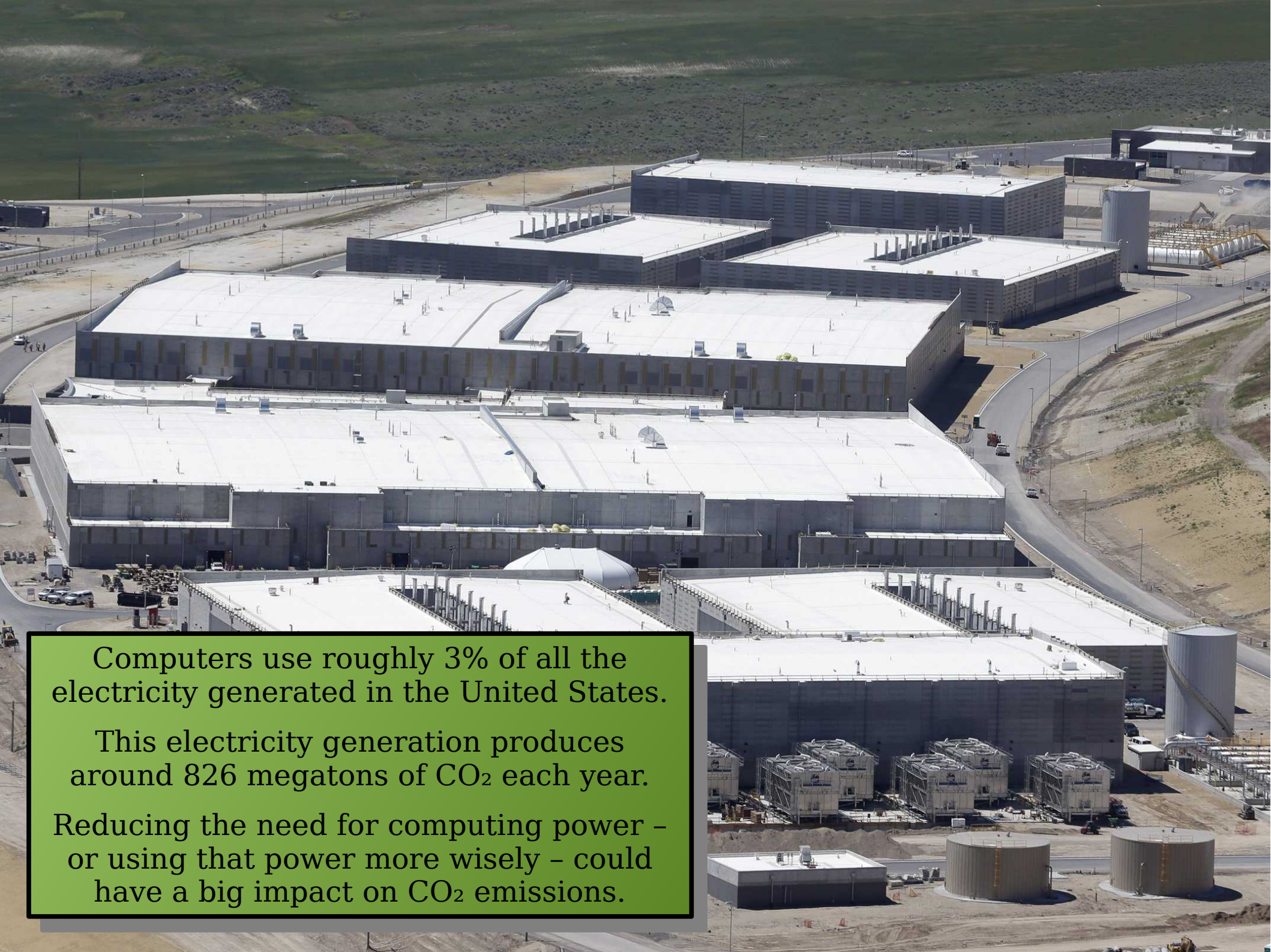


Algorithmic Analysis and Sorting

Part One



Computers use roughly 3% of all the electricity generated in the United States.

This electricity generation produces around 826 megatons of CO₂ each year.

Reducing the need for computing power – or using that power more wisely – could have a big impact on CO₂ emissions.

Fundamental Question:

How can we compare solutions to problems?

