Thinking Recursively Part V

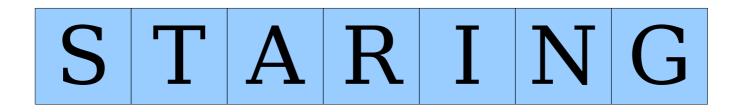
Recap from Last Time

A Little Word Puzzle

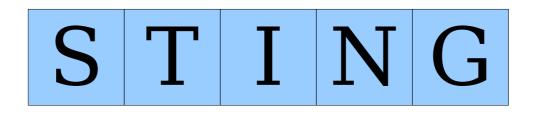
"What nine-letter word can be reduced to a single-letter word one letter at a time by removing letters, leaving it a legal word at each step?"

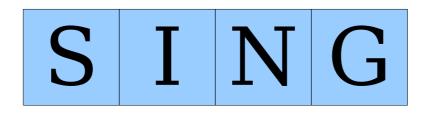
STARTING

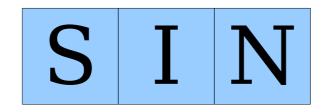
STARTING

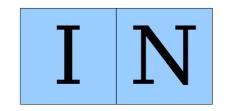


S T R I N G







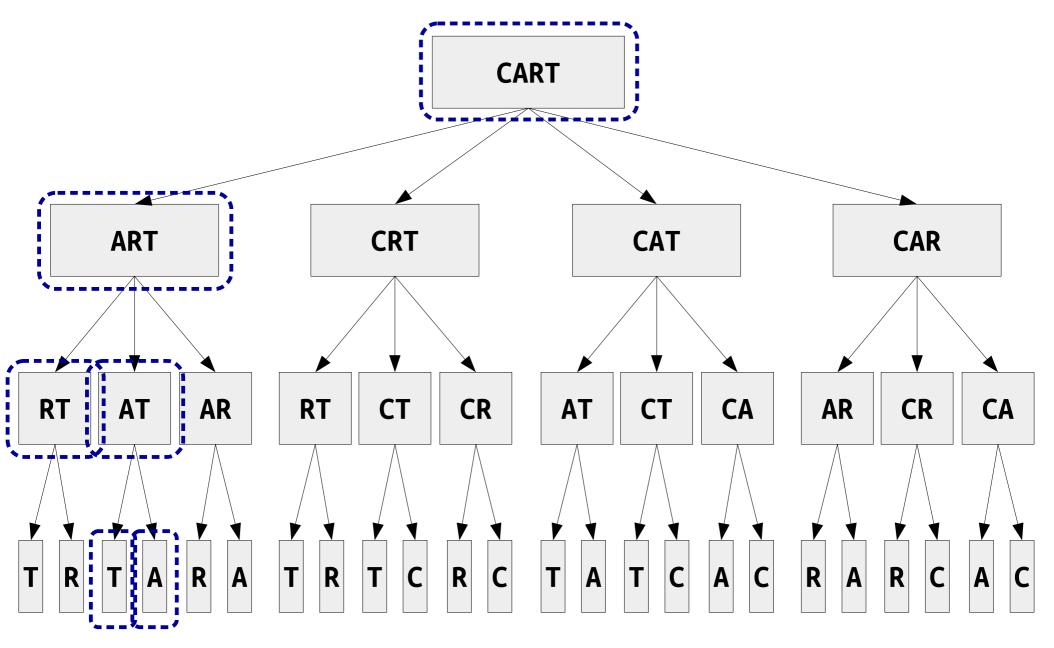




New Stuff!

Our Solution, In Action

The Incredible Shrinking Word

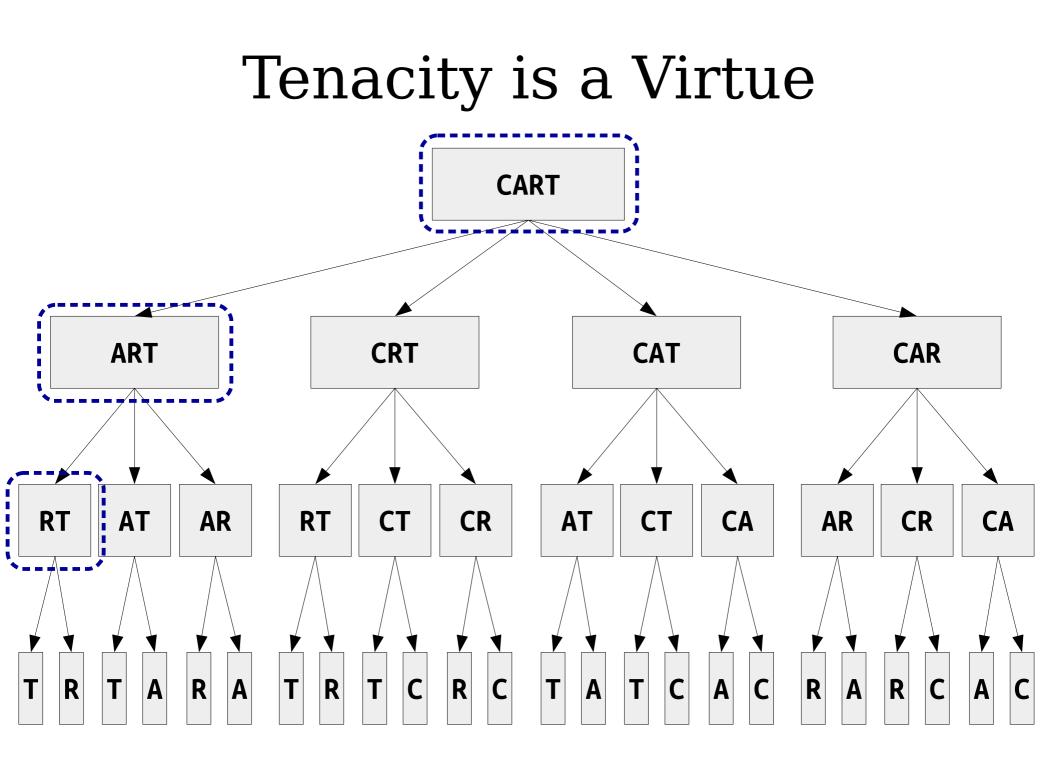


```
bool isShrinkableWord(const string& word,
                       const Lexicon& english) {
    if (!english.contains(word)) {
        return false;
    }
    if (word.length() == 1) {
        return true;
    for (int i = 0; i < word.length(); i++) {</pre>
        string shrunken = word.substr(0, i) + word.substr(i + 1);
        if (isShrinkable(shrunken, english)) {
            return true;
    return false;
```

```
bool isShrinkableWord(const string& word,
                      const Lexicon& english) {
    if (!english.contains(word)) {
        return false;
    if (word.length() == 1) {
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    if (word.length() == 1) {
        return true;
    for (int i = 0; i < word.length(); i++) {
        string shrunken = word.substr(0, i) + word.substr(i + 1);
        return isShrinkable(shrunken, english)); // Bad idea!
    return false;
```

```
bool isShrinkableWord(const string& word,
                       const Lexicon& english) {
    if (!english.contains(word)) {
        return false;
    }
    if (word.length() == 1) {
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    for (int i = 0; i < word.length(); i++) {</pre>
        string shrunken = word.substr(0, i) + word.substr(i + 1);
        return isShrinkable(shrunken, english)); // Bad idea!
    return false;
```



When backtracking recursively, don't give up if your first try fails!

Hold out hope that something else will work out. It very well might!

Recursive Backtracking

if (problem is sufficiently simple) {
 return whether the problem is solvable
} else {
 for (each choice) {
 try out that choice
 if (that choice leads to success) {
 return success;
 }

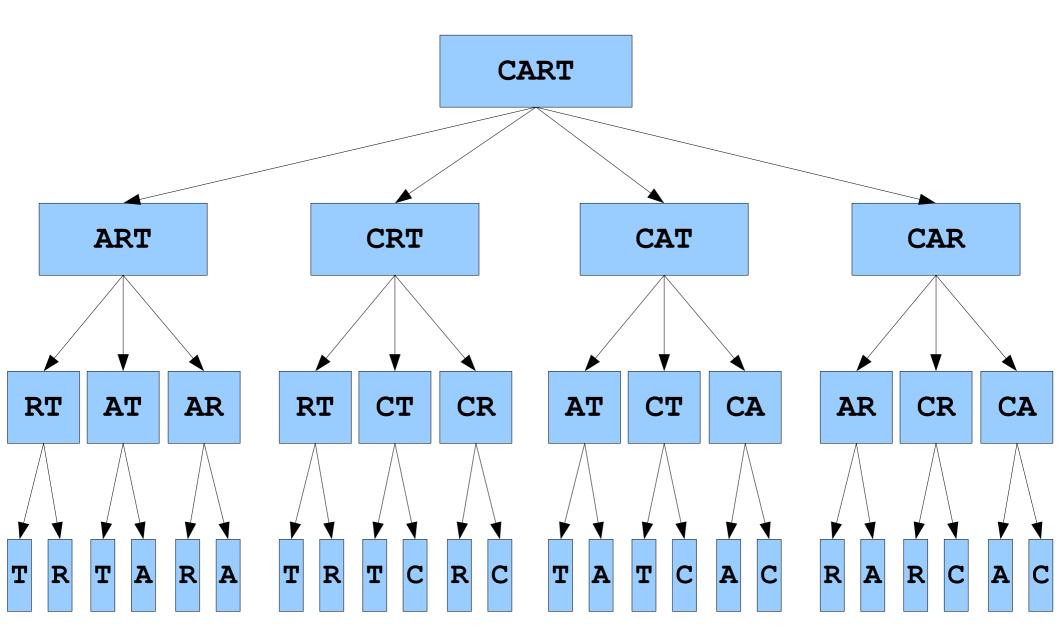
} **return** failure;

