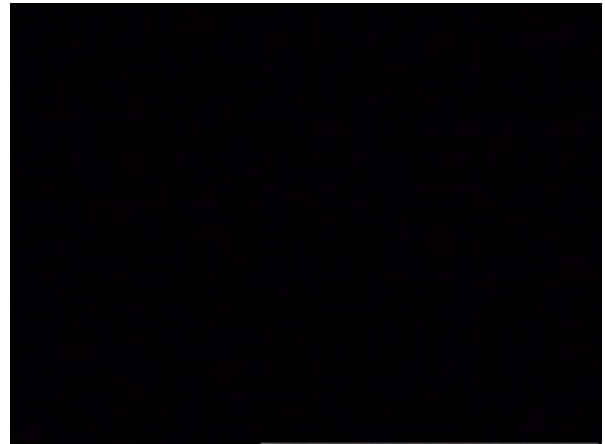


Movie Segment

Passive Walking, Tad McGeer,
Fraser Univ, British Columbia,
ICRA 1991 video proceedings



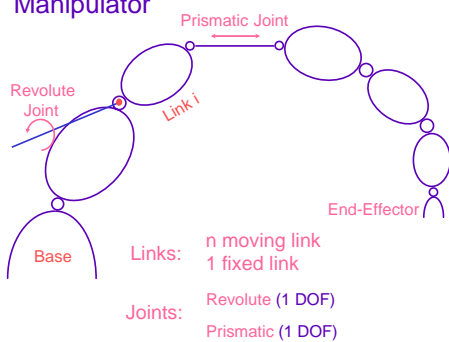
Kinematics

Spatial Descriptions

- Task Description
- Transformations
- Representations

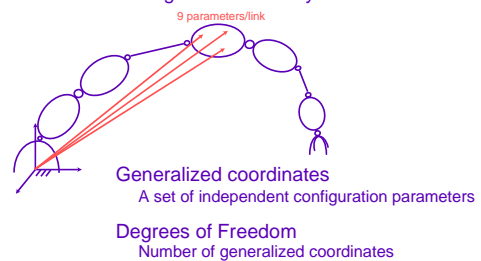


Manipulator

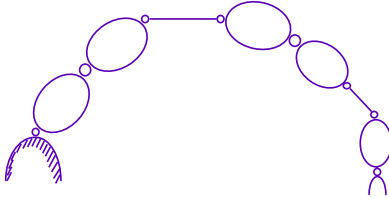


Configuration Parameters

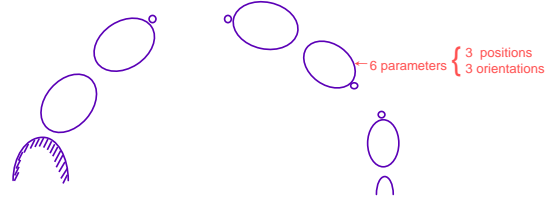
A set of position parameters that describes the full configuration of the system.



Generalized Coordinates

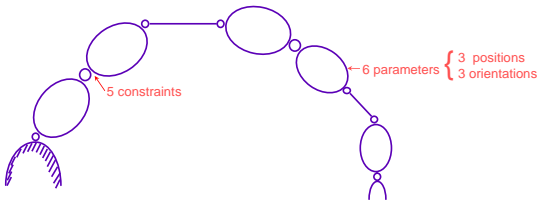


Generalized Coordinates



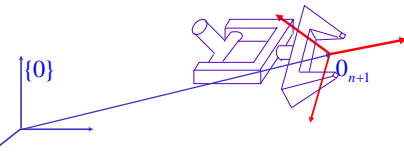
n moving links: 6n parameters

Generalized Coordinates



n moving links: 6n parameters
 n 1 d.o.f. joints: 5n constraints
 d.o.f. (system): $6n - 5n = n$

End-Effector Configuration Parameters



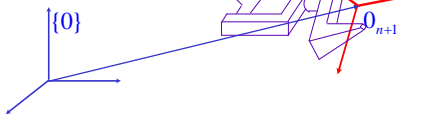
A set of m parameters:

$$(x_1, x_2, x_3, \dots, x_m)$$

that completely specifies the end-effector position and orientation with respect to $\{0\}$

Operational Coordinates

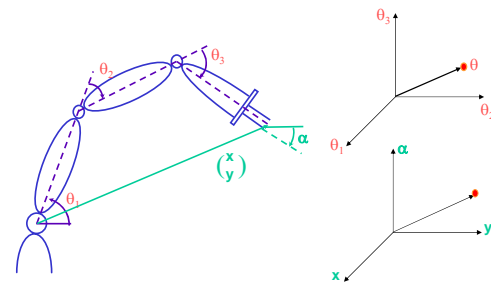
O_{n+1} : Operational point



A set x_1, x_2, \dots, x_{m_0} of m_0 independent configuration parameters

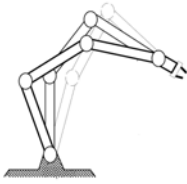
m_0 : number of degrees of freedom of the end-effector.

