Stochastic programming

- stochastic programming
- 'certainty equivalent' problem
- violation/shortfall constraints and penalties
- Monte Carlo sampling methods
- validation

sources: Nemirovsky & Shapiro

Stochastic programming

- objective and constraint functions $f_i(x,\omega)$ depend on optimization variable x and a random variable ω
- $\bullet \omega$ models
 - parameter variation and uncertainty
 - random variation in implementation, manufacture, operation
- ullet value of ω is not known, but its distribution is
- goal: choose x so that
 - constraints are satisfied on average, or with high probability
 - objective is small on average, or with high probability

Stochastic programming

• basic stochastic programming problem:

minimize
$$F_0(x) = \mathbf{E} f_0(x, \omega)$$

subject to $F_i(x) = \mathbf{E} f_i(x, \omega) \le 0, \quad i = 1, \dots, m$

- variable is x
- problem data are f_i , distribution of ω
- if $f_i(x,\omega)$ are convex in x for each ω
 - F_i are convex
 - hence stochastic programming problem is convex
- F_i have analytical expressions in only a few cases; in other cases we will solve the problem approximately

Example with analytic form for F_i

- $f(x) = ||Ax b||_2^2$, with A, b random
- $F(x) = \mathbf{E} f(x) = x^T P x 2q^T x + r$, where

$$P = \mathbf{E}(A^T A), \quad q = \mathbf{E}(A^T b), \quad r = \mathbf{E}(\|b\|_2^2)$$

- ullet only need second moments of (A,b)
- \bullet stochastic constraint $\mathbf{E}\, f(x) \leq 0$ can be expressed as standard quadratic inequality

'Certainty-equivalent' problem

• 'certainty-equivalent' (a.k.a. 'mean field') problem:

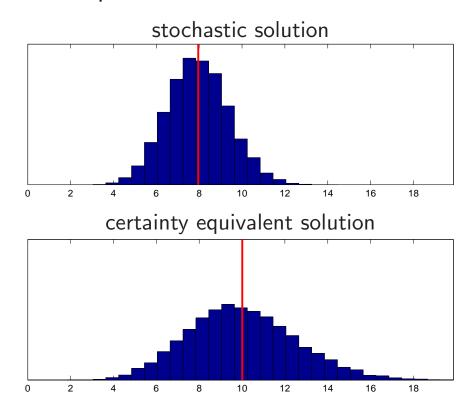
minimize
$$f_0(x, \mathbf{E}\omega)$$

subject to $f_i(x, \mathbf{E}\omega) \leq 0, \quad i = 1, \dots, m$

- roughly speaking: ignore parameter variation
- if f_i convex in ω for each x, then
 - $-f_i(x, \mathbf{E}\,\omega) \leq \mathbf{E}\,f_i(x,\omega)$
 - so optimal value of certainty-equivalent problem is lower bound on optimal value of stochastic problem

Stochastic programming example

- minimize $\mathbf{E} \|Ax b\|_1$; A_{ij} uniform on $\bar{A}_{ij} \pm \gamma_{ij}$; b_i uniform on $\bar{b}_i \pm \delta_i$
- objective PDFs for stochastic optimal and certainty-equivalent solutions
- lower bound from CE problem: 5.96



Expected violation/shortfall constraints/penalties

- replace $\mathbf{E} f_i(x,\omega) \leq 0$ with
 - $-\mathbf{E} f_i(x,\omega)_+ \leq \epsilon$ (LHS is expected violation)
 - $\mathbf{E}(\max_i f_i(x,\omega)_+) \le \epsilon$ (LHS is expected worst violation)
- variation: add violation/shortfall penalty to objective

minimize
$$\mathbf{E}\left(f_0(x,\omega) + \sum_{i=1}^m c_i f_i(x,\omega)_+\right)$$

where $c_i > 0$ are penalty rates for violating constraints

ullet these are convex problems if f_i are convex in x

Chance constraints and percentile optimization

• 'chance constraints' (η is 'confidence level'):

$$\mathbf{Prob}(f_i(x,\omega) \leq 0) \geq \eta$$

- convex in some cases
- generally interested in $\eta = 0.9, 0.95, 0.99$
- $-\eta = 0.999$ meaningless (unless you're sure about the distribution tails)
- percentile optimization (γ is ' η -percentile'):

minimize
$$\gamma$$
 subject to $\mathbf{Prob}(f_0(x,\omega) \leq \gamma) \geq \eta$