One Idea: *Runtime*

Runtime is Noisy

- Runtime is highly sensitive to ***which computer you're using.***
- Runtime is highly sensitive to ***which inputs you're testing.***
- Runtime is highly sensitive to ***external factors.***

```
bool linearSearch(const string& str, char ch) {  
    for (int i = 0; i < str.length(); i++) {  
        if (str[i] == ch) {  
            return true;  
        }  
    }  
    return false;  
}
```

Work Done: At most $k_0n + k_1$

Big Observations

- Don't need to explicitly compute these constants.
 - Whether runtime is $4n + 10$ or $100n + 137$, runtime is still proportional to input size.
 - Can just plot the runtime to obtain actual values.
- Only the dominant term matters.
 - For both $4n + 1000$ and $n + 137$, for very large n most of the runtime is explained by n .
- Is there a concise way of describing this?

Big-O

Big-O Notation

- Ignore *everything* except the dominant growth term, including constant factors.
- Examples:
 - $4n + 4 = \mathbf{O}(n)$
 - $137n + 271 = \mathbf{O}(n)$
 - $n^2 + 3n + 4 = \mathbf{O}(n^2)$
 - $2^n + n^3 = \mathbf{O}(2^n)$

For the mathematically inclined:

$$f(n) = \mathbf{O}(g(n)) \text{ if} \\ \exists n_0 \in \mathbb{R}. \exists c \in \mathbb{R}. \forall n \geq n_0. f(n) \leq c|g(n)|$$

Algorithmic Analysis with Big-O

Algorithmic Analysis with Big-O

```
double average(const Vector<int>& vec) {  
    double total = 0.0;  
    for (int i = 0; i < vec.size(); i++) {  
        total += vec[i];  
    }  
  
    return total / vec.size();  
}
```

Algorithmic Analysis with Big-O

```
double average(const Vector<int>& vec) {  
    double total = 0.0;  
    for (int i = 0; i < vec.size(); i++) {  
        total += vec[i];  
    }  
  
    return total / vec.size();  
}
```

Algorithmic Analysis with Big-O

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    }  
  
    return total / vec.size();  
}
```

$O(n)$

A More Interesting Example

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```
bool linearSearch(const string& str, char ch) {  
    for (int i = 0; i < str.length(); i++) {  
        if (str[i] == ch) {  
            return true;  
        }  
    }  
    return false;  
}
```

How do we analyze this?

Types of Analysis

- Worst-Case Analysis
 - What's the *worst* possible runtime for the algorithm?
 - Useful for “sleeping well at night.”
- Best-Case Analysis
 - What's the *best* possible runtime for the algorithm?
 - Useful to see if the algorithm performs well in some cases.
- Average-Case Analysis
 - What's the *average* runtime for the algorithm?
 - Far beyond the scope of this class; take CS109, CS161, CS365, or CS369N for more information!

Types of Analysis

- **Worst-Case Analysis**
 - What's the *worst* possible runtime for the algorithm?
 - Useful for “sleeping well at night.”

Best-Case Analysis

What's the *best* possible runtime for the algorithm?

Useful to see if the algorithm performs well in some cases.

Average-Case Analysis

What's the *average* runtime for the algorithm?

Far beyond the scope of this class; take CS109, CS161, CS365, or CS369N for more information!

A More Interesting Example

```
bool linearSearch(const string& str, char ch) {  
    for (int i = 0; i < str.length(); i++) {  
        if (str[i] == ch) {  
            return true;  
        }  
    }  
    return false;  
}
```

$O(n)$

Determining if a Character is a Letter

Determining if a Character is a Letter

```
bool isAlpha(char ch) {  
    return (ch >= 'A' && ch <= 'Z') ||  
           (ch >= 'a' && ch <= 'z');  
}
```

Determining if a Character is a Letter

```
bool isAlpha(char ch) {  
    return (ch >= 'A' && ch <= 'Z') ||  
           (ch >= 'a' && ch <= 'z');  
}
```

O(1)

