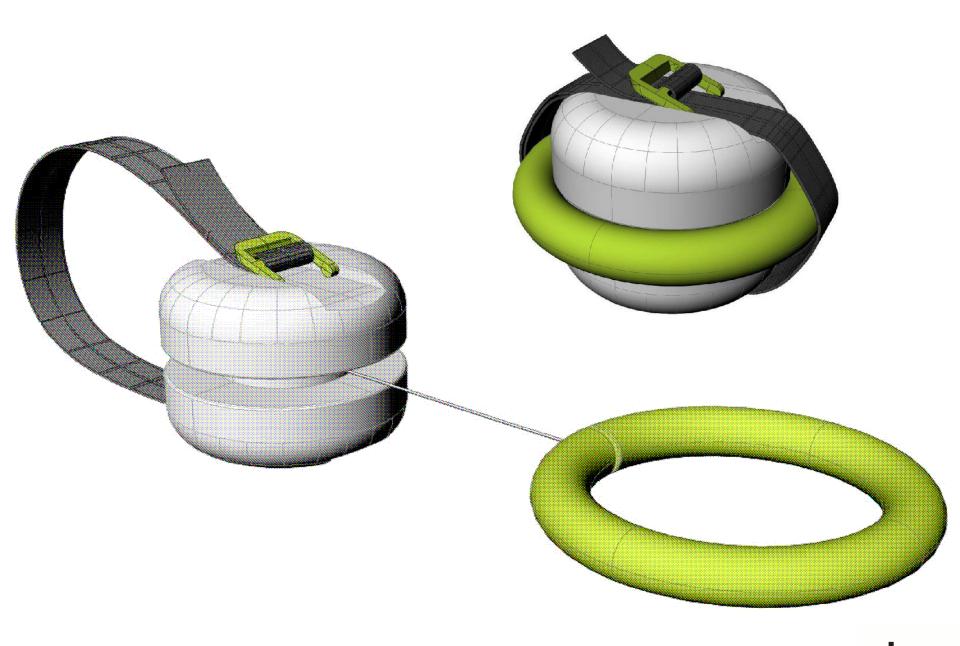


Power System Design

- Power is unreliable, poor quality
 - Wide-ranging DC input: 10-24V
 - Overrange/polarity/surge protection
- Safety First!
 - NiMH Battery
- 2,000 battery cycles
- Gang charger
- Human power input









CAFÉ ASIC

Challenge:

- Seek faster storage interface
- Countries desire storage expansion
- Camera for new user interface

CAFÉ – Camera And Flash Énabler

- Bus-mastering PCI interface
- NAND Flash controller: Storage interface
- Secure Digital (SD) Slot: Expansion
- Camera Interface



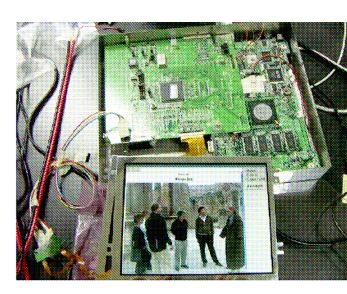
DCON ASIC

Challenge:

- LCD pixel structure impacts system software
- Power consumption too high

DCON - Display CONtroller

- DETTL Interface
- Panel Compatibility
- Mono/Color Mode Support
- Antialiasing
- Self-refresh capability



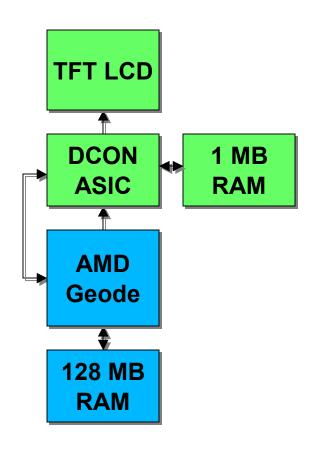


DCON Architecture

Conventional System

TFT LCD AMD Geode 128 MB RAM

OLPC System





Power Management

- TANSTAAFL... <u>NOT!</u>
- OLPC's Top Priority
- Suspend to RAM
 - CPU shuts down, RAM contents preserved
 - Conventional notebooks: ~10 seconds
 - OLPC: < 100 mS
- DCON: Screen stays active
 - System appears to be running
- User activity: instant wakeup
- Target power consumption: 2.0 Watts avg.





System Software

- Fighting software bloat
 - Focus on improved efficiency
 - Reduced CPU and memory requirements
- System security
 - Tempting hacker target
 - Theft resistance
- Secured LinuxBIOS
- Simple Linux Bootloader
- Linux Operating System
- "Sugar" User Environment





Software Applications

- Journal
- Web browser
- WIKI / WP
- eBook
- Chat
- VolP
- Email

- Logo
- Etoys
- Video support
- Music manager
- Audio support
- Multimedia
- Search



Thank You!



Questions?

