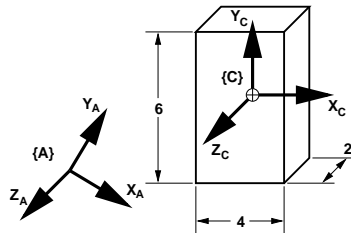


YOU HAVE BEEN GIVEN 1.5 WEEKS FOR THIS PROBLEM SET. IT IS SLIGHTLY LONGER THAN USUAL SO PLEASE DON'T LEAVE IT TO THE LAST MINUTE!

- Please include a little grid like this at the top of your first page of homework:

1	2	3	Total

- Derive a formula that transforms an inertia tensor given in some frame $\{C\}$ into a new frame $\{A\}$. The frame $\{A\}$ can differ from frame $\{C\}$ by both translation and rotation. You may assume that frame $\{C\}$ is located at the center of mass.
 - Consider, for example, the uniform density box shown below. It has mass $m = 12kg$, and dimensions $6 \times 4 \times 2$.



Frame $\{C\}$ lies at the center of mass of the box, and the coordinate axes are lined up with the principal axes of the box. In other words, \mathbf{Y}_C is aligned with the long axis of the box, and \mathbf{X}_C and \mathbf{Z}_C are aligned with the short axes of the box.

First, compute the inertia tensor of the box in frame $\{C\}$.

Note: When using a frame at the center of mass and along the principal axes, the inertia tensor for the box of uniform density becomes diagonal. It takes the form:

$${}^C I = \begin{bmatrix} \frac{m}{12}(s_y^2 + s_z^2) & 0 & 0 \\ 0 & \frac{m}{12}(s_x^2 + s_z^2) & 0 \\ 0 & 0 & \frac{m}{12}(s_x^2 + s_y^2) \end{bmatrix}$$

where s_x , s_y and s_z are the dimensions of the box along the \mathbf{X}_C , \mathbf{Y}_C and \mathbf{Z}_C axes, respectively. In this case, $s_x = 4$, $s_y = 6$, and $s_z = 2$.

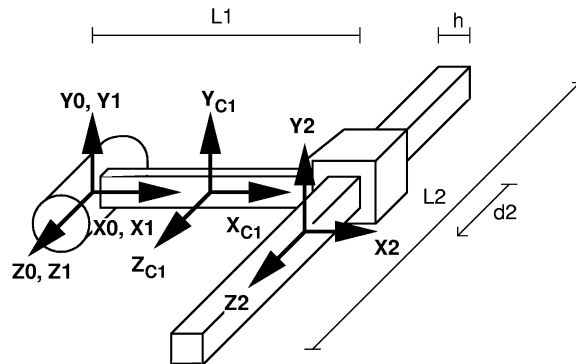
- Given the transformation matrix from $\{C\}$ to $\{A\}$:

$${}^A T_C = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 1 \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

use your formula from part (a) and your inertia tensor from part (b) to compute the inertia tensor of the box in frame $\{A\}$.

2. In the rest of this problem set, we will walk through the process of finding the equations of motion for a simple manipulator using the Lagrange formulation. Consider the RP spatial manipulator shown below. The links of this manipulator are modeled as bars of uniform density, having square cross-sections of thickness h , lengths of L_1 and L_2 , and total masses of m_1 and m_2 . The centers of mass are at the midpoints of the respective members, and are marked by the origins of the coordinate systems $\{c1\}$ and $\{2\}$. Assume that the joints themselves are massless.

Note: The distance $d2$ shown in the diagram is the DH parameter which measures distance from link 1 to the origin of $\{2\}$, in the Z_2 direction



From the derivation in the Lecture Notes, we know that the equations of motion have the form:

$$M(\mathbf{q})\ddot{\mathbf{q}} + C(\mathbf{q})\dot{\mathbf{q}}^2 + B(\mathbf{q})[\dot{\mathbf{q}}\dot{\mathbf{q}}] + \mathbf{G}(\mathbf{q}) = \boldsymbol{\tau}$$

where M is the mass matrix, C is the matrix of coefficients for centrifugal forces, B is the matrix of coefficients for Coriolis forces, and \mathbf{G} is the vector of gravity forces.

- (a) For each link i , we have attached a frame $\{C_i\}$ to the center of mass (in this case, the DH frame $\{2\}$ is the same as $\{C_2\}$).

Compute kinematics for these frames: that is, calculate the matrices ${}^0_{C_1}T$ and ${}^0_{C_2}T$.

For a two-link manipulator, the mass matrix has the form

$$M = m_1 J_{v_1}^T J_{v_1} + m_2 J_{v_2}^T J_{v_2} + J_{\omega_1}^T {}^{C_1}I_1 J_{\omega_1} + J_{\omega_2}^T {}^{C_2}I_2 J_{\omega_2}$$

where J_{v_i} is the linear Jacobian of the center of mass of link i , J_{ω_i} is the angular velocity Jacobian of link i , and ${}^{C_i}I_i$ is the inertia tensor of link i expressed in frame $\{C_i\}$.