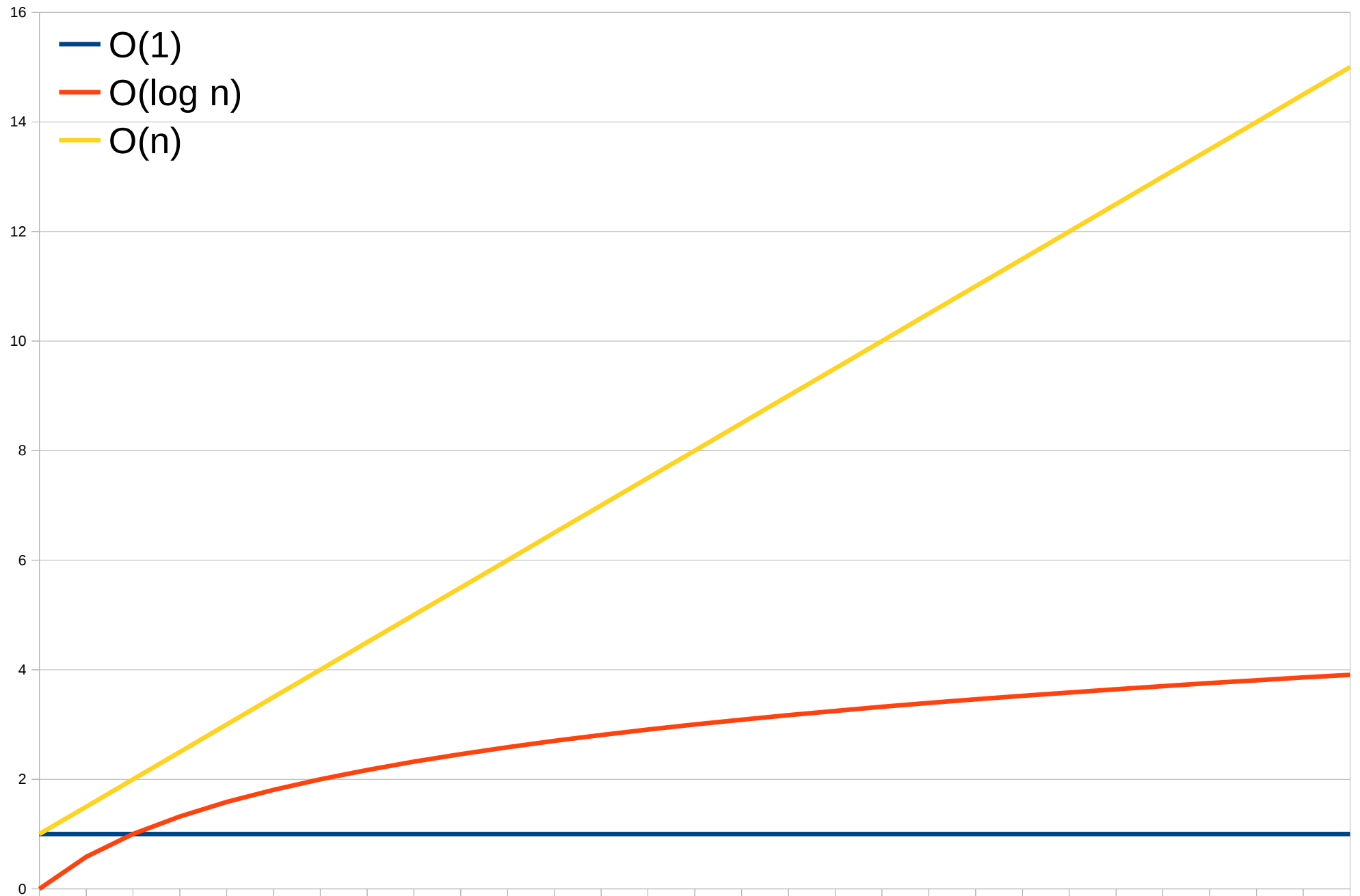
What Can Big-O Tell Us?

- Long-term behavior of a function.
 - If algorithm A has runtime $O(n)$ and algorithm B has runtime $O(n^2)$, for very large inputs algorithm A will always be faster.
 - If algorithm A has runtime $O(n)$, for large inputs, doubling the size of the input doubles the runtime.