- convex or quasi-convex in some cases
- these topics covered next lecture

Solving stochastic programming problems

- ullet analytical solution in special cases, e.g., when expectations can be found analytically
 - ω enters quadratically in f_i
 - ω takes on finitely many values
- general case: approximate solution via (Monte Carlo) sampling

Finite event set

- suppose $\omega \in \{\omega_1, \dots, \omega_N\}$, with $\pi_j = \mathbf{Prob}(\omega = \omega_j)$
- ullet sometime called 'scenarios'; often we have $\pi_j=1/N$
- stochastic programming problem becomes

minimize
$$F_0(x) = \sum_{j=1}^N \pi_j f_0(x, \omega_j)$$

subject to $F_i(x) = \sum_{j=1}^N \pi_j f_i(x, \omega_j) \le 0, \quad i = 1, \dots, m$

- a (standard) convex problem if f_i convex in x
- ullet computational complexity grows *linearly* in the number of scenarios N

Monte Carlo sampling method

- a general method for (approximately) solving stochastic programming problem
- generate N samples (realizations) $\omega_1, \ldots, \omega_N$, with associated probabilities π_1, \ldots, π_N (usually $\pi_j = 1/N$)
- form sample average approximations

$$\hat{F}_i(x) = \sum_{j=1}^N \pi_j f_i(x, \omega_j), \quad i = 0, \dots, m$$

• these are RVs (via $\omega_1, \ldots, \omega_N$) with mean $\mathbf{E} f_i(x, \omega) = F_i(x)$

now solve finite event problem

minimize
$$\hat{F}_0(x)$$

subject to $\hat{F}_i(x) \leq 0, \quad i = 1, \dots, m$

- solution x_{mcs}^{\star} and optimal value $\hat{F}_0(x_{\text{mcs}}^{\star})$ are random variables (hopefully close to x^{\star} and p^{\star} , optimal value of original problem)
- theory says
 - (with some technical conditions) as $N \to \infty$, $x_{\text{mcs}}^{\star} \to x^{\star}$
 - $-\mathbf{E}\,\hat{F}_0(x_{\mathrm{mcs}}^{\star}) \le p^{\star}$

Out-of-sample validation

- ullet a practical method to check if N is 'large enough'
- use a second set of samples ('validation set') $\omega_1^{\mathrm{val}}, \ldots, \omega_M^{\mathrm{val}}$, with probabilities $\pi_1^{\mathrm{val}}, \ldots, \pi_M^{\mathrm{val}}$ (usually $M \gg N$) (original set of samples called 'training set')
- evaluate

$$\hat{F}_i^{\text{val}}(x_{\text{mcs}}^{\star}) = \sum_{j=1}^{M} \pi_j^{\text{val}} f_i(x_{\text{mcs}}^{\star}, \omega_j^{\text{val}}), \quad i = 0, \dots, m$$

- if $\hat{F}_i(x_{\text{mcs}}^{\star}) \approx \hat{F}_i^{\text{val}}(x_{\text{mcs}}^{\star})$, our confidence that $x_{\text{mcs}}^{\star} \approx x^{\star}$ is enhanced
- ullet if not, increase N and re-compute $x_{
 m mcs}^{\star}$

Example

we consider problem

minimize
$$F_0(x) = \mathbf{E} \max_i (Ax + b)_i$$

subject to $F_1(x) = \mathbf{E} \max_i (Cx + d)_i \le 0$

with optimization variable $x \in \mathbf{R}^n$

$$A \in \mathbf{R}^{m \times n}$$
, $b \in \mathbf{R}^m$, $C \in \mathbf{R}^{k \times n}$, $d \in \mathbf{R}^k$ are random

- we consider instance with n=10, m=20, k=5
- certainty-equivalent optimal value yields lower bound 19.1
- we use Monte Carlo sampling with $N=10,\ 100,\ 1000$
- validation set uses M = 10000

	N = 10	N = 100	N = 1000
F_0 (training)	51.8	54.0	55.4
F_0 (validation)	56.0	54.8	55.2
$\overline{F_1 \text{ (training)}}$	0	0	0
F_1 (validation)	1.3	0.7	-0.03

we conclude:

