

Lecture 17: Strongly Typical Sequences and Rate Distortion 2

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1 Recap

A quick recap of our current setting.

$$U_1 \dots U_n, \text{ iid } \sim U \rightarrow \boxed{\text{Encoder}} \xrightarrow{J \in \{1 \dots M\}} \boxed{\text{Decoder}} \rightarrow V_1 \dots V_n$$

$$\text{Rate is } \frac{\log M}{n} \frac{\text{bits}}{\text{symbol}}$$

$$\text{Distortion is } d(U^n, V^n) = \frac{1}{n} \sum_{i=1}^n d(U_i, V_i)$$

We say a pair (R, D) is achievable if for any $\epsilon > 0$, there exists a scheme (encoder, decoder pair) with rate less than or equal to $R + \epsilon$, and expected distortion $\mathbb{E}[d(U^n, V^n)] \leq D + \epsilon$. In this setting, we define

$$R(D) = \inf \{R' : (R', D) \text{ is achievable}\}$$

$R(D)$ can be thought of as the minimum number of bits per symbol needed to achieve expected distortion D . From this, we have presented our main theorem for this section before, which states

$$R(D) = \min_{\mathbb{E}[d(U, V)] \leq D} I(U; V) \triangleq R^{(I)}(D)$$

In order to prove this main theorem, we split it into the two following parts, which together are equivalent to the theorem.

Direct part: $R(D) \leq R^{(I)}(D)$ (Proven already)

Converse part: $R(D) \geq R^{(I)}(D)$ (Remains to prove)

We will recap the idea for the proof of the direct part (sometimes called achievability). First, we generate a codebook $\{V^n(1), \dots, V^n(M)\}$ iid $\sim V$. Then, for a given $1 \leq i \leq m$:

$$\mathbb{P}((U^n, V^n(i)) \text{ is jointly typical}) \approx 2^{-nI(U; V)} \quad (1)$$

We have proved that a direct implication from (1) is:

$$\mathbb{P}((U^n, V^n(i)) \text{ is jointly typical for some } 1 \leq i \leq M) \approx 1, \text{ provided } M = 2^{nR}, \text{ for } R > I(U; V)$$

It is then clear that in order to cover the typical set $T_\delta(U)$, we need a number of points greater than or equal to $\frac{2^{nH(U)}}{2^{nH(U|V)}} = 2^{nI(U; V)}$.

2 Proof of the converse part

Fix a scheme satisfying

$$\mathbb{E}[d(U^n, V^n)] \leq D$$

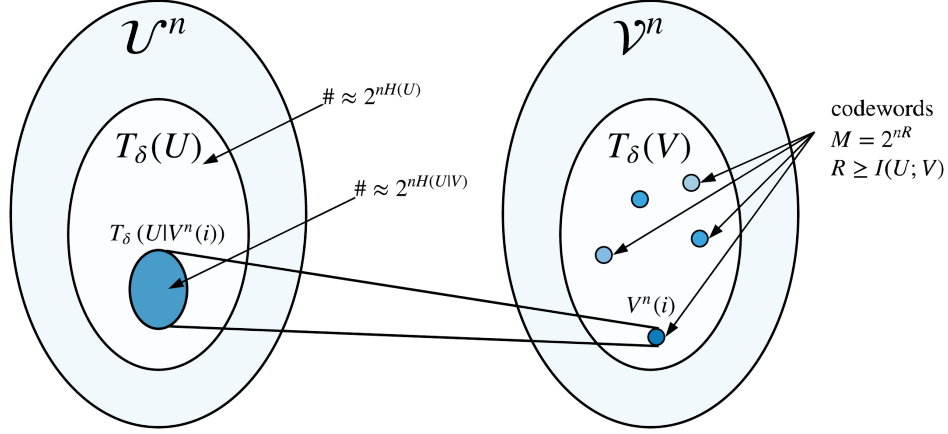


Figure 1: Typical sets and codewords - intuition. To cover $T_\delta(U)$ with conditionally typical balls, we need roughly $T_\delta(U)/T_\delta(U|V^n) \approx 2^{nI(U;V)}$ reconstruction sequences.