Joint Coordinates \rightarrow Joint Space



Operational Coordinates \rightarrow Operational Space

Redundancy

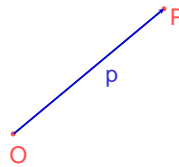


A robot is said to be redundant if

$$n > m_0$$

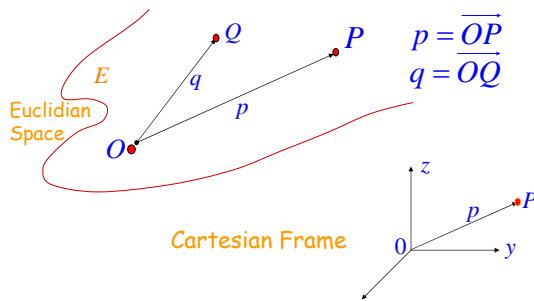
Degrees of redundancy: $n - m_0$

Position of a Point

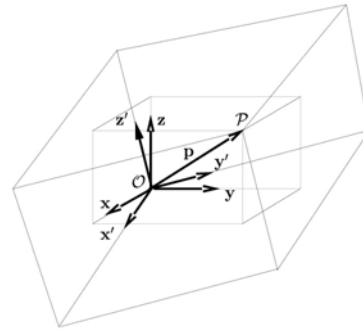


With respect to a fixed origin O, the position of a point P is described by the vector OP or simply by p.

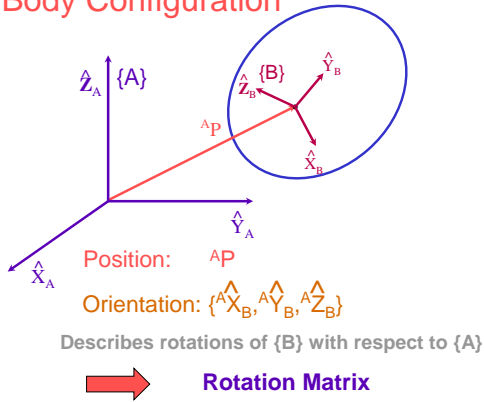
Rigid Body Configuration



Coordinate Frames



Rigid Body Configuration



Rotation Matrix

$${}^A R_B = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

$${}^A \hat{X}_B = {}^A R_B {}^B \hat{X}_B$$

$${}^A \hat{X}_B = {}^A R_B \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad {}^A \hat{Y}_B = {}^A R_B \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad {}^A \hat{Z}_B = {}^A R_B \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \Rightarrow \quad {}^A R_B = \begin{bmatrix} {}^A \hat{X}_B & {}^A \hat{Y}_B & {}^A \hat{Z}_B \end{bmatrix}$$

Rotation Matrix

$${}^A_B R = \begin{bmatrix} {}^A\hat{X}_B & {}^A\hat{Y}_B & {}^A\hat{Z}_B \end{bmatrix}$$

Dot Product

$${}^A\hat{X}_B = \begin{bmatrix} \hat{X}_B \cdot \hat{X}_A \\ \hat{X}_B \cdot \hat{Y}_A \\ \hat{X}_B \cdot \hat{Z}_A \end{bmatrix}$$

$${}^A_B R = \begin{bmatrix} \hat{X}_B \cdot \hat{X}_A & \hat{Y}_B \cdot \hat{X}_A & \hat{Z}_B \cdot \hat{X}_A \\ \hat{X}_B \cdot \hat{Y}_A & \hat{Y}_B \cdot \hat{Y}_A & \hat{Z}_B \cdot \hat{Y}_A \\ \hat{X}_B \cdot \hat{Z}_A & \hat{Y}_B \cdot \hat{Z}_A & \hat{Z}_B \cdot \hat{Z}_A \end{bmatrix} \quad {}^B X_A^T$$

