

## EE359 – Lecture 2 Outline

- **Announcements**
  - 1<sup>st</sup> HW posted, due next Thursday at 5pm.
  - Discussion section starts next week.
  - No class Oct. 12-14, makeup 10/2 and 10/9, 12-1:05, here
- Review of Last Lecture
- Signal Propagation Overview
- Path Loss Models
  - Free-space Path Loss
  - Ray Tracing Models
  - Simplified Path Loss Model
  - Empirical Models

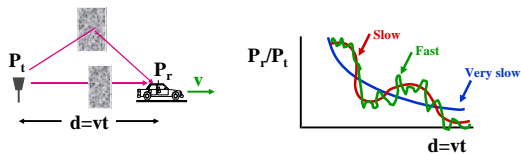


## Lecture 1 Review

- Course Information
- Wireless Vision
- Technical Challenges
- Multimedia Requirements
- Current Wireless Systems
- Spectrum Regulation and Standards

## Propagation Characteristics

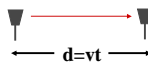
- Path Loss (includes average shadowing)
- Shadowing (due to obstructions)
- Multipath Fading



## Path Loss Modeling

- Maxwell's equations
  - Complex and impractical
- Free space path loss model
  - Too simple
- Ray tracing models
  - Requires site-specific information
- Empirical Models
  - Don't always generalize to other environments
- Simplified power falloff models
  - Main characteristics: good for high-level analysis

## Free Space (LOS) Model



- Path loss for unobstructed LOS path
- Power falls off :
  - Proportional to  $d^2$
  - Proportional to  $\lambda^2$  (Inversely proportional to  $f^2$ )

## Ray Tracing Approximation

- Represent wavefronts as simple particles
- Geometry determines received signal from each signal component
- Typically includes reflected rays, can also include scattered and diffracted rays.
- Requires site parameters
  - Geometry
  - Dielectric properties

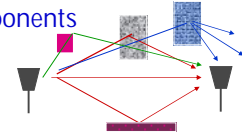
## Two Path Model



- Path loss for one LOS path and 1 ground (or reflected) bounce
- Ground bounce approximately cancels LOS path above critical distance
- Power falls off
  - Proportional to  $d^2$  (small  $d$ )
  - Proportional to  $d^4$  ( $d > d_c$ )
  - Independent of  $\lambda$  ( $f$ )

## General Ray Tracing

- Models all signal components
  - Reflections
  - Scattering
  - Diffraction
- Requires detailed geometry and dielectric properties of site
  - Similar to Maxwell, but easier math.
- Computer packages often used



## Simplified Path Loss Model

- Used when path loss dominated by reflections.
- Most important parameter is the path loss exponent  $\gamma$ , **determined empirically**.

$$P_r = P_t K \left[ \frac{d_0}{d} \right]^\gamma, \quad 2 \leq \gamma \leq 8$$

## Empirical Models

- Okumura model
    - Empirically based (site/freq specific)
    - Awkward (uses graphs)
  - Hata model
    - Analytical approximation to Okumura model
  - Cost 136 Model:
    - Extends Hata model to higher frequency (2 GHz)
  - Walfish/Bertoni:
    - Cost 136 extension to include diffraction from rooftops
- Commonly used in cellular system simulations*

## Main Points

- Path loss models simplify Maxwell's equations
- Models vary in complexity and accuracy
- Power falloff with distance is proportional to  $d^2$  in free space,  $d^4$  in two path model
- General ray tracing computationally complex
- Empirical models used in 2G simulations
- Main characteristics of path loss captured in simple model  $P_r = P_t K [d_0/d]^\gamma$