- \bullet N=10 is too few samples
- \bullet N=100 is better, but not enough
- \bullet N=1000 is probably fine

Production planning with uncertain demand

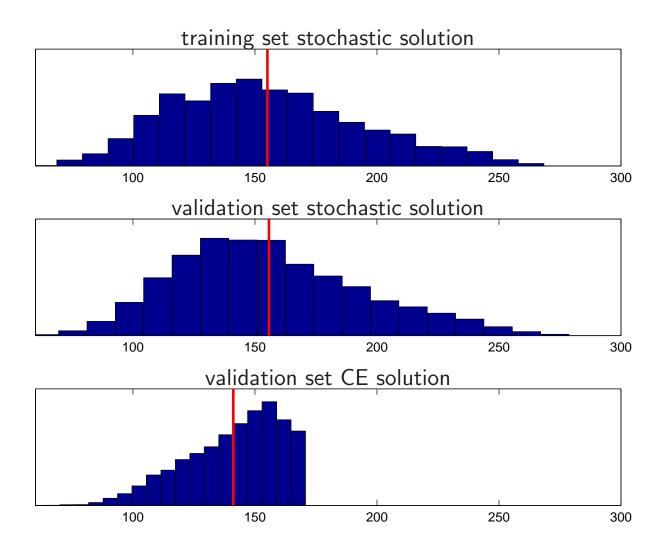
- manufacture quantities $q=(q_1,\ldots,q_m)$ of m finished products
- purchase raw materials in quantities $r = (r_1, \dots, r_n)$ with costs $c = (c_1, \dots, c_n)$, so total cost is $c^T r$
- \bullet manufacturing process requires $r \succeq Aq$ $A_{ij} \mbox{ is amount of raw material } i \mbox{ needed per unit of finished product } j$
- product demand $d=(d_1,\ldots,d_m)$ is random, with known distribution
- product prices are $p = (p_1, \dots, p_m)$, so total revenue is $p^T \min(d, q)$
- maximize (expected) net revenue (over optimization variables q, r):

$$\begin{aligned} & \mathbf{E}\, p^T \min(d,q) - c^T r \\ & \text{subject to} & & r \succeq Aq, \quad q \succeq 0, \quad r \succeq 0 \end{aligned}$$

Problem instance

- ullet problem instance has n=10, m=5, d log-normal
- certainty-equivalent problem yields upper bound 170.7
- ullet we use Monte Carlo sampling with N=2000 training samples
- ullet validated with M=10000 validation samples

	F_0
training	155.7
validation	155.1
CE (using $ar{d}$)	170.7
CE validation	141.1



Minimum average loss prediction

- $(x,y) \in \mathbf{R}^n \times \mathbf{R}$ have some joint distribution
- ullet find weight vector $w \in \mathbf{R}^n$ for which w^Tx is a good estimator of y
- ullet choose w to minimize expected value of a convex loss function l

$$J(w) = \mathbf{E}\,l(w^T x - y)$$

- $-l(u) = u^2$: mean-square error
- -l(u) = |u|: mean-absolute error
- we do not know joint distribution, but we have independent samples ('training data')

$$(x_i, y_i), \quad i = 1, \dots, N$$

• Monte Carlo sampling method (called training): choose w to minimize sample average loss

$$w_{\text{sa}} = \underset{w}{\operatorname{argmin}} \left(\frac{1}{N} \sum_{i=1}^{N} l(w^{T} x_{i} - y_{i}) \right)$$

with associated sample average loss $J_{
m sa}$

• validate predictor $y \approx w_{\mathrm{sa}}^T x$ on a different set of M samples:

$$J_{\text{val}} = \frac{1}{M} \sum_{i=1}^{M} l(w_{\text{sa}}^T x_i^{\text{val}} - y_i^{\text{val}})$$

ullet if $J_{\mathrm{sa}} pprox J_{\mathrm{val}}$ (and M is large enough), we say predictor *generalizes*

Example

- n = 10; N = 1000 training samples; M = 10000 validation samples
- $l(u) = (u)_+ + 4(u)_-$ (under-predicting $4 \times$ more expensive) training set prediction errors

