

Analysis of Chaining

- Simplifying assumption:
Assume each key *equally likely* hashed to any slot.
- n keys, m slots; $\alpha = \frac{n}{m}$ = "load factor"
- I_j - indicator random variable, $I_j=1$ if element j hits our chosen slot
- Expected length of a chain: $E[\sum I_j] = \sum E[I_j] = \sum \frac{1}{m} = \frac{n}{m} = \alpha$
 \Rightarrow Access time = $O(1+\alpha)$
- Unsuccessful search:
Expected length of a randomly chosen list + 1: $O(1+\alpha)$

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Successful Search

- Expected time to find i -th element = time to insert i -th element
- Assume that the key being searched for is equally likely to be any one of the keys stored.
- Conditioned on "key was the i -th element inserted"
 - » Conditional expectation = $\left(1 + \frac{i-1}{m}\right)$
 - » Expectation: $\sum_{i=1}^n (\Pr[i\text{-th element inserted}] E[\text{time conditioned on } i])$
 $= \frac{1}{n} \sum_{i=1}^n \left(1 + \frac{i-1}{m}\right) = 1 + \frac{1}{nm} \sum_{i=1}^n (i-1)$
 $= 1 + \frac{1}{nm} \frac{n(n-1)}{2} = 1 + \frac{\alpha}{2} - \frac{1}{2nm} = O(1+\alpha)$
- Intuition: need to search 1/2 of a list on the average.

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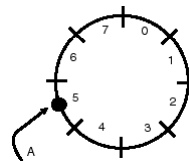
Choosing Hash Functions

- Mostly black magic...
division method: $h(k) = k \bmod m$
 - » Do not use $m = 2^p$ (will not use all the bits)
 - » choose $m = \text{prime}$ not too close to power of 2 or 10.
- Multiplication method: $h(k) = \lfloor m(kA - \lfloor kA \rfloor) \rfloor$
 - » choose $m \neq 2^p$, $0 < A < 1$, not too close to 0 or 1.
 - » If $m = 2^p$, then all we do is scramble by multiplication, and choose p bits to the left of binary point.
 - » Consider change from $k-1$ to k .

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More multiplicative method

- Example: $m = 8$:
 - » each time k incremented:
 - go A around the circle,
 - Read off sector number.
 - » Note what happens if $A = .5$ or $1/2^p$.



$$h(k) = \lfloor m(kA - \lfloor kA \rfloor) \rfloor$$

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