Rotation Matrix

$${}^A_B R = \begin{bmatrix} {}^A\hat{X}_B & {}^A\hat{Y}_B & {}^A\hat{Z}_B \end{bmatrix} = \begin{bmatrix} {}^B\hat{X}_A^T \\ {}^B\hat{Y}_A^T \\ {}^B\hat{Z}_A^T \end{bmatrix} = \begin{bmatrix} {}^B\hat{X}_A & {}^B\hat{Y}_A & {}^B\hat{Z}_A \end{bmatrix}^T = {}^B_A R^T$$

$$\underline{\underline{{}^A_B R = {}^B_A R^T}}$$

Inverse of Rotation Matrices

$${}^A_B R^{-1} = {}^B_A R = {}^A_B R^T$$

$${}^A_B R^{-1} = {}^A_B R^T$$

Orthonormal Matrix

Example

$${}^A_B R = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix}$$

\uparrow \uparrow \uparrow $\leftarrow {}^B\hat{X}_A^T$ $\leftarrow {}^B\hat{Y}_A^T$ $\leftarrow {}^B\hat{Z}_A^T$
 ${}^A\hat{X}_B$ ${}^A\hat{Y}_B$ ${}^A\hat{Z}_B$

Description of a Frame

with respect to reference frame

Frame {B}: ${}^A\hat{X}_B, {}^A\hat{Y}_B, {}^A\hat{Z}_B, {}^A P_{BORG}$

$$\{B\} = \left\{ \begin{matrix} {}^A_B R & {}^A P_{BORG} \end{matrix} \right\}$$

Mapping

changing descriptions from frame to frame

Rotations

If P is given in {B}: ${}^B P$

$${}^A P = \begin{pmatrix} {}^B\hat{X}_A \cdot {}^B P \\ {}^B\hat{Y}_A \cdot {}^B P \\ {}^B\hat{Z}_A \cdot {}^B P \end{pmatrix} = \begin{pmatrix} {}^B\hat{X}_A^T \\ {}^B\hat{Y}_A^T \\ {}^B\hat{Z}_A^T \end{pmatrix} \cdot {}^B P$$

\downarrow

$${}^A P = {}^A_B R \cdot {}^B P$$

Translations

changing the position description of a point P

$$\vec{O_B P} \implies \vec{O_A P} \quad \text{(Two different vectors)}$$

$$P_{BORG} : P_{O_B} \implies P_{O_A}$$

$${}^A P_{O_A} = {}^A P_{O_B} + {}^A P_{BORG}$$

General Transform

$${}^A P = {}^A_B R {}^B P + {}^A P_{BORG}$$

Homogeneous Transform

$${}^A P = {}^A_B R {}^B P + {}^A P_{BORG}$$

$$\begin{bmatrix} {}^A P \\ 1 \end{bmatrix} = \begin{bmatrix} {}^A_B R & {}^A P_{BORG} \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} {}^B P \\ 1 \end{bmatrix}$$

$$\underline{\underline{{}^A P = {}^A_B T {}^B P}}$$

(4x1) (4x4) (4x1)

Example

Homogeneous Transform

$${}^A_B T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 3 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^B P = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$${}^A P = {}^A_B T \cdot {}^B P \Rightarrow {}^A P = \begin{bmatrix} 0 \\ 2 \\ 2 \\ 1 \end{bmatrix}$$

Operators

Mapping: changing descriptions from frame to frame
 Operators: moving points (within the same frame)

Mapping: ${}^A P = {}^A_B R {}^B P$

Rotational Operator: $R: P_1 \rightarrow P_2$

$P_2 = R P_1$

Rotational Operators

$R_K(\theta): P_1 \rightarrow P_2$

$$P_2 = R_K(\theta) P_1$$

Example

$$R_x(\theta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

$$P_2 = R_x(\theta) P_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0.8 & -0.6 \\ 0 & 0.6 & 0.8 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$$

Translations

Mapping: $P_{BORG}: P_{OB} \rightarrow P_{OA}$ (same point)
 2 diff. vectors

$$P_{OA} = P_{OB} + P_{BORG}$$

Translations

Mapping: $P_{BORG} : P_{OB} \rightarrow P_{OA}$ (same point)
 2 diff. vectors
 $P_{OA} = P_{OB} + P_{BORG}$

Translational Operator:

Translations

Mapping: $P_{BORG} : P_{OB} \rightarrow P_{OA}$ (same point)
 2 diff. vectors
 $P_{OA} = P_{OB} + P_{BORG}$