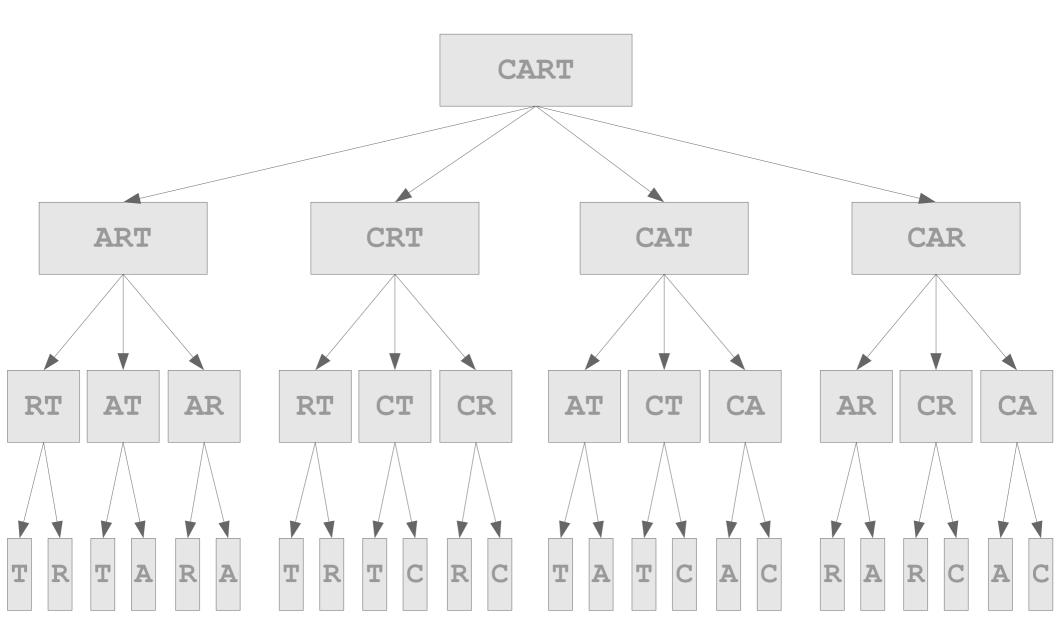
```
Note that <u>if</u> the recursive call
succeeds, <u>then</u> we return success. If
it doesn't succeed, that doesn't mean
we've failed - it just means we need
to try out the next option.
```

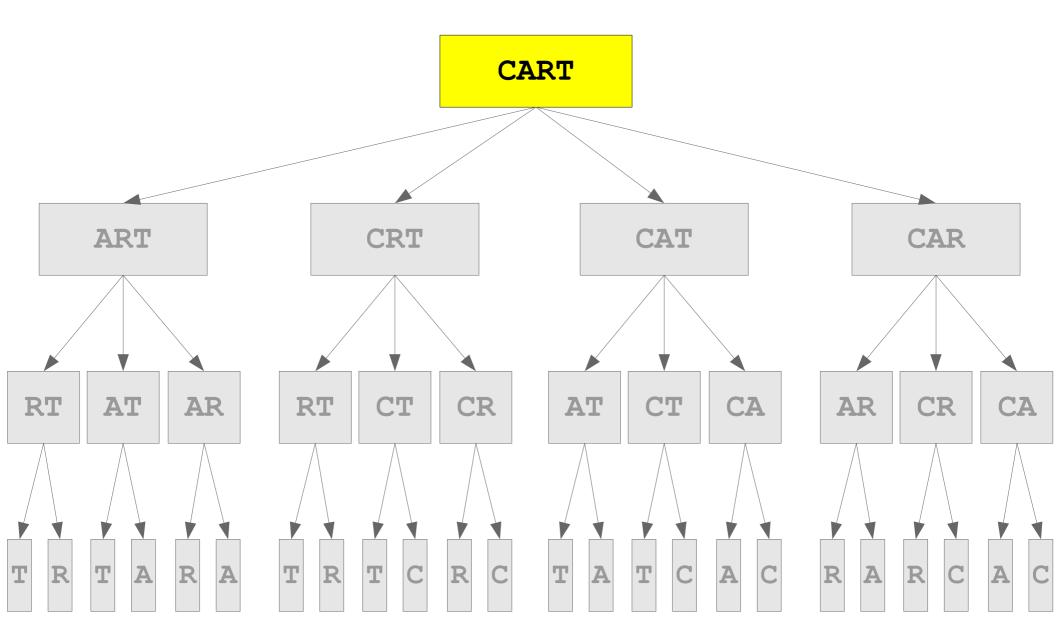
How do we know we're correct?

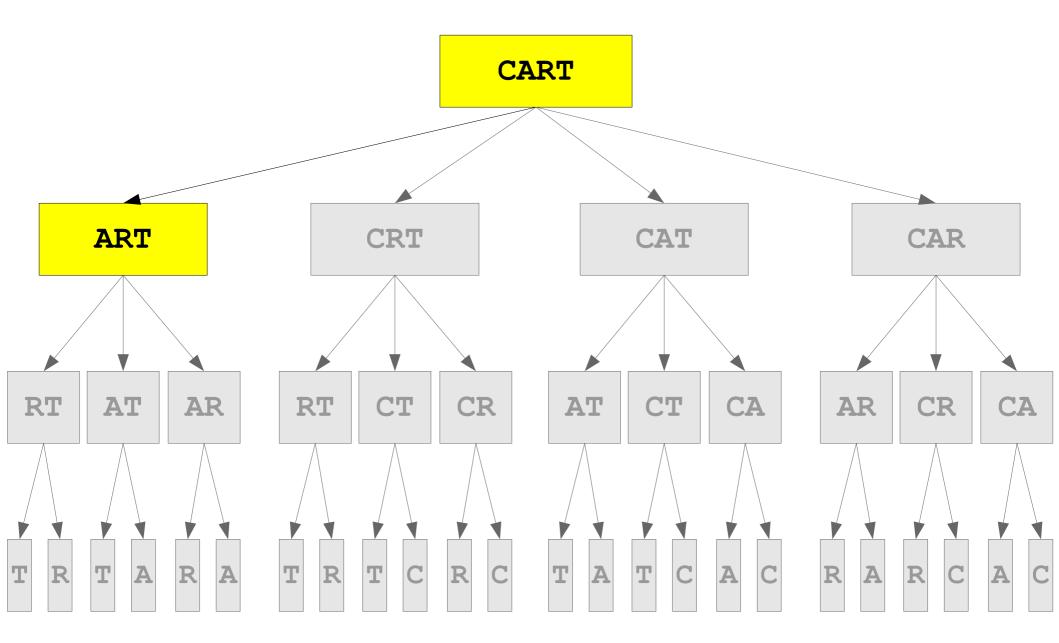
Output Parameters

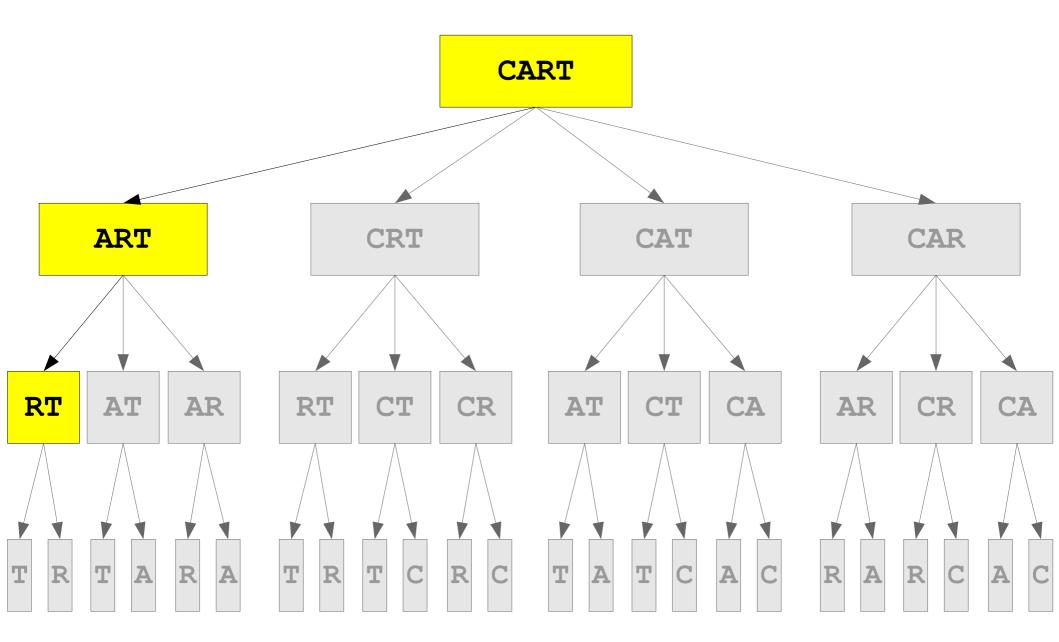
- An *output parameter* (or *outparam*) is a parameter to a function that stores the result of that function.
- Caller passes the parameter by reference, function overwrites the value.
- Often used with recursive backtracking:
 - The return value says whether a solution exists.
 - If one does, it's loaded into the outparameter.