Then the entropy of the reconstruction under the scheme is no more than the log-size of the codebook, i.e.

$$H(V^n) \leq \log M$$

since the reconstruction takes values in a set of size at most M . Hence

$$\begin{aligned}
\log M &\geq H(V^n) \\
&\geq H(V^n) - H(V^n|U^n) \\
&= I(U^n; V^n) \\
&= H(U^n) - H(U^n|V^n) \\
&= \sum_{i=1}^n H(U_i) - H(U_i|U^{i-1}, V^n) \\
&\geq \sum_{i=1}^n H(U_i) - H(U_i|V_i) \quad \text{because conditioning reduces entropy} \\
&= \sum_{i=1}^n I(U_i; V_i) \\
&\geq \sum_{i=1}^n R^{(I)}(\mathbb{E}[d(U_i, V_i)]) \quad \text{from the definition of } R^{(I)}(D) \\
&\geq nR^{(I)}\left(\underbrace{\frac{1}{n} \sum_{i=1}^n \mathbb{E}[d(U_i, V_i)]}_{\mathbb{E}[d(U^n, V^n)] \leq D}\right) \quad \text{from the convexity of } R^{(I)}(D) \text{ (homework 5)} \\
&\geq nR^{(I)}(D) \quad \text{from the monotonicity of } R^{(I)}(\cdot)
\end{aligned}$$

thus

$$\text{rate} = \frac{\log M}{n} \geq R^{(I)}(D)$$

which finishes the proof of the converse part

$$R(D) \geq R^{(I)}(D)$$

□

3 Example: Gaussian Source

In the case where $U \sim N(0, \sigma^2)$, $d(u, v) = (u - v)^2$.

Claim:

$$R(D) = \begin{cases} \frac{1}{2} \log \frac{\sigma^2}{D} & 0 < D \leq \sigma^2 \\ 0 & D > \sigma^2 \end{cases}$$

Which is equivalent to:

$$D(R) = \sigma^2 2^{-2R}$$

In particular, the best distortion that we can achieve if we are willing to dedicate only 1 bit per source symbol is $D(1) = \frac{\sigma^2}{4}$. This can be compared to the result at the start of class: $D = \frac{\pi-2}{\pi} \sigma^2 \approx 0.363 \sigma^2$ (distortion that we can achieve if we work symbol by symbol and represent every symbol with one bit (see lecture note 2)).

Proof of claim:

For any U, V such that $U \sim N(0, \sigma^2)$ and $\mathbb{E}[(U - V)^2] \leq D$:

$$\begin{aligned} I(U; V) &= h(U) - h(U|V) \\ &= h(U) - h(U - V|V) \quad \text{differential entropy is invariant under a constant, and } V \text{ is a constant given } V \\ &\geq h(U) - h(U - V) \quad \text{because conditioning reduces entropy} \\ &\geq h(U) - h(N(0, D)) \quad \text{gaussians maximize differential entropy among distributions} \\ &\quad \text{with bounded second moment} \\ &= \frac{1}{2} \log(2\pi e \sigma^2) - \frac{1}{2} \log(2\pi e D) \\ &= \frac{1}{2} \log \frac{\sigma^2}{D} \end{aligned}$$

$$\Rightarrow R(D) \geq \frac{1}{2} \log \frac{\sigma^2}{D}$$

We can achieve an equality if and only if:

1. $h(U - V|V) = h(U - V)$, i.e. $U - V$ independent from V
2. $h(U - V) = h(N(0, D))$, i.e. $U - V \sim N(0, D)$

Can we find a distribution V that satisfies these two conditions?

The answer is yes. If we take $V \sim N(0, \sigma^2 - D)$ and add an independent Gaussian $G \sim N(0, D)$, we reconstruct U by $U = V + G$.