Translational Operator:
 $Q : P_1 \rightarrow P_2$ (2 points, 2 diff vectors)
 $P_2 = P_1 + Q$

Translations

Translational Operator:
 $Q : P_1 \rightarrow P_2$ (2 points, 2 diff vectors)
 $P_2 = P_1 + Q$

Translation Operator

Operator: ${}^A P_2 = {}^A P_1 + {}^A Q$

Homogeneous Transform:

$$D_Q = \begin{bmatrix} 1 & 0 & 0 & q_x \\ 0 & 1 & 0 & q_y \\ 0 & 0 & 1 & q_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \Rightarrow {}^A P_2 = {}^A D_Q {}^A P_1$$

General Operators

$$P_2 = \begin{pmatrix} R_K(\theta) & Q \\ 0 & 0 & 0 & 1 \end{pmatrix} P_1$$

$P_2 = T P_1$

Inverse Transform

$${}^A T = \begin{bmatrix} {}^A R_B & {}^A P_{BORG} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

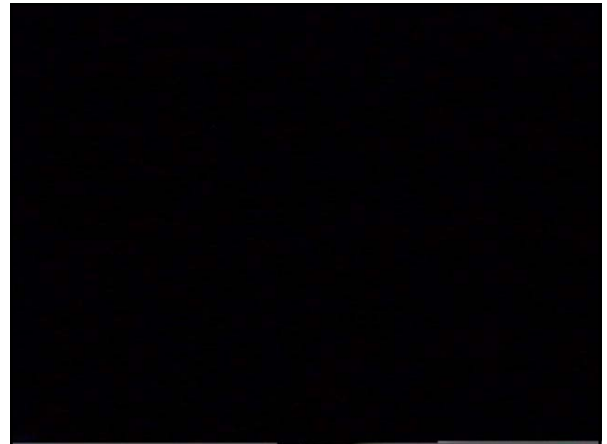
$R^{-1} = R^T \quad (T^{-1} \neq T^T)$

$${}^A T^{-1} = {}^B T = \begin{bmatrix} {}^A R^T & -{}^A R^T \cdot {}^A P_{BORG} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

${}^B P_{AORG}$

Movie Segment

Flexible Microactuator, Toshiba,
ICRA 1991 video proceedings



Homogeneous Transform Interpretations

Description of a frame

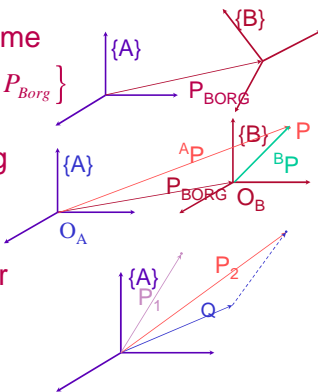
$${}^A_B T: \{B\} = \left\{ {}^A_B R \quad {}^A P_{Borg} \right\}$$