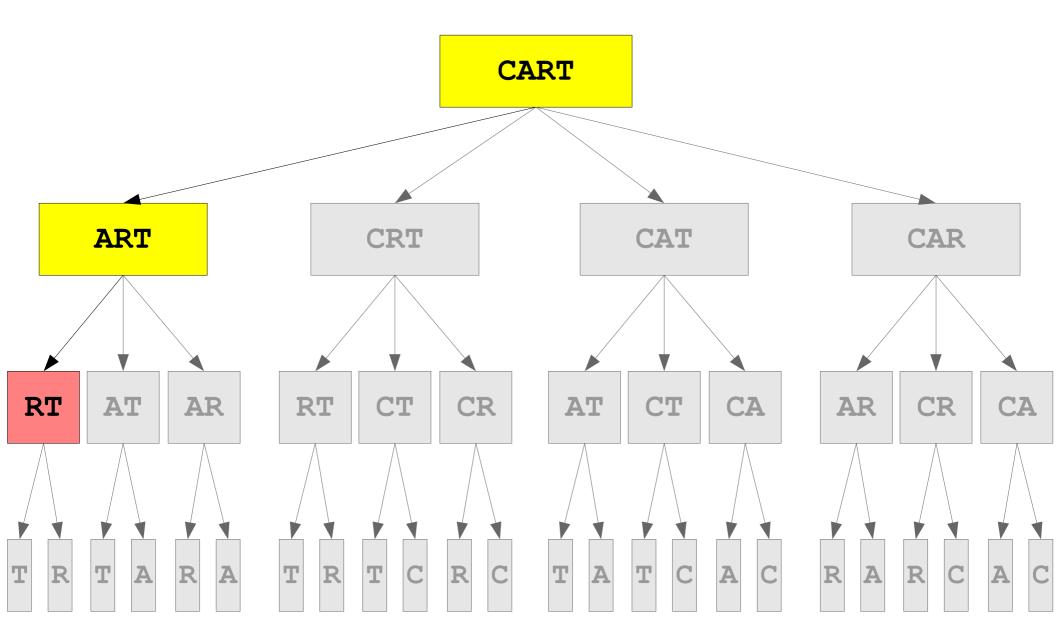


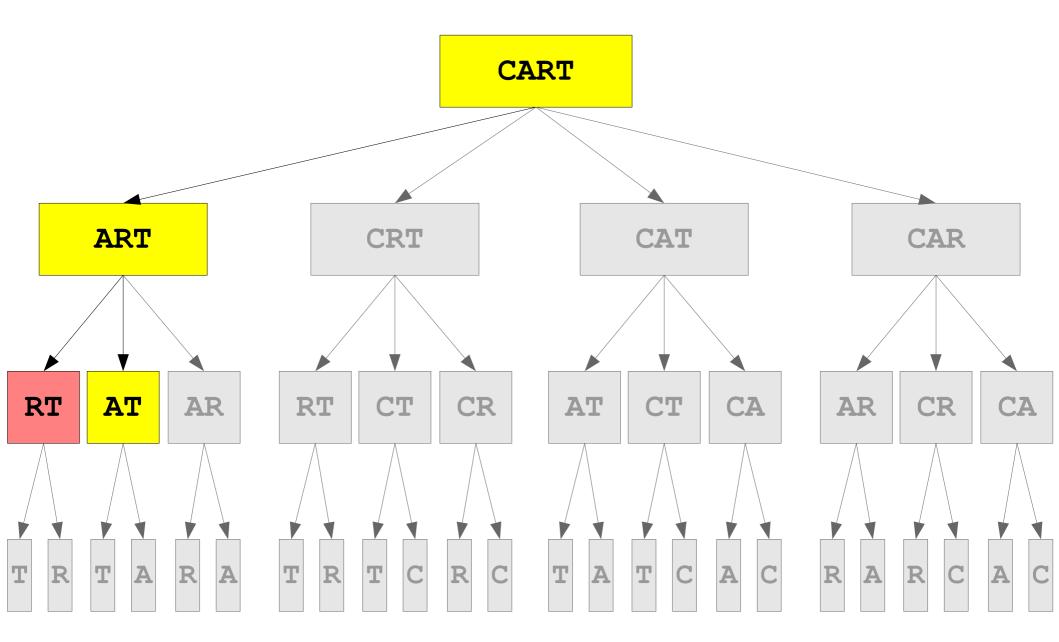


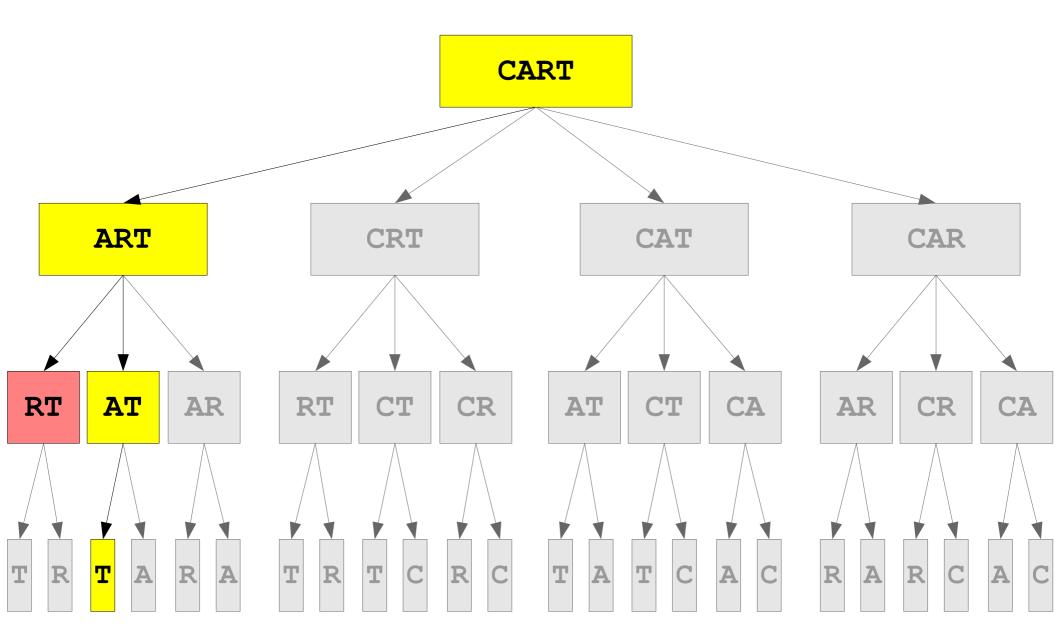


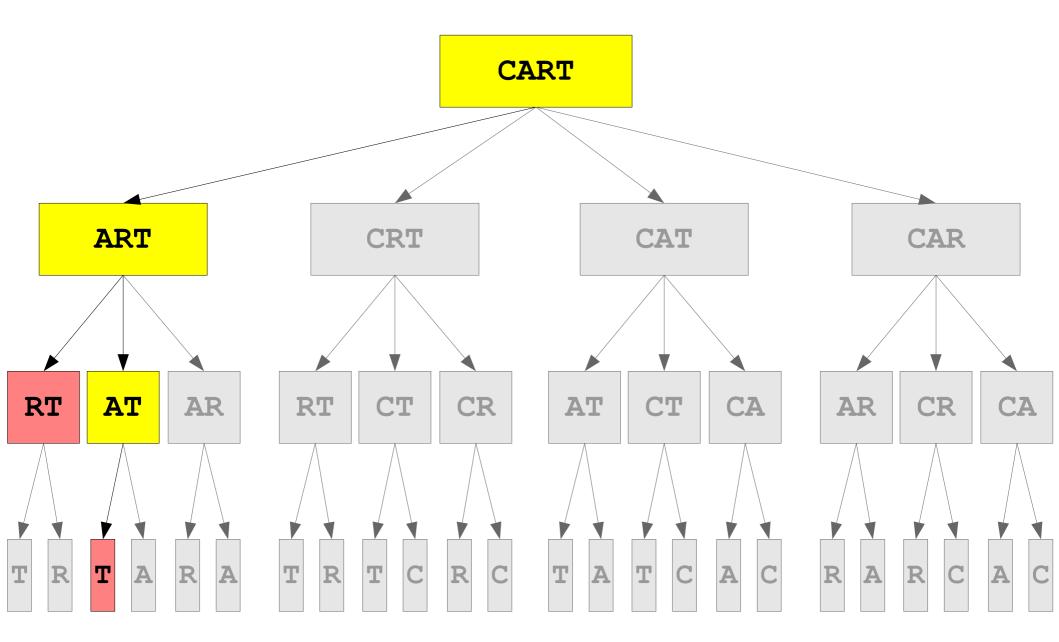


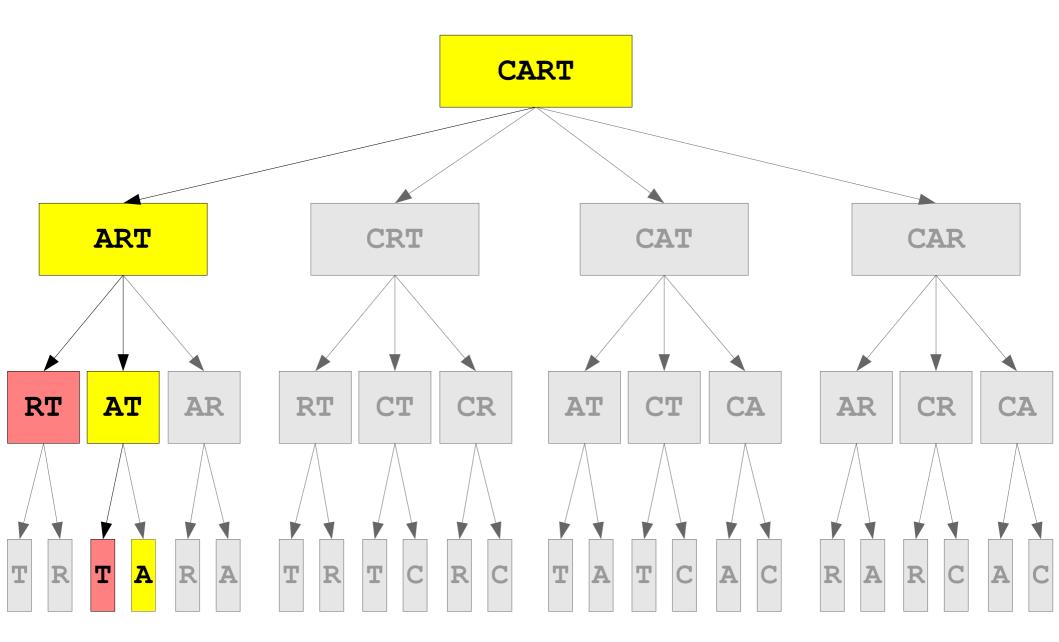


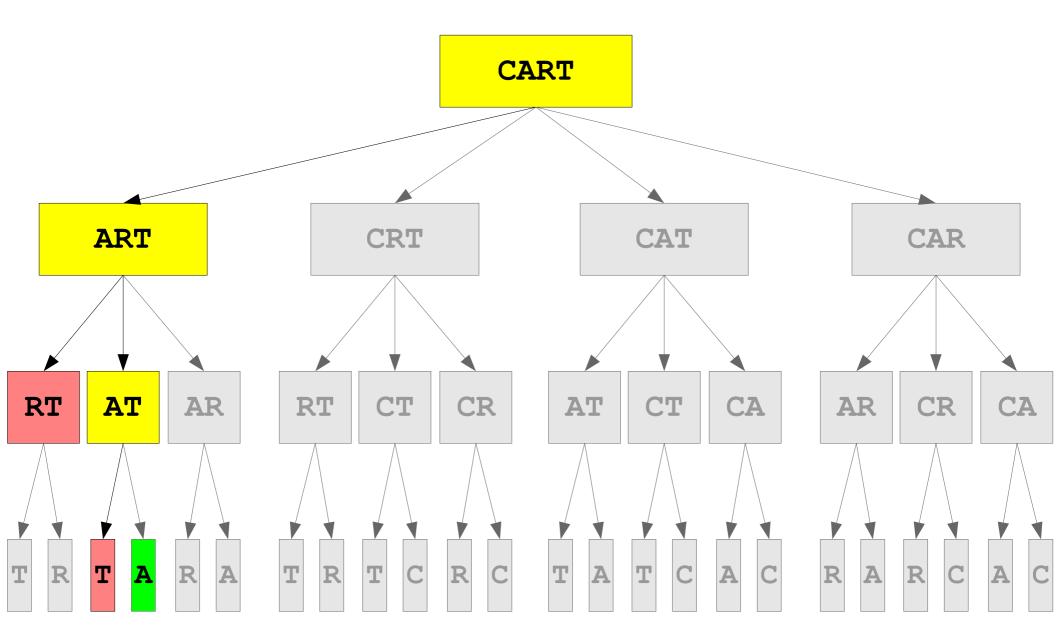


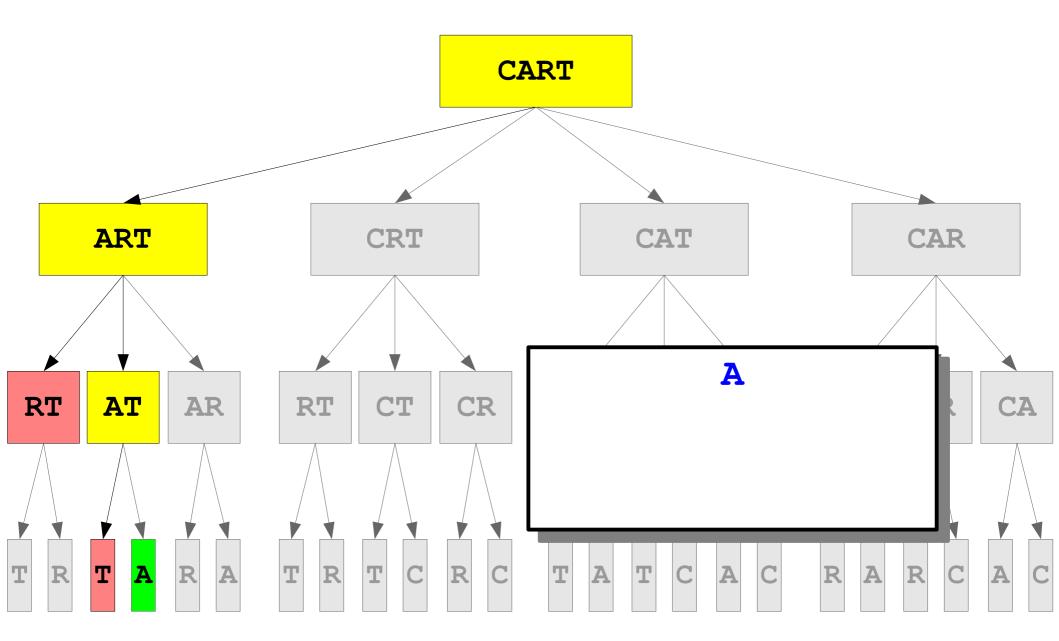


