



# Content-aware seam carving for image resizing

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# Overview

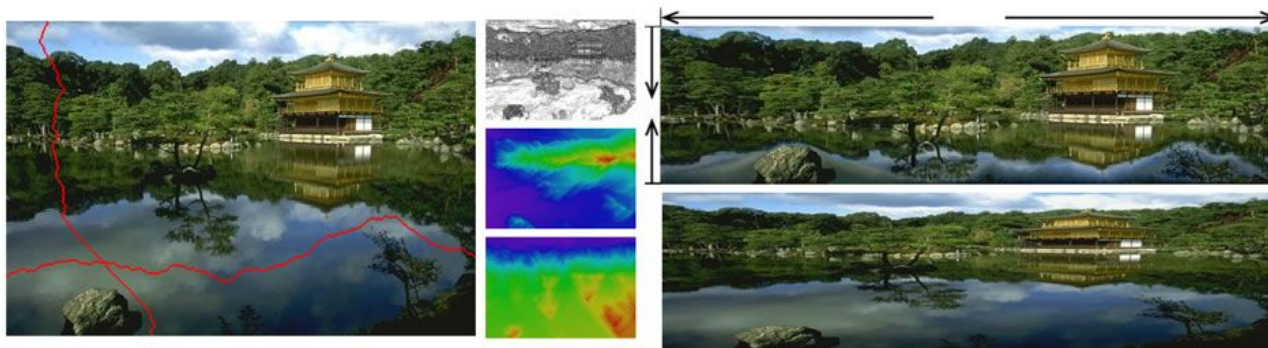
- Seam Carving
- Issues with Seam Carving
- Approach
- Preliminary Results
- Conclusion
- References

# Seam Carving

- Seam Carving resizes images taking into account content
- Content is considered using an energy function
- A “seam” is an 8-connected path of minimal energy
- Removing seams allows image to shrink
- Adding interpolated pixels along seams will grow image

Simple Energy Function

$$e_1(\mathbf{I}) = \left| \frac{\partial}{\partial x} \mathbf{I} \right| + \left| \frac{\partial}{\partial y} \mathbf{I} \right|$$



# Seam Carving



Image interpolation



Castle distorted

Seam carving



# Issues with Seam Carving

- Seam Carving is not simple scaling
- Computationally complex
- Artifacts can get generated in images
- Aspect ratio changes are susceptible to shearing

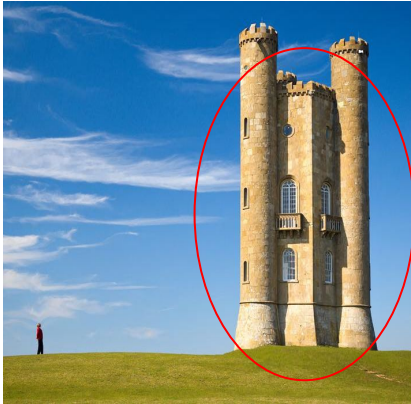


300x230 px  
(Aspect Ratio 3:2.3)

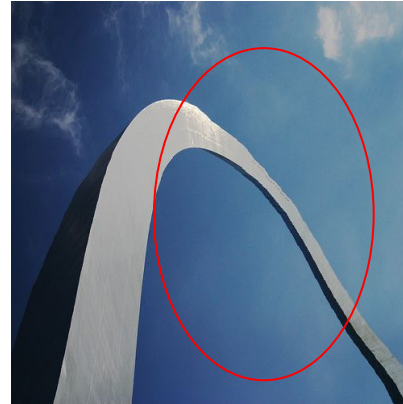


360x360 px  
(Aspect Ratio 1:1)

# Defects



Castle  
distorted



Arch  
distorted



# Approach

- Want to improve appearance of aspect ratio changed images
- A few approaches are under evaluation
  - Perform aspect ratio enlargement change, then apply scaling
  - Perform masking over edge areas to increase energy gradient through them to reduce distortion
  - Modify energy function

# Preliminary Results

- Perform masking on edge areas to increase energy gradient through them to reduce distortion
- Very little noticeable difference, likely due to gradient energy function being used



Original



Seam Carved to larger size and aspect ratio



Delta Image



Seam Carved to larger aspect ratio and scaled



# Preliminary Results

- Performing aspect ratio change through seam carving and then scale



Original



Seam Carved to larger size and aspect ratio



Seam Carved to larger aspect ratio and scaled



# Conclusion

- We have been able to find some techniques to improve image quality when changing aspect ratio using seam carving
- Seam carving works better on images with sparse objects
- When images have objects uniformly distributed, seam carving works similarly like interpolation
- Remaining work before project due date:
  - Try some other energy functions with the edge mask
  - Fix object distortions
  - Compare different energy functions with testing images
  - Characterize performance



**Questions?**



# References

1. <http://www.cs.cmu.edu/afs/andrew/scs/cs/15-463/f07/proj2/www/wwedler/>
2. Shai Avidan and Ariel Shamir. 2007. Seam carving for content-aware image resizing. ACM Trans. Graph. 26, 3, Article 10 (July 2007). DOI: <https://doi-org.stanford.idm.oclc.org/10.1145/1276377.1276390>
3. Dong, Weiming, et al. "Optimized image resizing using seam carving and scaling." *ACM Transactions on Graphics (TOG)*. Vol. 28. No. 5. ACM, 2009