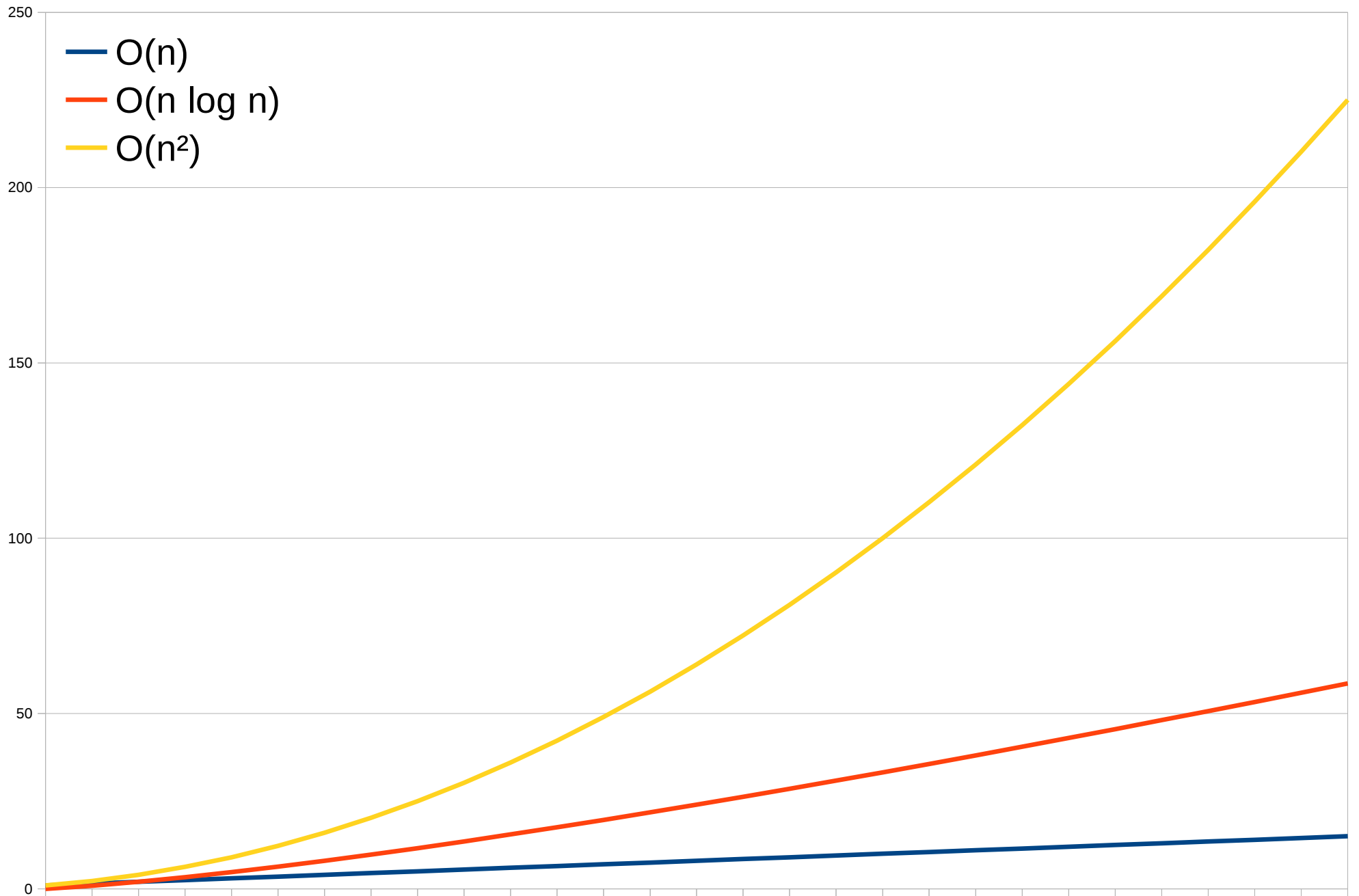
What *Can't* Big-O Tell Us?

- The actual runtime of a function.
 - $10^{100}n = O(n)$
 - $10^{-100}n = O(n)$
- How a function behaves on small inputs.
 - $n^3 = O(n^3)$
 - $10^6 = O(1)$