Transform mapping

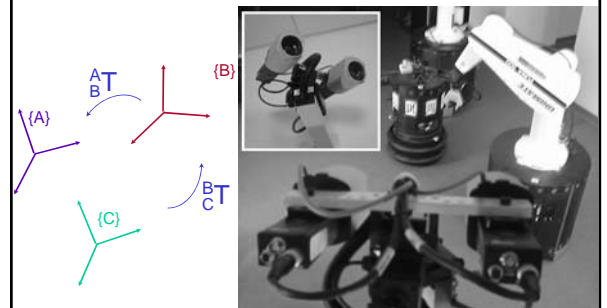
$${}^A_B T: {}^B P \rightarrow {}^A P$$

Transform operator

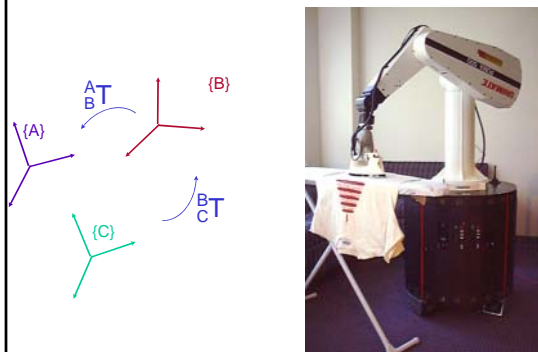
$$T: P_1 \rightarrow P_2$$



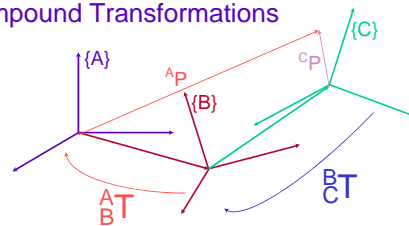
Transform Equation



Transform Equation



Compound Transformations



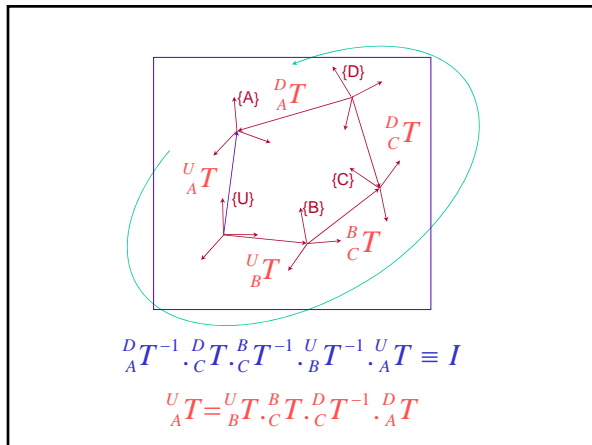
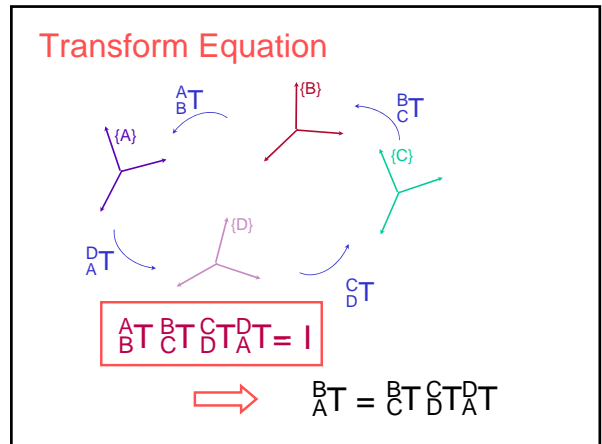
$${}^A P = {}^A_B T {}^B P$$

$${}^B P = {}^B_C T {}^C P$$

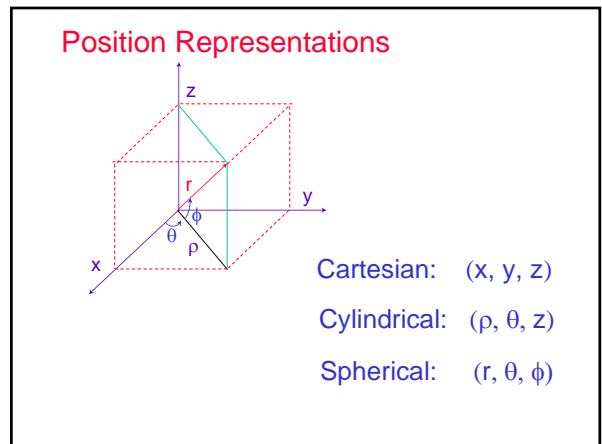
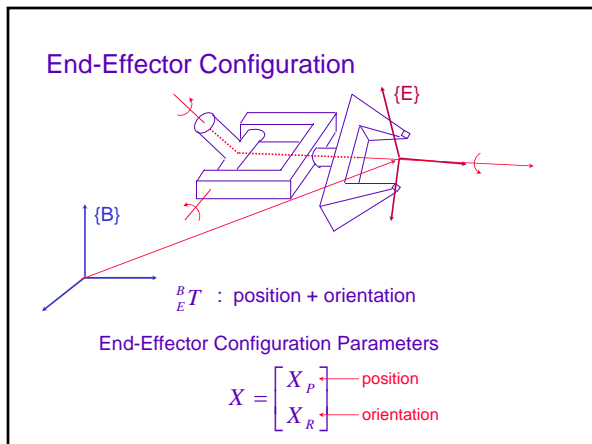
$${}^A P = {}^A_B T {}^B_C T {}^C P \implies {}^A_C T = {}^A_B T {}^B_C T$$

$${}^A_C T = {}^A_B T {}^B_C T$$

$${}^A_C T = \begin{bmatrix} {}^A_B R & {}^A_B P_{Corg} + {}^A P_{Borg} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



- ### Spatial Descriptions
- Task Description
 - Transformations
 - Representations



Rotation Representations

Rotation Matrix

$$R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} = [\mathbf{r}_1 \quad \mathbf{r}_2 \quad \mathbf{r}_3]$$

