# Thinking Recursively Part I 

## Outline for Today

- Self-Similarity
- Recursive patterns are everywhere!
- Recursive Trees
- Elegant structures from simple code.
- Information Flow
- How to send information around in recursion.


## Self-Similarity



An object is self-similar if it contains a smaller copy of itself.

Hey, it's that thing from Assignment 1!

happy
 holidays


An object is self-similar if it contains a smaller copy of itself.

## Drawing Self-Similar Shapes












What differentiates the smaller tree from the bigger one?

1. It's at a different position.
2. It's at a different size.
3. It has a different orientation.
4. It has a different order.

Self-similar structures are often described in terms of some parameter called the order.

## An order-0 tree.

What differentiates the smaller tree from the bigger one?<br>1. It's at a different position.<br>2. It's at a different size.

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## An order-1 tree.

What differentiates the smaller tree from the bigger one?

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## An order-2 tree.

What differentiates the smaller tree from the bigger one?

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## An order-3 tree.

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An order-0 tree is nothing at all.
An order- $n$ tree is a line with two smaller order-( $n-1$ ) trees starting at the end of that line.

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## An order-3 tree.

We can call the function drawPolarLine(window, x, y, r, $\theta$ )
to draw a line of radius $r$ and angle $\theta$ starting at $(x, y)$. It then returns the endpoint of the line so we don't need to calculate it ourselves!

Self-similar structures are often described in terms of some parameter called the order.

## To Summarize




## An Amazing Website

http://recursivedrawing.com/

## Time-Out for Announcements!

## Assignment 2

- Assignment 2 is due on Friday.
- If you're following our suggested timetable, you should be done with Rising Tides at this point and should be working on You Got Hufflepuff!
- Have questions?
- Stop by the LaIR!
- Email your section leader!
- Ask on Piazza!
- Visit Keith's or Katherine’s office hours!


## Submitting Your Work

- Each assignment handout has a "Submission Instructions" section at the end with information about what files to submit.
- Please submit all the files listed there. Otherwise, we can't grade your work.
- Thanks!

Onward and Forward!

## How many lines make up each tree?

## Communicating Across Calls

- Each copy of a recursive call gets its own copy of each local variable.
- Changing a local variable in one recursive call does not change other copies of those variables across calls.
- How do we aggregate information across multiple recursive calls?





A Practical Application


## Your Action Items

- Read Chapter 8.
- There's a ton of goodies in there! It'll help you solidify your understanding.
- Finish Assignment 2.
- Best of luck! Reach out to us when you need help.


## Next Time

- Recursive Enumeration
- Finding all objects of a given type.
- Enumerating Subsets
- A classic combinatorial problem!