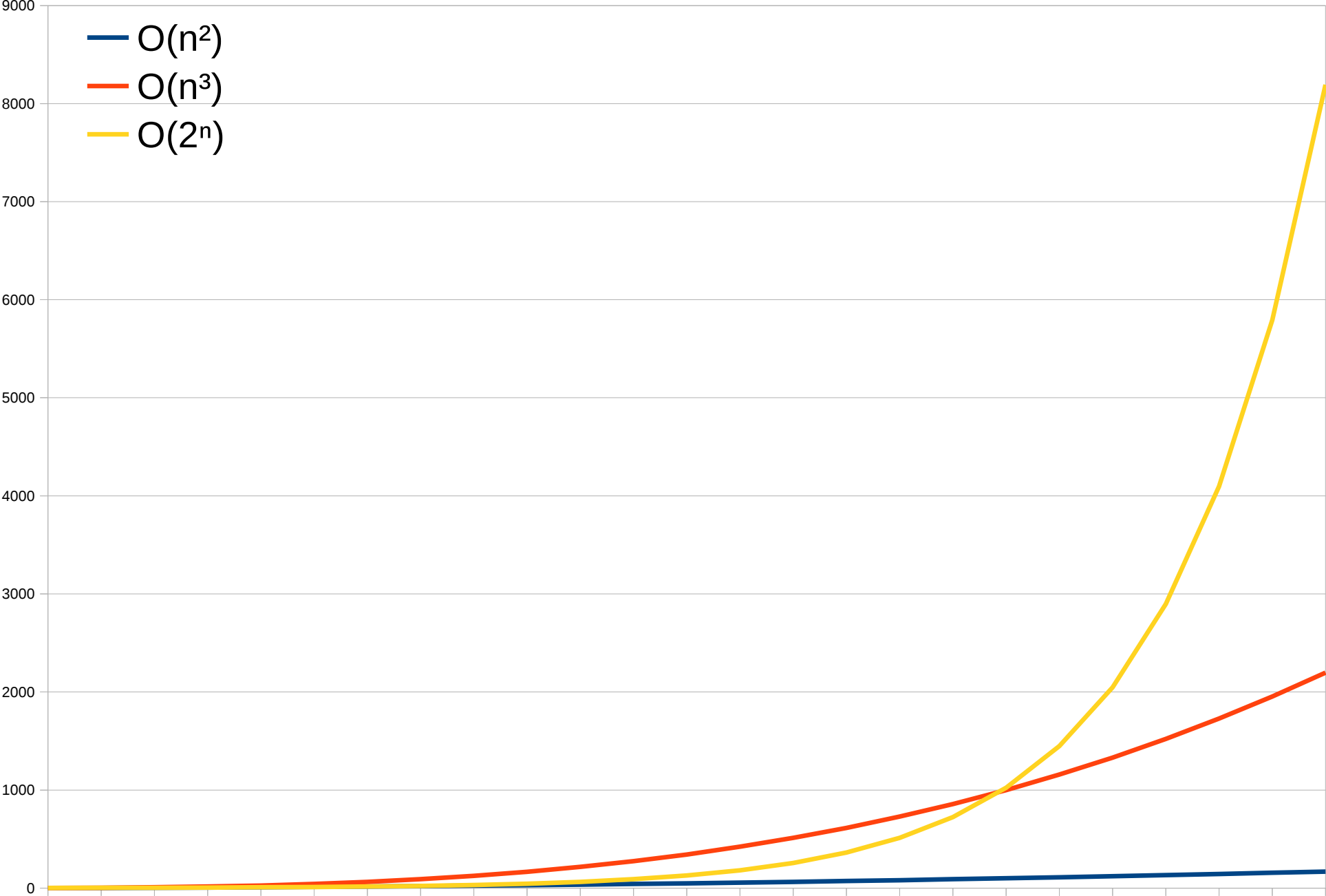
Growth Rates, Part One



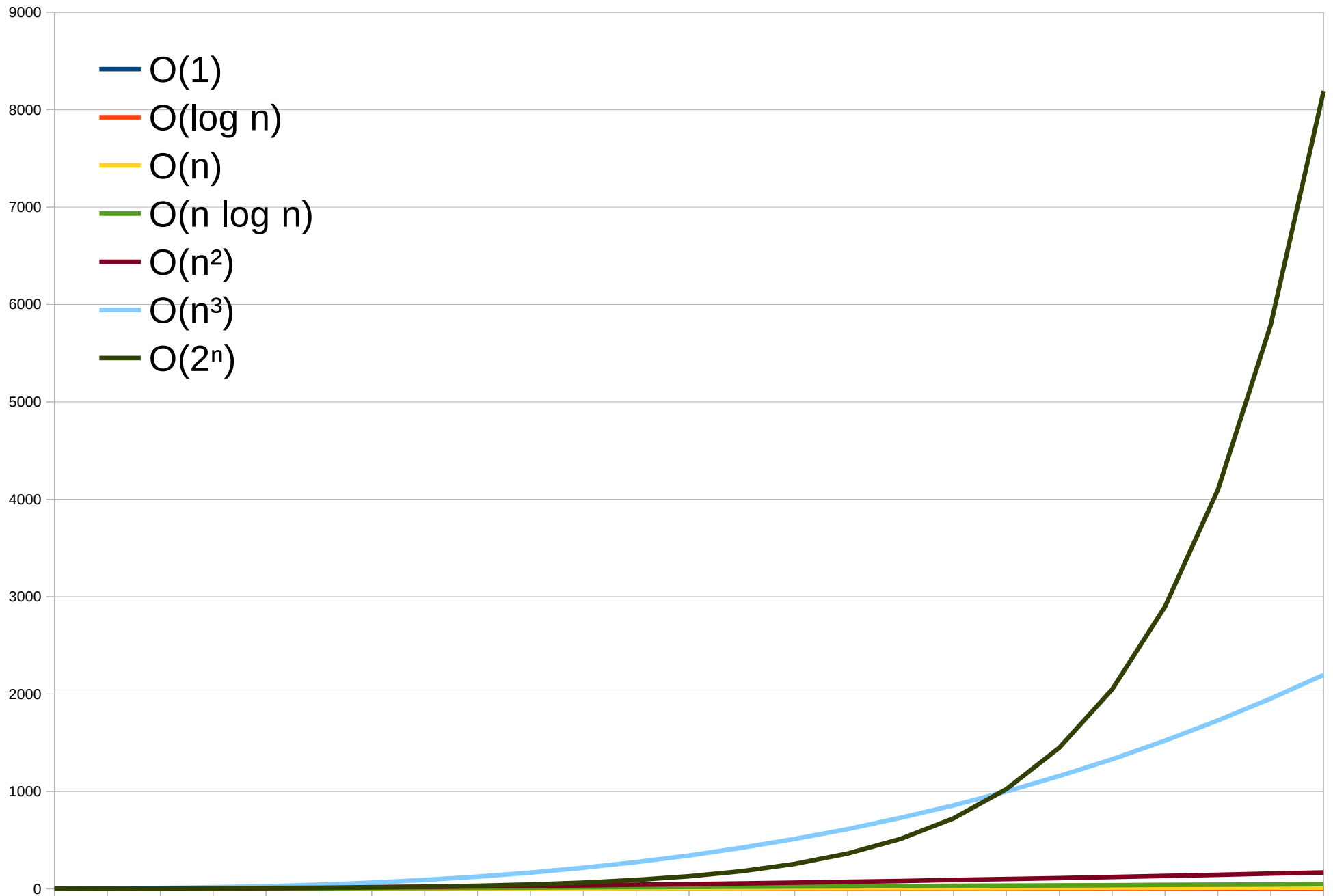
Growth Rates, Part Two



Growth Rates, Part Three



To Give You A Better Sense...



Comparison of Runtimes

(assuming 1 operation = 1 nanosecond)

Size	1	$\log_2 n$	n	$n \log_2 n$	n^2	n^3	2^n
1000	1ns	9.966ns	1 μ s	9.966 μ s	1ms	1s	3.4×10^{284} yr
2000	1ns	10.966ns	2 μ s	21.932 μ s	4ms	8s	Just... wow.
3000	1ns	11.551ns	3 μ s	34.652 μ s	9ms	27s	
4000	1ns	11.966ns	4 μ s	47.863 μ s	16ms	1.067min	
5000	1ns	12.288ns	5 μ s	61.439 μ s	25ms	2.083min	
6000	1ns	12.551ns	6 μ s	75.304 μ s	36ms	3.6min	
7000	1ns	12.773ns	7 μ s	89.412 μ s	49ms	5.717min	
8000	1ns	12.966ns	8 μ s	103.726 μ s	64ms	8.533min	
9000	1ns	13.136ns	9 μ s	118.221 μ s	81ms	12.15min	
10000	1ns	13.288ns	10 μ s	132.877 μ s	100ms	16.667min	
11000	1ns	13.425ns	11 μ s	147.677 μ s	121ms	22.183min	
12000	1ns	13.551ns	12 μ s	162.609 μ s	144ms	28.8min	
13000	1ns	13.666ns	13 μ s	177.661 μ s	169ms	36.617min	
14000	1ns	13.773ns	14 μ s	192.824 μ s	196ms	45.733min	

Summary of Big-O

- A means of describing the growth rate of a function.
- Ignores all but the leading term.
- Ignores constants.
- Allows for quantitative ranking of algorithms.
- Allows for quantitative reasoning about algorithms.

Time-Out for Announcements!

Assignment 4

- Assignment 4 (***Recursion to the Rescue!***) goes out today. It's due next Friday, February 17th at the start of class.
 - We've pushed the due date for this assignment back a class period to give you a little more breathing room.
 - You're encouraged to work in pairs on this assignment. These problems are great to discuss in a group.
 - ***Start early!*** There's a suggested timetable on the front of the assignment handout that we think will help you keep on track.
 - ***Be careful about taking late days here.*** The midterm is on the Tuesday after this assignment is due.
- Anton will be holding YEAH hours tonight from 7PM - 8PM in room 420-040. Highly recommended, as always!
- Assignment 3 was due today at 11:30. Feel free to use a late day if you need to, though keep in mind that you'll want to get a jump on Assignment 4.

Girl Code @Stanford

- This summer, I'll be running our fifth iteration of Girl Code @Stanford from July 10th - July 21st.
- We invite high-school girls (primarily from low- to middle-income schools in majority-minority areas) to come to campus for two weeks to learn CS, meet researchers, and talk to folks from industry.
- We're looking for Stanford students to serve as "Workshop Assistants" during the program. We pay competitively (roughly \$3,000 over two weeks).
- Interested? Learn more and apply using this link:

<https://goo.gl/forms/icYcRiX8PTgoVJ0n1>

All current Stanford students are invited to apply. Feel free to forward this link around!