Direction Cosines

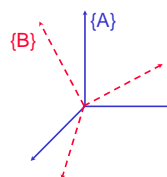
$$x_r = \begin{bmatrix} r_{11} \\ r_{21} \\ r_{31} \end{bmatrix}_{(9 \times 1)}$$

Constraints

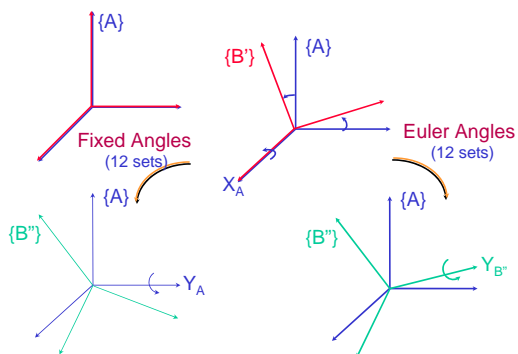
$$|\mathbf{r}_1| = |\mathbf{r}_2| = |\mathbf{r}_3| = 1$$

$$\mathbf{r}_1 \cdot \mathbf{r}_2 = \mathbf{r}_1 \cdot \mathbf{r}_3 = \mathbf{r}_2 \cdot \mathbf{r}_3 = 0$$

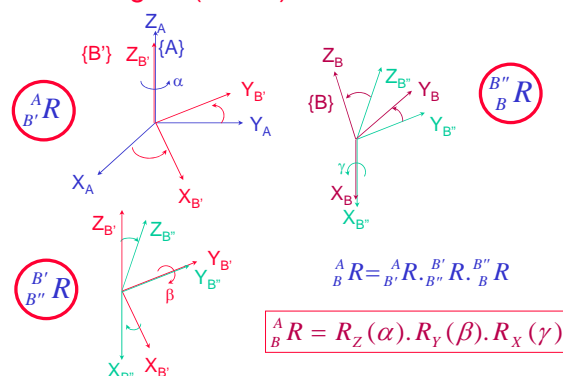
Three Angle Representations



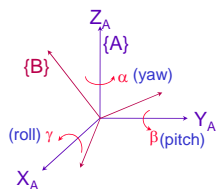
Three Angle Representations



Euler Angles (Z-Y-X)



X-Y-Z Fixed Angles



$$R_x(\gamma): v \rightarrow R_x(\gamma) \cdot v$$

$$R_y(\beta): (R_x(\gamma) \cdot v) \rightarrow R_y(\beta) \cdot (R_x(\gamma) \cdot v)$$

$$R_z(\alpha): (R_y(\beta) \cdot R_x(\gamma) \cdot v) \rightarrow R_z(\alpha) \cdot (R_y(\beta) \cdot R_x(\gamma) \cdot v)$$

$${}^A_{B}R = {}^A_{B}R_{XYZ}(\gamma, \beta, \alpha) = R_z(\alpha) \cdot R_y(\beta) \cdot R_x(\gamma)$$

Z-Y-X Euler Angles

$${}^A_{B}R = R_{Z'}(\alpha) \cdot R_{Y'}(\beta) \cdot R_{X'}(\gamma)$$

$$\begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c\beta & 0 & s\beta \\ 0 & 1 & 0 \\ -s\beta & 0 & c\beta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c\gamma & -s\gamma \\ 0 & s\gamma & c\gamma \end{bmatrix}$$

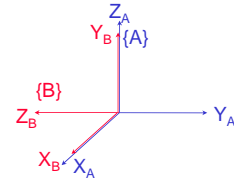
$${}^A_{B}R = {}^A_{B}R_{ZYX}(\alpha, \beta, \gamma) = \begin{bmatrix} c\alpha \cdot c\beta & X & X \\ s\alpha \cdot c\beta & X & X \\ -s\beta & c\beta \cdot s\gamma & c\beta \cdot c\gamma \end{bmatrix}$$

Z-Y-Z Euler Angles

$${}^A_B R = R_{Z'}(\alpha) \cdot R_{Y'}(\beta) \cdot R_{Z'}(\gamma)$$

$${}^A_B R = {}^A_B R_{ZYZ}(\alpha, \beta, \gamma) = \begin{bmatrix} X & X & c\alpha \cdot s\beta \\ X & X & s\alpha \cdot s\beta \\ -s\beta \cdot c\gamma & s\beta \cdot s\gamma & c\beta \end{bmatrix}$$