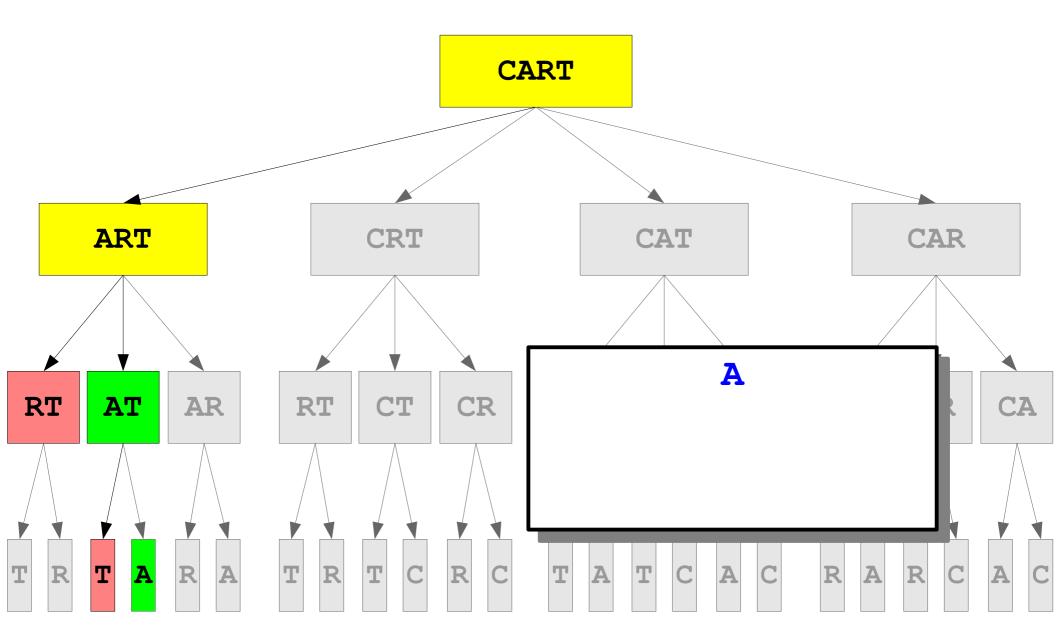


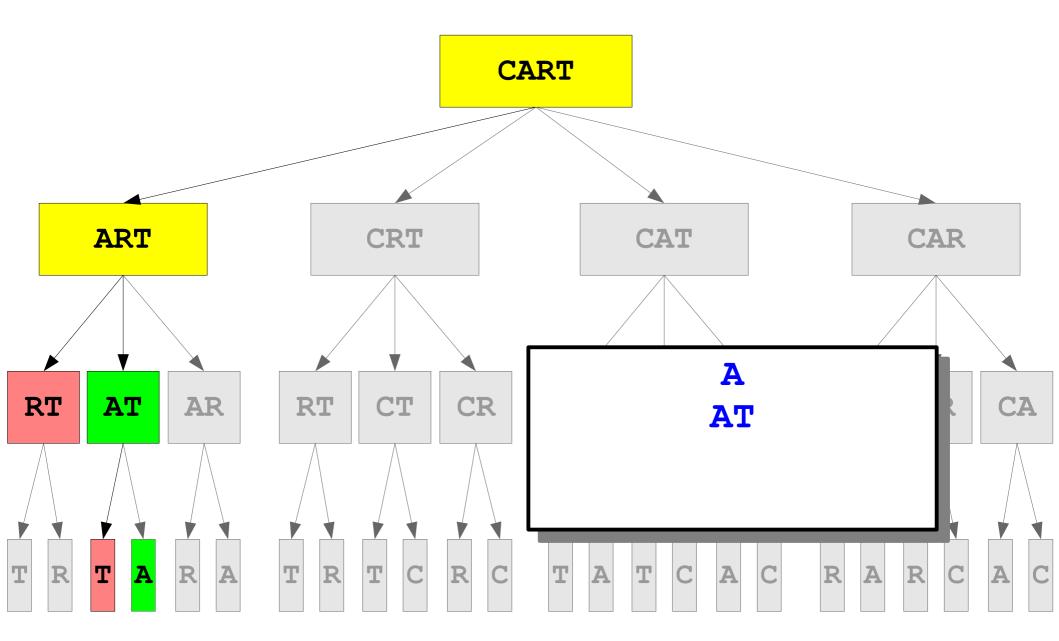


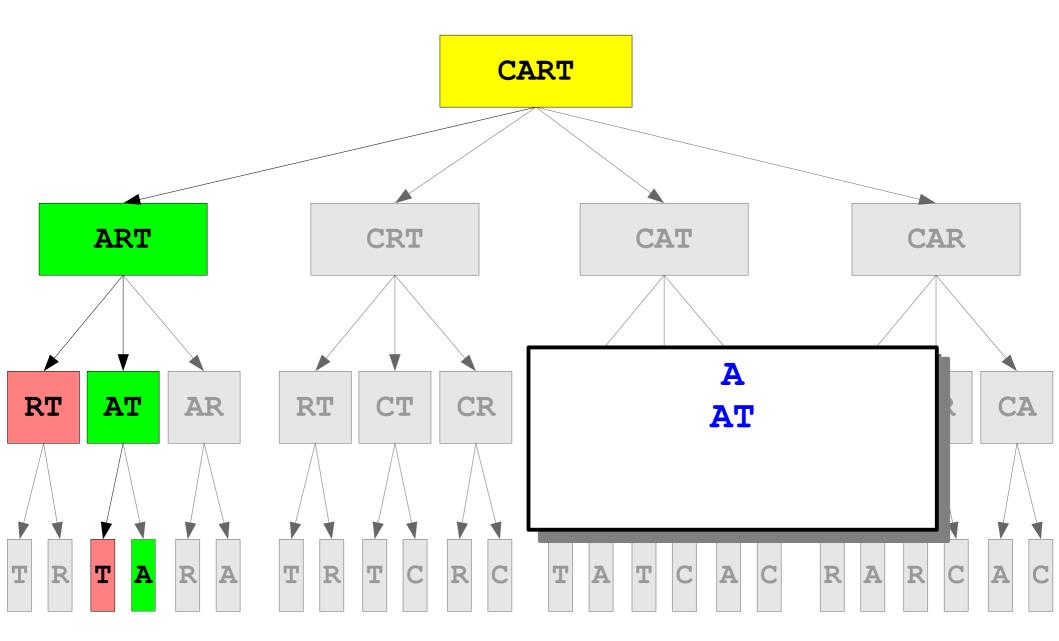


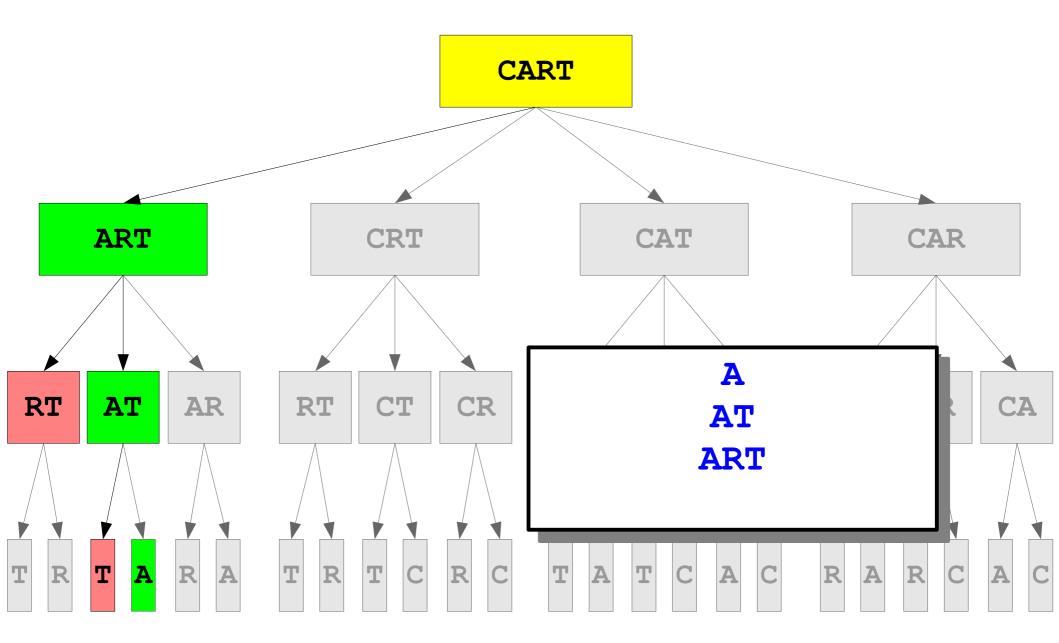


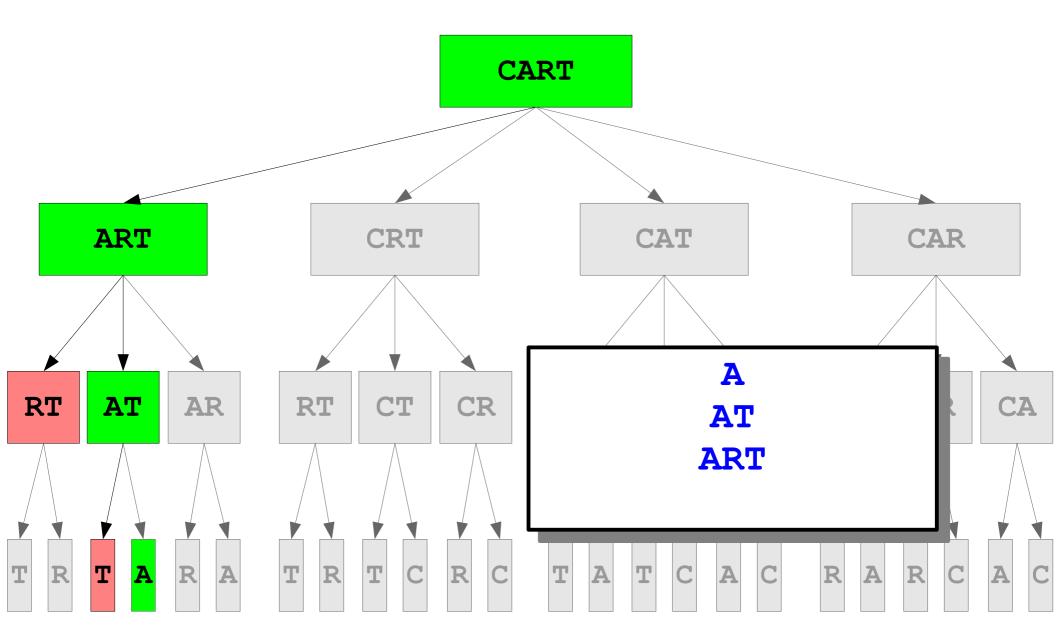


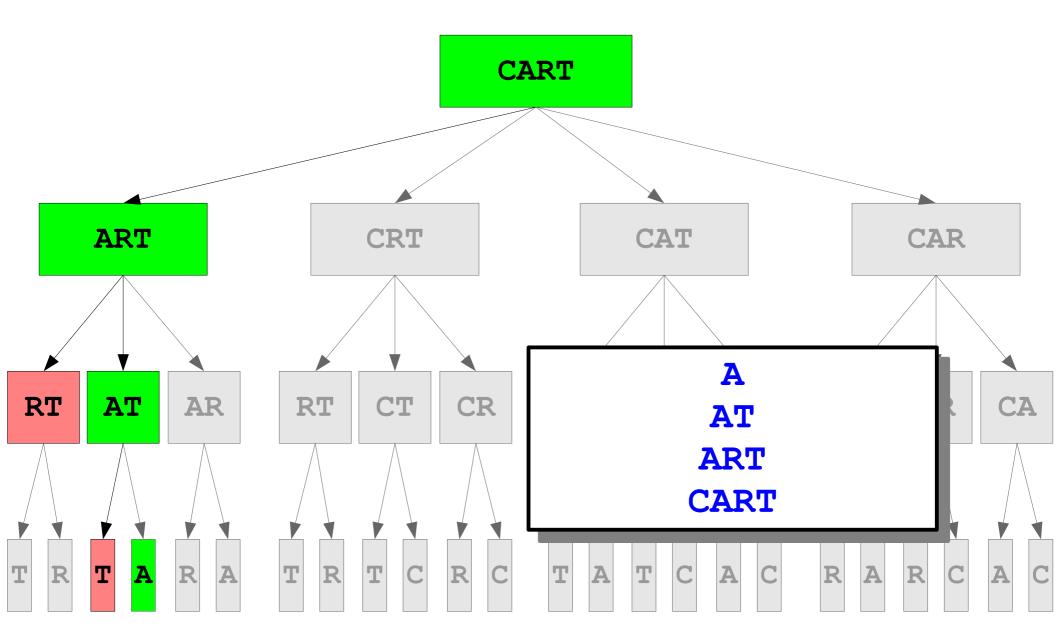


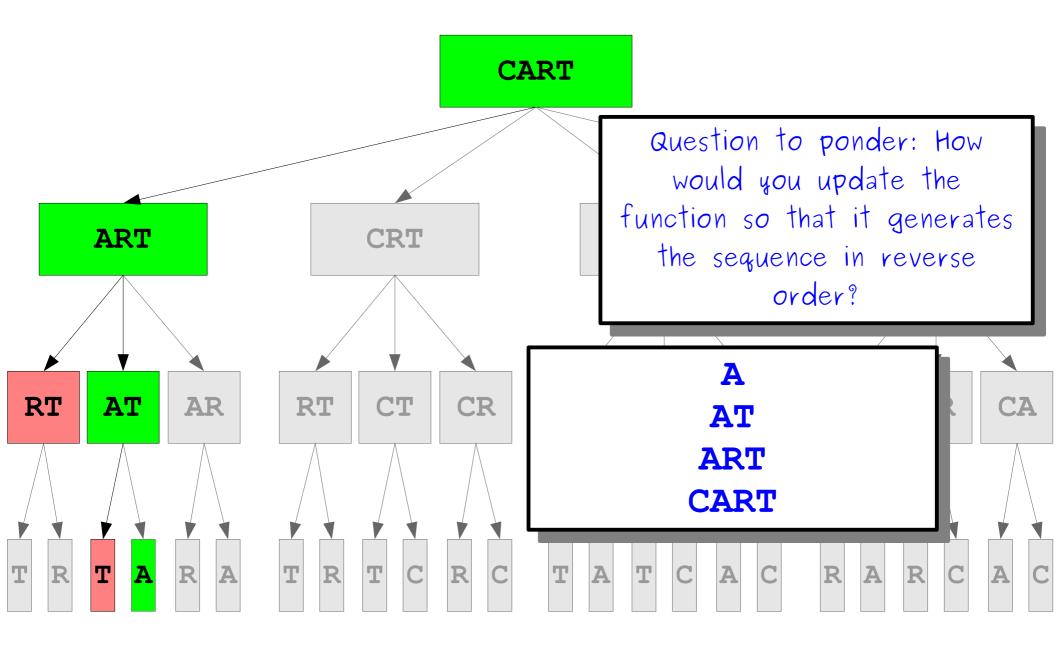






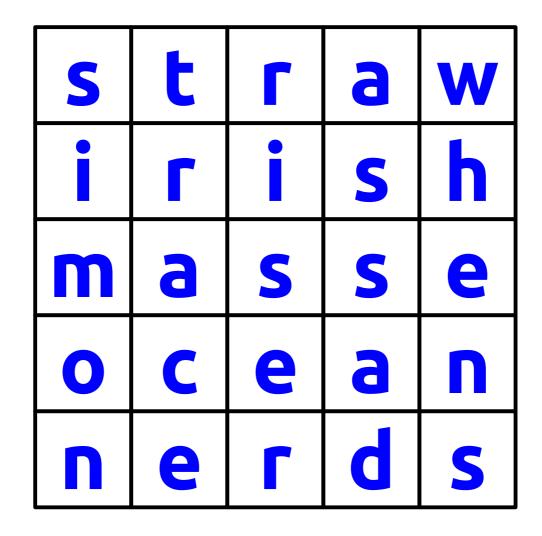