Back to CS106B!

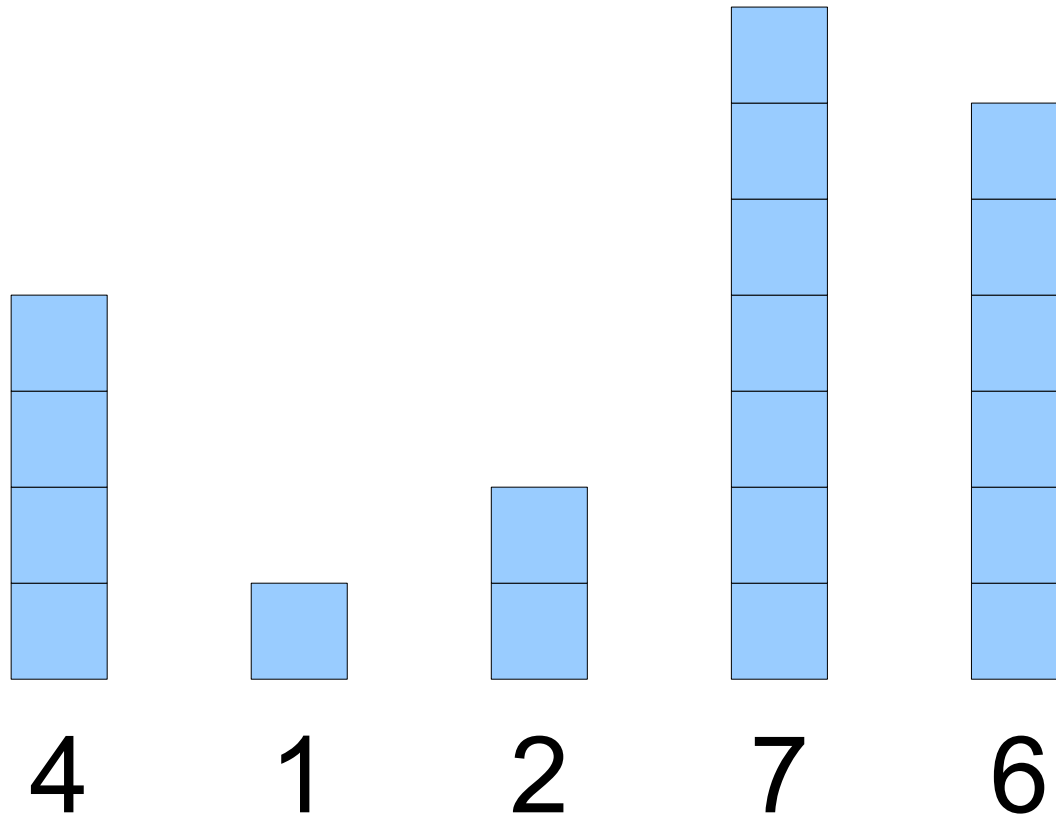
Sorting Algorithms

The Sorting Problem

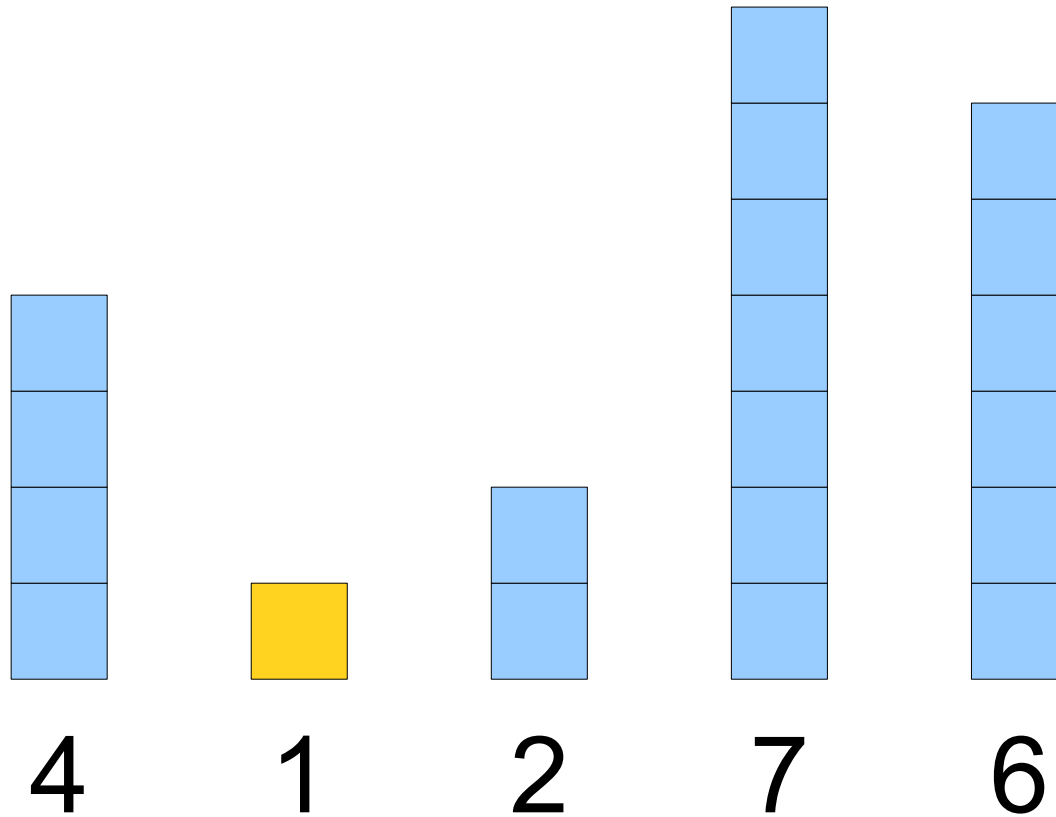
- Given a list of elements, sort those elements in ascending order.
- There are *many* ways to solve this problem.
- What is the *best* way to solve this problem?
- We'll use big-O to find out!