Example



$$R_{ZYX'}(\alpha, \beta, \gamma): \quad \begin{aligned} \alpha &= 0 \\ \beta &= 0 \\ \gamma &= 90^\circ \end{aligned}$$

Fixed & Euler Angles

X-Y-Z Fixed Angles

$$R_{XYZ}(\gamma, \beta, \alpha) = R_Z(\alpha) \cdot R_Y(\beta) \cdot R_X(\gamma)$$

Z-Y-X Euler Angles

$$R_{ZYX'}(\alpha, \beta, \gamma) = R_Z(\alpha) \cdot R_Y(\beta) \cdot R_X(\gamma)$$

$$R_{ZYX'}(\alpha, \beta, \gamma) = R_{XYZ}(\gamma, \beta, \alpha)$$

Inverse Problem

Given ${}^A_B R$ find (α, β, γ)

$${}^A_B R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} = \begin{bmatrix} c\alpha \cdot c\beta & c\alpha \cdot s\beta \cdot s\gamma - s\alpha \cdot c\gamma & c\alpha \cdot s\beta \cdot c\gamma + s\alpha \cdot s\gamma \\ s\alpha \cdot c\beta & s\alpha \cdot s\beta \cdot s\gamma + c\alpha \cdot c\gamma & s\alpha \cdot s\beta \cdot c\gamma - c\alpha \cdot s\gamma \\ -s\beta & c\beta \cdot s\gamma & c\beta \cdot c\gamma \end{bmatrix}$$

$$\begin{aligned} \cos \beta = c\beta &= \sqrt{r_{11}^2 + r_{21}^2} \rightarrow \beta = \text{A tan} 2(-r_{31}, \sqrt{r_{11}^2 + r_{21}^2}) \\ \sin \beta = s\beta &= -r_{31} \end{aligned}$$

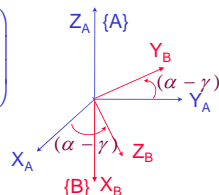
if $c\beta = 0$ ($\beta = \pm 90^\circ$) \Rightarrow Singularity of the representation

\Rightarrow Only $(\alpha + \gamma)$ or $(\alpha - \gamma)$ is defined

Singularities - Example ($R_{ZYX'}$)

$c\beta = 0, s\beta = +1$

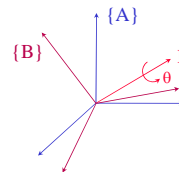
$${}^A_B R = \begin{bmatrix} 0 & -s(\alpha - \gamma) & c(\alpha - \gamma) \\ 0 & c(\alpha - \gamma) & s(\alpha - \gamma) \\ -1 & 0 & 0 \end{bmatrix}$$



$c\beta = 0, s\beta = -1$

$${}^A_B R = \begin{bmatrix} 0 & -s(\alpha + \gamma) & -c(\alpha + \gamma) \\ 0 & c(\alpha + \gamma) & -s(\alpha + \gamma) \\ 1 & 0 & 0 \end{bmatrix}$$

Equivalent angle-axis representation, $R_K(\theta)$



$$X_r = \theta \cdot K = \begin{bmatrix} \theta \cdot k_x \\ \theta \cdot k_y \\ \theta \cdot k_z \end{bmatrix}$$

$$R_K(\theta) = \begin{bmatrix} k_x k_x \cos \theta + c\theta & k_x k_y \cos \theta - k_z s\theta & k_x k_z \cos \theta + k_y s\theta \\ k_x k_y \cos \theta - k_z s\theta & k_x k_x \cos \theta + c\theta & k_x k_z \cos \theta - k_y s\theta \\ k_x k_z \cos \theta + k_y s\theta & k_x k_z \cos \theta - k_y s\theta & k_x k_x \cos \theta + c\theta \end{bmatrix}$$

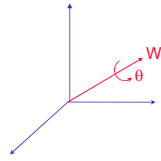
$$\text{with } v\theta = 1 - c\theta \quad R_K(\theta) = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

$$\theta = \text{Arccos} \left(\frac{r_{11} + r_{22} + r_{33} - 1}{2} \right)$$

$${}^A K = \frac{1}{2 \cdot \sin \theta} \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix}, \quad \text{singularity for } \sin \theta = 0$$

Euler Parameters

$$\begin{aligned}\varepsilon_1 &= W_x \cdot \sin \frac{\theta}{2} \\ \varepsilon_2 &= W_y \cdot \sin \frac{\theta}{2} \\ \varepsilon_3 &= W_z \cdot \sin \frac{\theta}{2} \\ \varepsilon_4 &= \cos \frac{\theta}{2}\end{aligned}$$