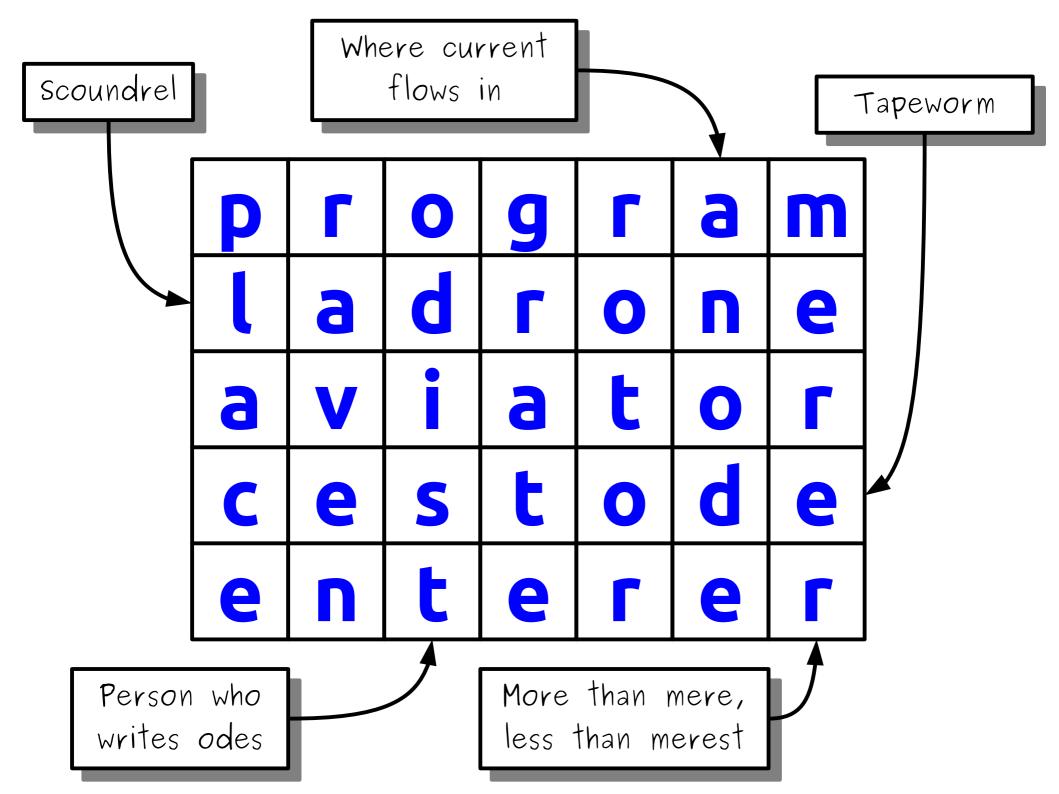


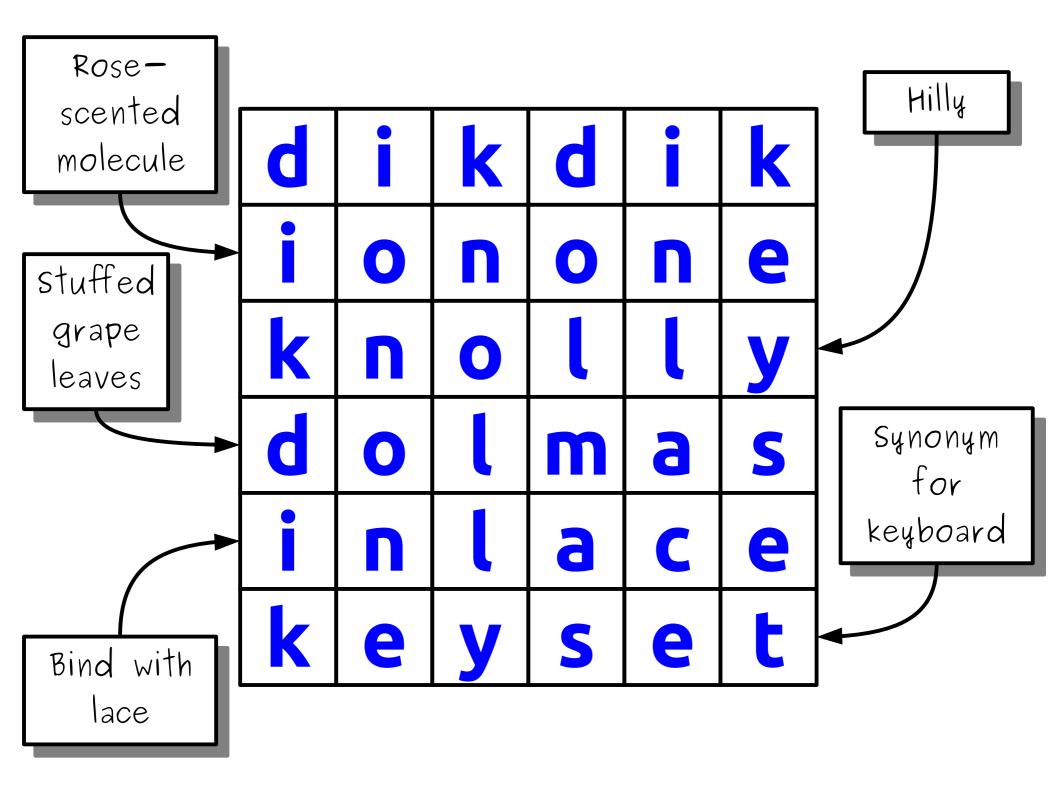
Dense Crosswords

New York Times Mini Crossword, January 24, 2020

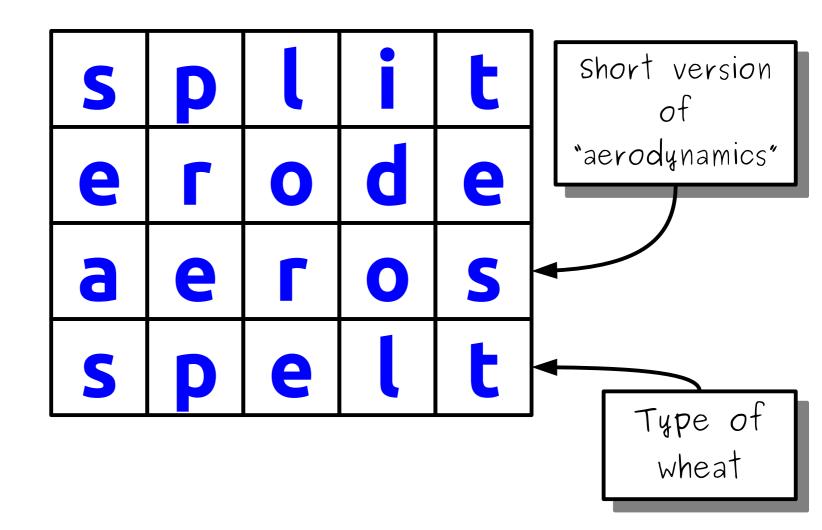


New York Times Mini Crossword, January 24, 2020

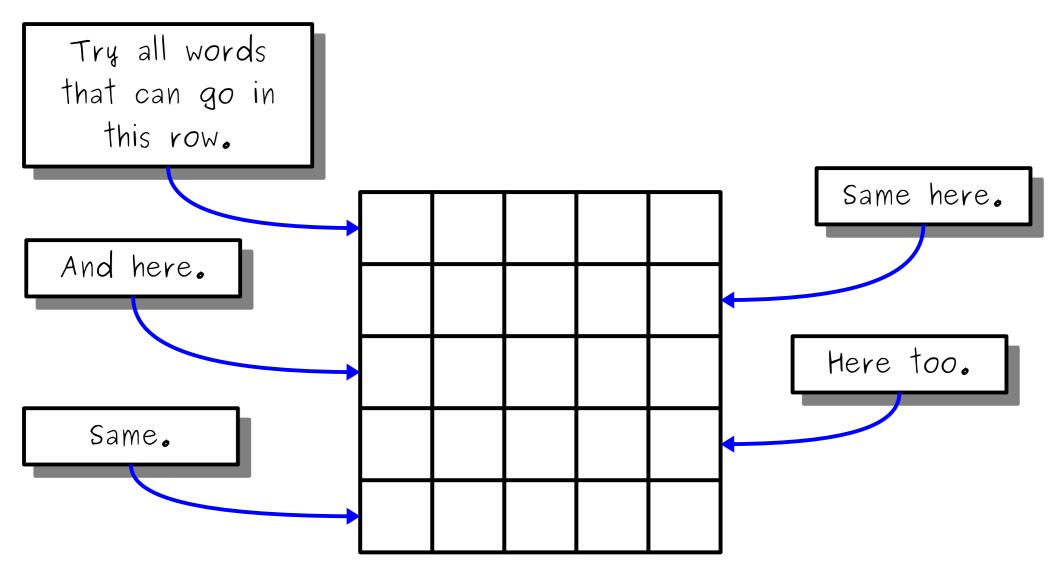