- (b) Calculate ${}^0J_{v_1}$ and ${}^0J_{v_2}$.
(c) Calculate ${}^{C_1}J_{\omega_1}$ and ${}^{C_2}J_{\omega_2}$.
(d) Calculate ${}^{C_1}I_1$ and ${}^{C_2}I_2$ in terms of the masses and dimensions of the links. You can use the same formula that was given for a box of uniform density in Problem 2(b). Be careful which measurements you use along the axes.

- (e) Calculate the mass matrix, $M(\mathbf{q})$. To make your algebra easier, leave the inertia tensors in symbolic form until the end, i.e.

$${}_{C_1}I_1 = \begin{bmatrix} I_{xx1} & 0 & 0 \\ 0 & I_{yy1} & 0 \\ 0 & 0 & I_{zz1} \end{bmatrix}$$

Now we need to calculate the centrifugal and Coriolis forces. We will derive the form directly.

- (f) Beginning with the equation in the Lecture Notes,

$$\mathbf{v}(\mathbf{q}, \dot{\mathbf{q}}) = \dot{M}\dot{\mathbf{q}} - \frac{1}{2} \begin{bmatrix} \dot{\mathbf{q}}^T \frac{\partial M}{\partial q_1} \dot{\mathbf{q}} \\ \dot{\mathbf{q}}^T \frac{\partial M}{\partial q_2} \dot{\mathbf{q}} \end{bmatrix},$$

manipulate this equation symbolically into the form

$$\mathbf{v}(\mathbf{q}, \dot{\mathbf{q}}) = C(\mathbf{q})[\dot{\mathbf{q}}^2] + B(\mathbf{q})[\dot{\mathbf{q}}\dot{\mathbf{q}}]$$

where C and B are matrices in terms of the partial derivatives m_{ijk} of the mass matrix. Don't actually substitute in your answer from part (e) into this equation yet: just leave the elements of these matrices in m_{ijk} symbolic form.

- (g) Using your answer to part (e), compute the matrices $C(\mathbf{q})$ and $B(\mathbf{q})$ in terms of the masses, dimensions, and configuration \mathbf{q} of the manipulator.

The last thing that remains is to derive the gravity vector $\mathbf{G}(\mathbf{q})$.

- (h) Calculate, ${}^0\mathbf{G}(\mathbf{q})$, the gravity vector in frame $\{0\}$, in terms of the masses, the configuration \mathbf{q} , and the gravity constant g (g is positive). Assume that gravity pulls things along the $-\mathbf{Z}_0$ direction. Be careful with your signs.
- (i) As a final step, use your answers to parts (e), (h) and (i) to write out the equations of motion as two great big equations:

$$\begin{aligned} \tau_1 &= f_1(\ddot{\mathbf{q}}, \dot{\mathbf{q}}, \mathbf{q}) \\ \tau_2 &= f_2(\ddot{\mathbf{q}}, \dot{\mathbf{q}}, \mathbf{q}) \end{aligned}$$

3. When finding pieces of cubic splines, instead of solving directly for the coefficients a_i , we can think of constructing the cubic by a weighted blending of some known *basis functions*. For example, on the interval $t \in [0, 1]$, if we want a cubic segment $\theta(t)$ that moves from θ_0 to θ_1 , with starting velocity $\dot{\theta}_0$ and ending velocity $\dot{\theta}_1$, we construct it by summing four known cubics:

$$\theta(t) = \theta_0 f_0(t) + \theta_1 f_1(t) + \dot{\theta}_0 f_2(t) + \dot{\theta}_1 f_3(t)$$

The functions $f_i(t)$ have special forms that ensure that the conditions at the ends of the interval are met. For example, f_0 has the properties that

$$\begin{aligned}f_0(0) &= 1 \\f_0(1) &= 0 \\f'_0(0) &= 0 \\f'_0(1) &= 0\end{aligned}$$

These properties ensure that the $\theta_0 f_0(t)$ term contributes θ_0 to the value of $\theta(0)$, but does not contribute at all to the values of $\theta(1)$, $\dot{\theta}(0)$, or $\dot{\theta}(1)$.

- (a) Derive the four cubic polynomials f_0 , f_1 , f_2 , and f_3 .
- (b) Modify your polynomials f_i to get a set of four cubic polynomials g_i that satisfy the same conditions over the interval $t \in [0, t_f]$ instead of $t \in [0, 1]$. That is, find four cubic polynomials g_i such that the cubic

$$\theta(t) = \theta_0 g_0(t) + \theta_f g_1(t) + \dot{\theta}_0 g_2(t) + \dot{\theta}_f g_3(t)$$

satisfies the conditions $\theta(0) = \theta_0$, $\theta(t_f) = \theta_f$, $\dot{\theta}(0) = \dot{\theta}_0$, and $\dot{\theta}(t_f) = \dot{\theta}_f$. Be careful with the derivative terms.

- (c) Use your functions g_i to derive formulas for the coefficients a_i of the cubic $\theta(t)$, such that

$$\theta(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3$$

You can check the formulas that you derive against equations 5.20-5.23 in the lecture notes.