Normality Condition

$$|W| = 1, \quad \varepsilon_1^2 + \varepsilon_2^2 + \varepsilon_3^2 + \varepsilon_4^2 = 1$$

ε : point on a unit hypersphere in four-dimensional space

Inverse Problem Given ${}^A_B R$ find ε

$$\begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} \equiv \begin{bmatrix} 1-2\varepsilon_2^2-2\varepsilon_3^2 & 2(\varepsilon_1\varepsilon_2-\varepsilon_3\varepsilon_4) & 2(\varepsilon_1\varepsilon_3+\varepsilon_2\varepsilon_4) \\ 2(\varepsilon_1\varepsilon_2+\varepsilon_3\varepsilon_4) & 1-2\varepsilon_1^2-2\varepsilon_3^2 & 2(\varepsilon_2\varepsilon_3-\varepsilon_1\varepsilon_4) \\ 2(\varepsilon_1\varepsilon_3-\varepsilon_2\varepsilon_4) & 2(\varepsilon_2\varepsilon_3+\varepsilon_1\varepsilon_4) & 1-2\varepsilon_1^2-2\varepsilon_2^2 \end{bmatrix}$$

$$r_{11} + r_{22} + r_{33} = 3 - 4(\varepsilon_1^2 + \varepsilon_2^2 + \varepsilon_3^2) (1 - \varepsilon_4^2)$$

$$\varepsilon_4 = \frac{1}{2} \sqrt{1 + r_{11} + r_{22} + r_{33}}$$

$$\varepsilon_1 = \frac{r_{32} - r_{23}}{4\varepsilon_4}, \quad \varepsilon_2 = \frac{r_{13} - r_{31}}{4\varepsilon_4}, \quad \varepsilon_3 = \frac{r_{21} - r_{12}}{4\varepsilon_4}$$

$$\varepsilon_4 = 0?$$

Lemma For all rotations one of the Euler Parameters is greater than or equal to 1/2

$$\left(\sum_{i=1}^4 \varepsilon_i^2 = 1 \right)$$

Algorithm Solve with respect to $\max_i \{ \varepsilon_i \}$

- $\varepsilon_1 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_1 = \frac{1}{2} \sqrt{r_{11} - r_{22} - r_{33} + 1}$$

$$\varepsilon_2 = \frac{(r_{31} + r_{12})}{4\varepsilon_1}, \quad \varepsilon_3 = \frac{(r_{31} + r_{13})}{4\varepsilon_1}, \quad \varepsilon_4 = \frac{(r_{32} - r_{23})}{4\varepsilon_1}$$

- $\varepsilon_1 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_1 = \frac{1}{2} \sqrt{r_{11} - r_{22} - r_{33} + 1}$$

- $\varepsilon_2 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_2 = \frac{1}{2} \sqrt{-r_{11} + r_{22} - r_{33} + 1}$$

- $\varepsilon_3 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_3 = \frac{1}{2} \sqrt{-r_{11} - r_{22} + r_{33} + 1}$$

- $\varepsilon_4 = \max_i \{ \varepsilon_i \}$

$$\varepsilon_4 = \frac{1}{2} \sqrt{1 + r_{11} + r_{22} + r_{33}}$$

Euler Parameters / Euler Angles

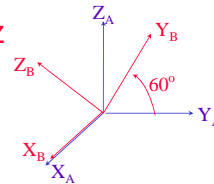
$$\varepsilon_1 = \sin \frac{\beta}{2} \cos \frac{\alpha - \gamma}{2}$$

$$\varepsilon_2 = \sin \frac{\beta}{2} \sin \frac{\alpha - \gamma}{2}$$

$$\varepsilon_3 = \cos \frac{\beta}{2} \sin \frac{\alpha + \gamma}{2}$$

$$\varepsilon_4 = \cos \frac{\beta}{2} \cos \frac{\alpha + \gamma}{2}$$

Quiz



Direction Cosines

Euler Parameters

$$x_r = \begin{bmatrix} 1/2 \\ 0 \\ 0 \\ \sqrt{3}/2 \end{bmatrix}$$

$$x_r = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 1/2 \\ \sqrt{3}/2 \\ 0 \\ -\sqrt{3}/2 \\ 1/2 \end{bmatrix} \begin{matrix} r_1 \\ r_2 \\ r_3 \end{matrix}$$