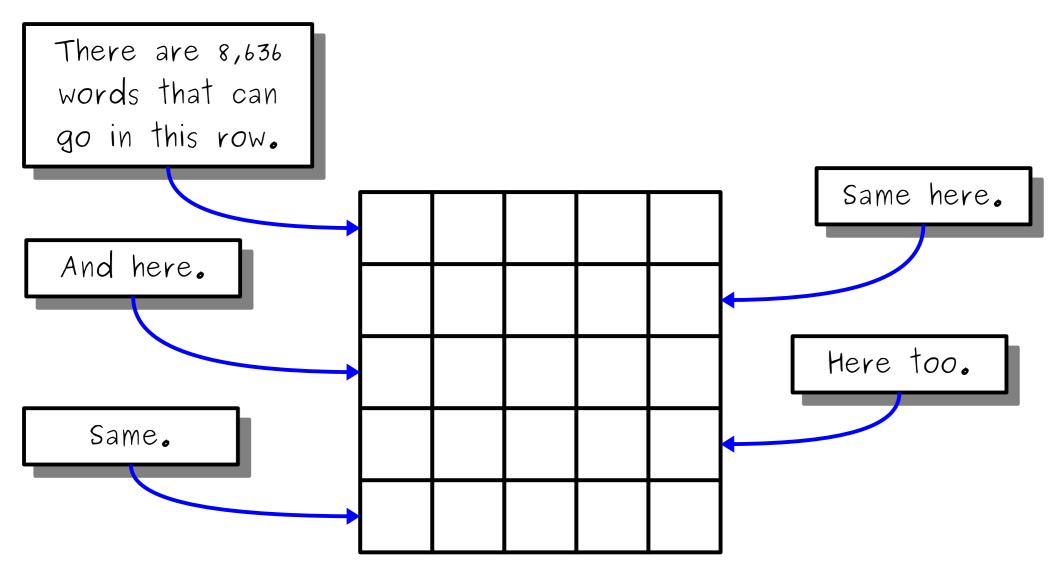
Thanks for former CS106B student Jose Francisco!



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Idea: Fill this in using recursive backtracking.



$8,636^5 = 48,035,594,312,821,554,176$

At one billion grids per second, this will take about *three hundred years* to complete.