1. $U - V = G$ is independent of V
2. $U - V = G \sim N(0, D)$

Conclusion: $R(D) = \frac{1}{2} \log \frac{\sigma^2}{D}$

□

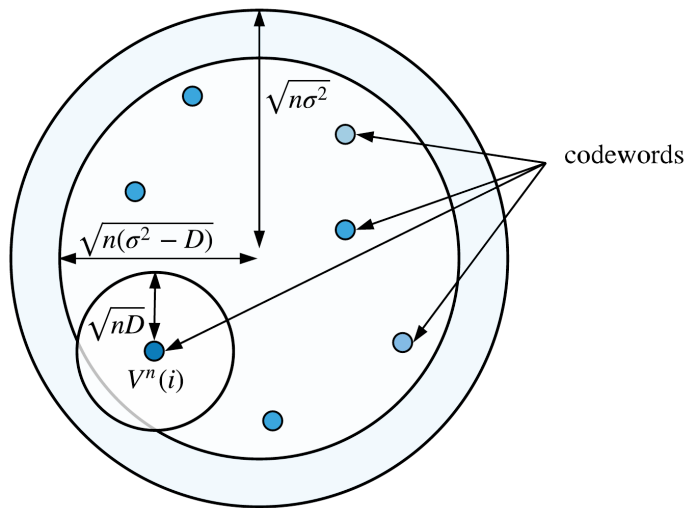


Figure 2: Gaussian example interpretation

4 Interpretation of the Gaussian example

We have found that the minimum achievable rate is $R(D) = \frac{1}{2} \log \frac{\sigma^2}{D}$ when $U \sim N(0, \sigma^2)$.

If we want to visualize this, we can consider the values U_1, \dots, U_n as a vector in \mathbb{R}^n . Using the law of large numbers and the fact that $\mathbb{E}[U^2] = \sigma^2$, we know that:

$$\begin{aligned} \frac{1}{n} \sum_{i=1}^n U_i^2 &\approx \sigma^2 \\ \sum_{i=1}^n U_i^2 &\approx n\sigma^2 \\ \sqrt{\sum_{i=1}^n U_i^2} &\approx \sqrt{n\sigma^2} \\ \|U\|_2 &\approx \sqrt{n\sigma^2} \end{aligned}$$

So $(U_i) \in \mathbb{R}^n$ is in a ball centered on 0 and of radius $\sqrt{n\sigma^2}$. Furthermore, we can represent each reconstructed element $V^n(i)$ for $i \in [1, M]$ of the codebook also in the space \mathbb{R}^n . As we need to achieve a distortion lower than D , each point $V^n(i)$ can represent points in a ball of radius \sqrt{nD} centered on $V^n(i)$. This is because we have:

$$\begin{aligned}
d(U^n, V^n) &\leq D \\
\frac{1}{n} \sum_{i=1}^n (U_i - V_i)^2 &\leq D \\
\frac{1}{n} \|U - V\|_2^2 &\leq D \\
\|U - V\|_2 &\leq \sqrt{nD}
\end{aligned}$$

Therefore if we want to cover the whole ball of radius $\sqrt{n\sigma^2}$ with these small balls of radius \sqrt{nD} , we need the number of points in the codebook M to be:

$$\begin{aligned}
M &\geq \frac{\text{Vol}(\text{ball of radius } \sqrt{n\sigma^2})}{\text{Vol}(\text{ball of radius } \sqrt{nD})} \\
&= \frac{c_n(\sqrt{n\sigma^2})^n}{c_n(\sqrt{nD})^n} \\
&= \left(\frac{\sigma^2}{D}\right)^{n/2}
\end{aligned}$$

Because the rate is $R = \frac{m}{n} = \frac{\log M}{n}$, we obtain:

$$\begin{aligned}
R &= \frac{\log M}{n} \\
&\geq \frac{1}{2} \log \frac{\sigma^2}{D}
\end{aligned}$$

To rephrase, we need at least these M smaller balls to cover the full ball of radius $\sqrt{n\sigma^2}$. In lower dimensions, it looks like there is a lot of overlap between the smaller balls. But in higher dimensions, it is easy to cover the whole space in a very efficient way and achieve the optimal rate $R(D) = \frac{1}{2} \log \frac{\sigma^2}{D}$.

The optimal V we found before is $V \sim N(0, \sigma^2 - D)$, which means we will take the reconstructed codewords $V^n(i)$ iid. on the sphere of radius $\sqrt{n(\sigma^2 - D)}$ to cover the whole space.

Even in low dimensions like $n = 5$ or $n = 6$ we can see that choosing these random codewords is already a very effective scheme. We will play with these schemes in the next homework.