

# EE359 – Lecture 2 Outline

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- **Announcements**

- 1<sup>st</sup> HW posted, due next Thursday at 5pm.
- Discussion section starts next week.
- No class Oct. 12-14, makeup 10/2 and 10/9, 12-1:05, here

- Review of Last Lecture

- Signal Propagation Overview

- Path Loss Models

- Free-space Path Loss
- Ray Tracing Models
- Simplified Path Loss Model
- Empirical Models



# Lecture 1 Review

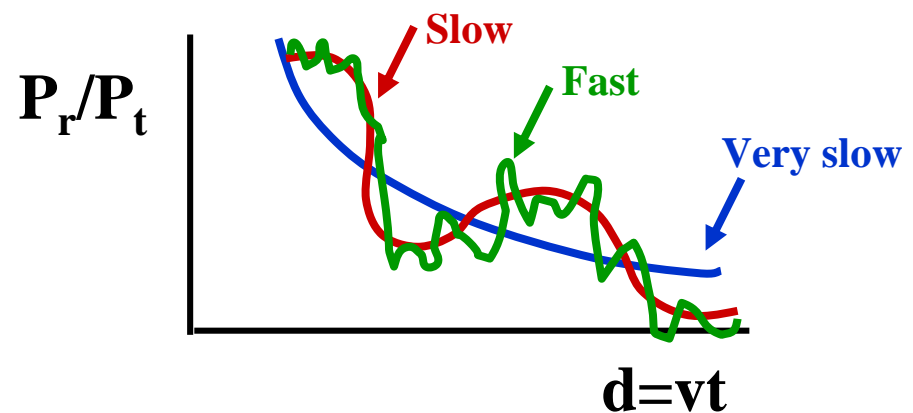
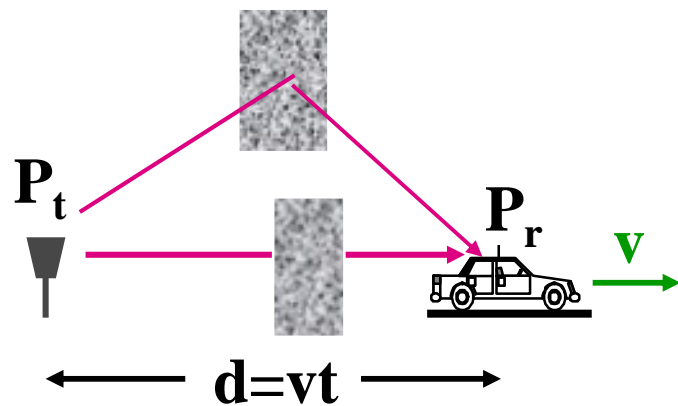
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- Course Information
- Wireless Vision
- Technical Challenges
- Multimedia Requirements
- Current Wireless Systems
- Spectrum Regulation and Standards

# Propagation Characteristics

- Path Loss (includes average shadowing)
- Shadowing (due to obstructions)
- Multipath Fading



# Path Loss Modeling

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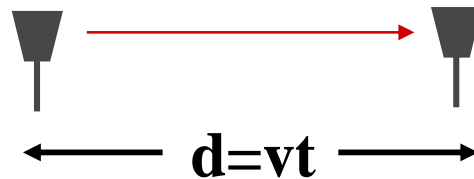
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- Maxwell's equations
  - Complex and impractical
- Free space path loss model
  - Too simple
- Ray tracing models
  - Requires site-specific information
- Empirical Models
  - Don't always generalize to other environments
- Simplified power falloff models
  - Main characteristics: good for high-level analysis

# Free Space (LOS) Model

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- Path loss for unobstructed LOS path
- Power falls off :
  - Proportional to  $d^2$
  - Proportional to  $\lambda^2$  (inversely proportional to  $f^2$ )

# Ray Tracing Approximation

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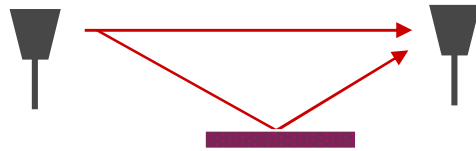
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- Represent wavefronts as simple particles
- Geometry determines received signal from each signal component
- Typically includes reflected rays, can also include scattered and defracted rays.
- Requires site parameters
  - Geometry
  - Dielectric properties

# Two Path Model

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- Path loss for one LOS path and 1 ground (or reflected) bounce
- Ground bounce approximately cancels LOS path above critical distance
- Power falls off
  - Proportional to  $d^2$  (small  $d$ )
  - Proportional to  $d^4$  ( $d > d_c$ )
  - Independent of  $\lambda$  ( $f$ )

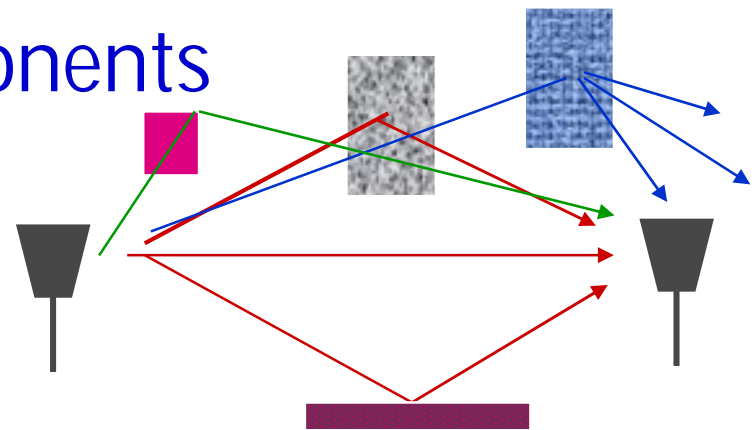
# General Ray Tracing

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- Models all signal components

- Reflections
- Scattering
- Diffraction



- Requires detailed geometry and dielectric properties of site
  - Similar to Maxwell, but easier math.
- Computer packages often used

# Simplified Path Loss Model

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- Used when path loss dominated by reflections.
- Most important parameter is the path loss exponent  $\gamma$ , determined empirically.

$$P_r = P_t K \left[ \frac{d_0}{d} \right]^\gamma, \quad 2 \leq \gamma \leq 8$$

# Empirical Models

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- Okumura model
  - Empirically based (site/freq specific)
  - Awkward (uses graphs)
- Hata model
  - Analytical approximation to Okumura model
- Cost 136 Model:
  - Extends Hata model to higher frequency (2 GHz)
- Walfish/Bertoni:
  - Cost 136 extension to include diffraction from rooftops

*Commonly used in cellular system simulations*

# Main Points

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- Path loss models simplify Maxwell's equations
- Models vary in complexity and accuracy
- Power falloff with distance is proportional to  $d^2$  in free space,  $d^4$  in two path model
- General ray tracing computationally complex
- Empirical models used in 2G simulations
- Main characteristics of path loss captured in simple model  $P_r = P_t K [d_0/d]^\gamma$