Speeding Things Up

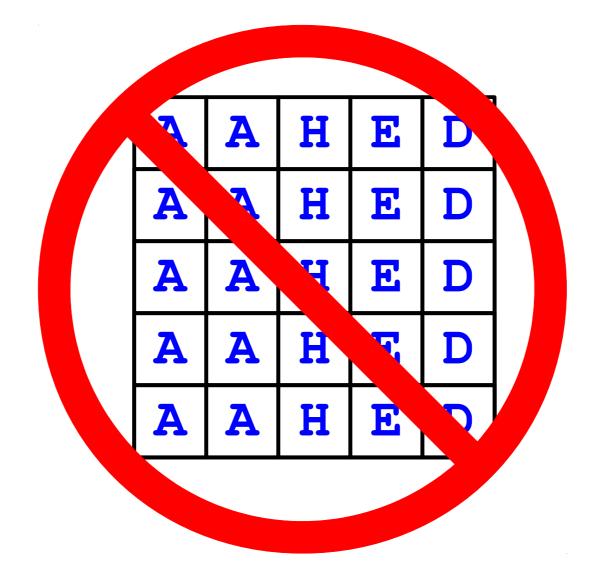
Α	Α	H	E	D

Α	Α	H	E	D
Α	Α	H	Ε	D

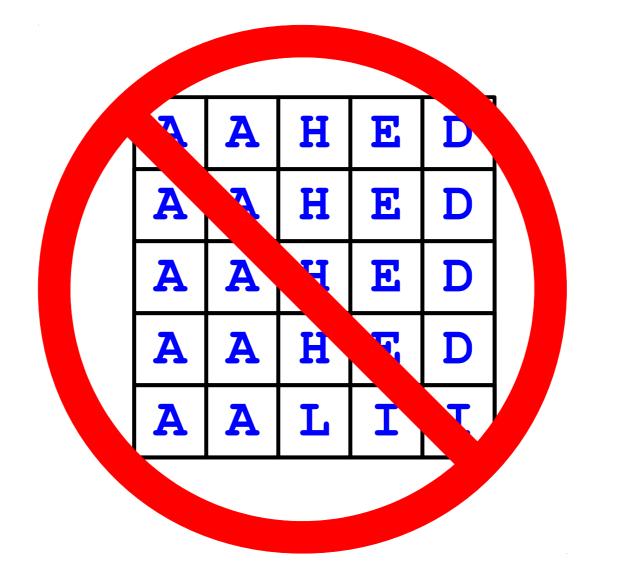
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D

Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D

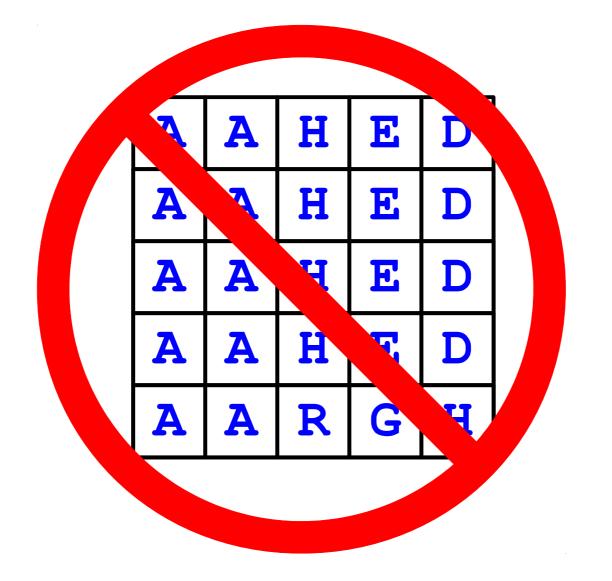
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D

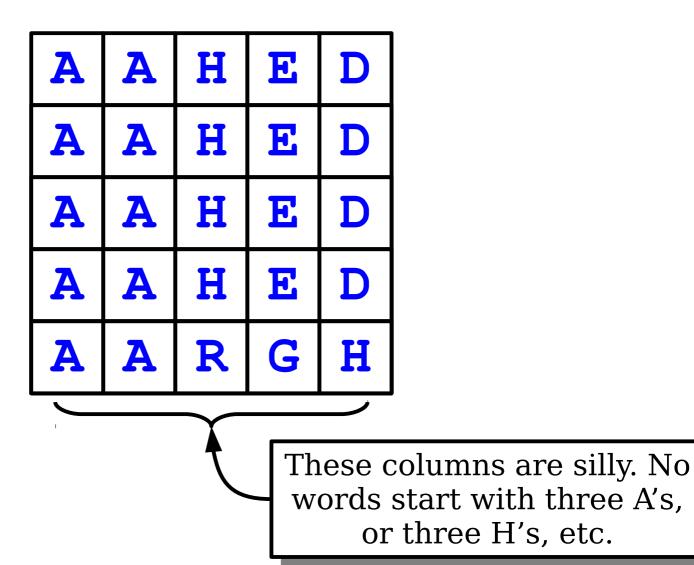


Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	L	Ι	Ι



Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	H	E	D
Α	Α	R	G	H

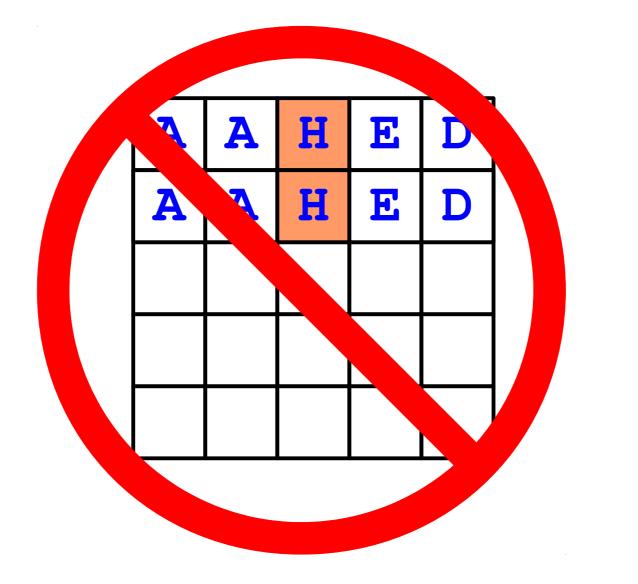


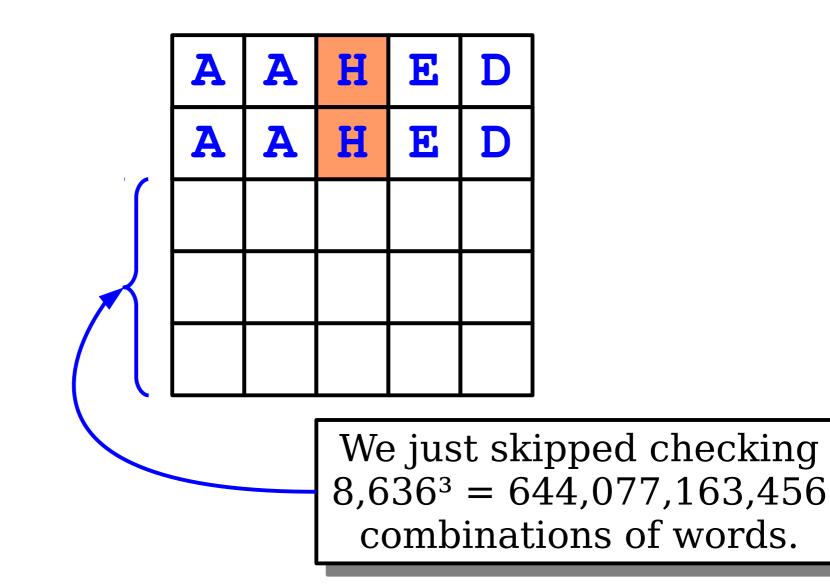


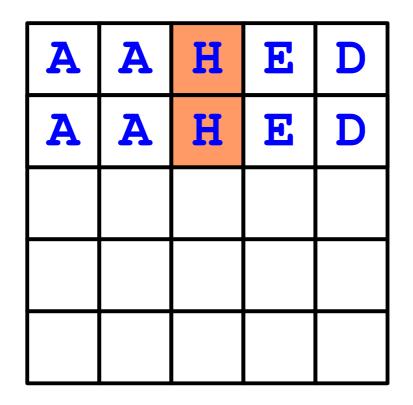
Α	Α	H	E	D

Α	Α	H	E	D
Α	Α	H	Ε	D

Α	Α	H	E	D
Α	A	H	E	D



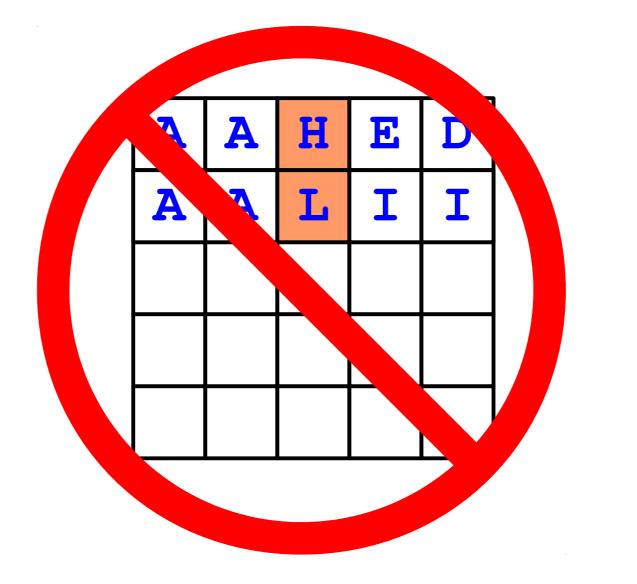




The Lexicon has a fast function containsPrefix that's perfect for this.

Α	Α	H	E	D
Α	A	L	I	Ι

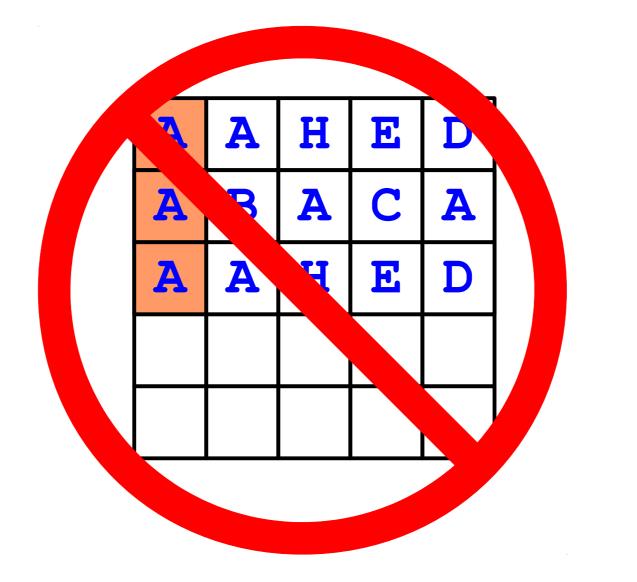
Α	Α	H	E	D
Α	A	L	Ι	Ι



Α	Α	H	E	D
Α	B	Α	С	Α

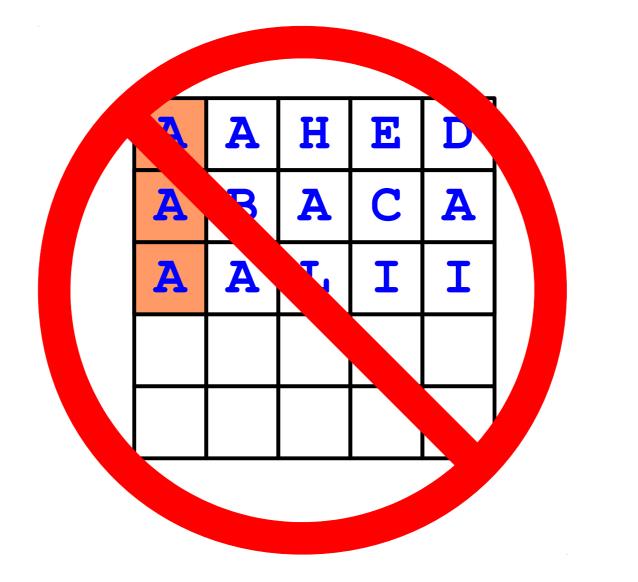
Α	Α	H	E	D
Α	B	A	С	A
Α	Α	H	E	D

A	Α	H	E	D
A	B	A	С	Α
Α	Α	H	E	D



Α	Α	H	E	D
Α	B	A	С	A
Α	Α	L	Ι	Ι

A	Α	H	E	D
A	B	A	С	A
Α	Α	L	Ι	Ι

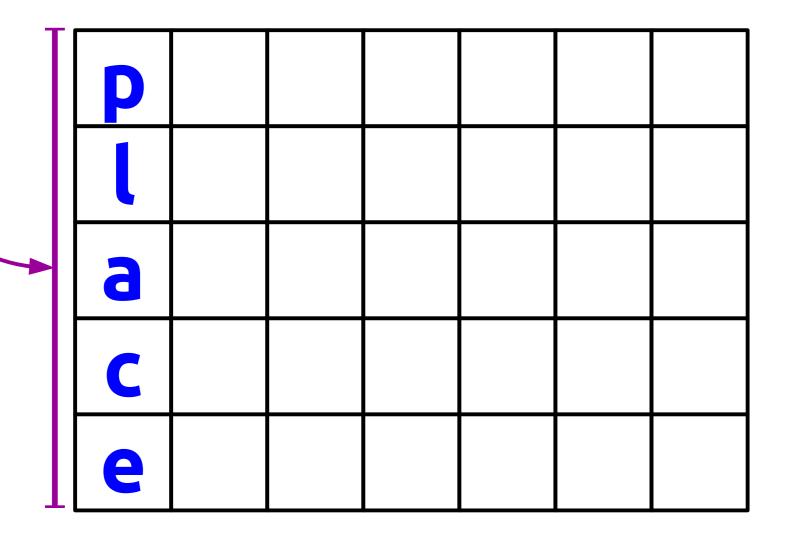


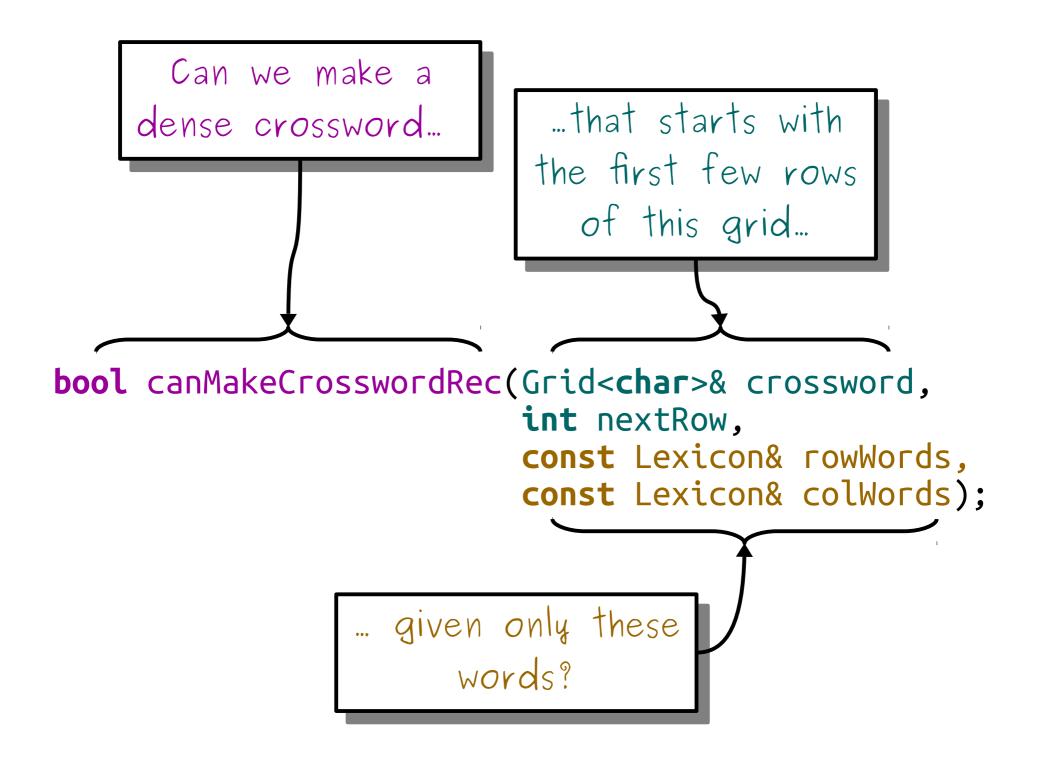
Let's Code it Up!

This word's length is the number of columns.

Ρ	٢	0	g	٢	C	m

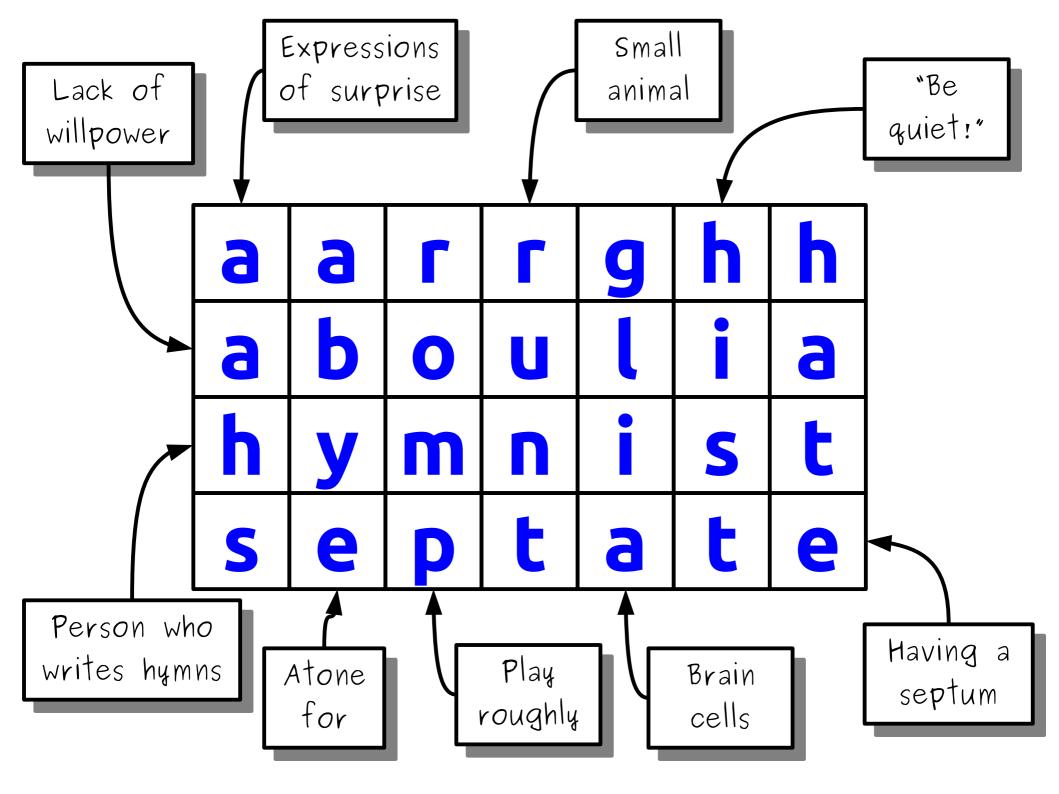
This word's length is the number of rows.





Recursive Backtracking

if (problem is sufficiently simple) { **return** whether the problem is solvable **} else** { **for** (each choice) { try out that choice **if** (that choice leads to success) { return success; } } return failure; }



Going Deeper

- You can speed this up even more if you're more clever. Here are some thoughts to get you started:
 - Once you've placed a few rows down, the columns will be very constrained. Consider switching to going one *column* at a time versus one *row* at a time at that point.
 - Figure out which row or column is most constrained at each point, and only focus on that row/column.
- **Completely optional challenge:** Make this program run faster, and find a cool dense crossword. If you find something interesting (and PG-13), we'll share it with the rest of the class!

Closing Thoughts on Recursion

You now know how to use recursion to view problems from a different perspective that can lead to short and elegant solutions. You've seen how to use recursion to *enumerate all objects of some type*, which you can use to find the *optimal solution to a problem*. You've seen how to use recursive backtracking to *determine whether something is possible* and, if so to *find some way to do it*.

Congratulations on making it this far!

Your Action Items

- Finish Chapter 9.
 - It's all about backtracking, and there are some great examples in there!
- Start Assignment 4.
 - Aim to complete the debugging exercise and Doctors Without Orders by Monday.

Next Time

- Algorithmic Analysis
 - How do we formally analyze the complexity of a piece of code?
- **Big-O** Notation
 - Quantifying efficiency!