An Initial Idea: ***Selection Sort***

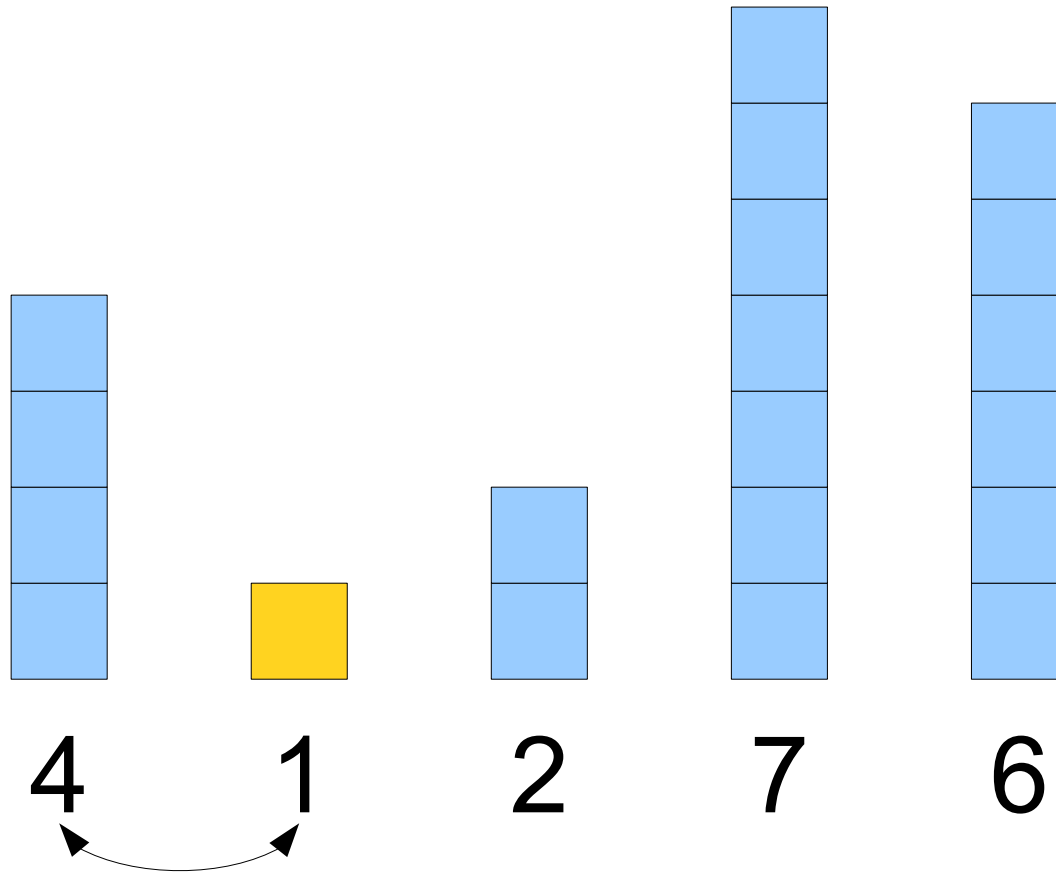
An Initial Idea: *Selection Sort*



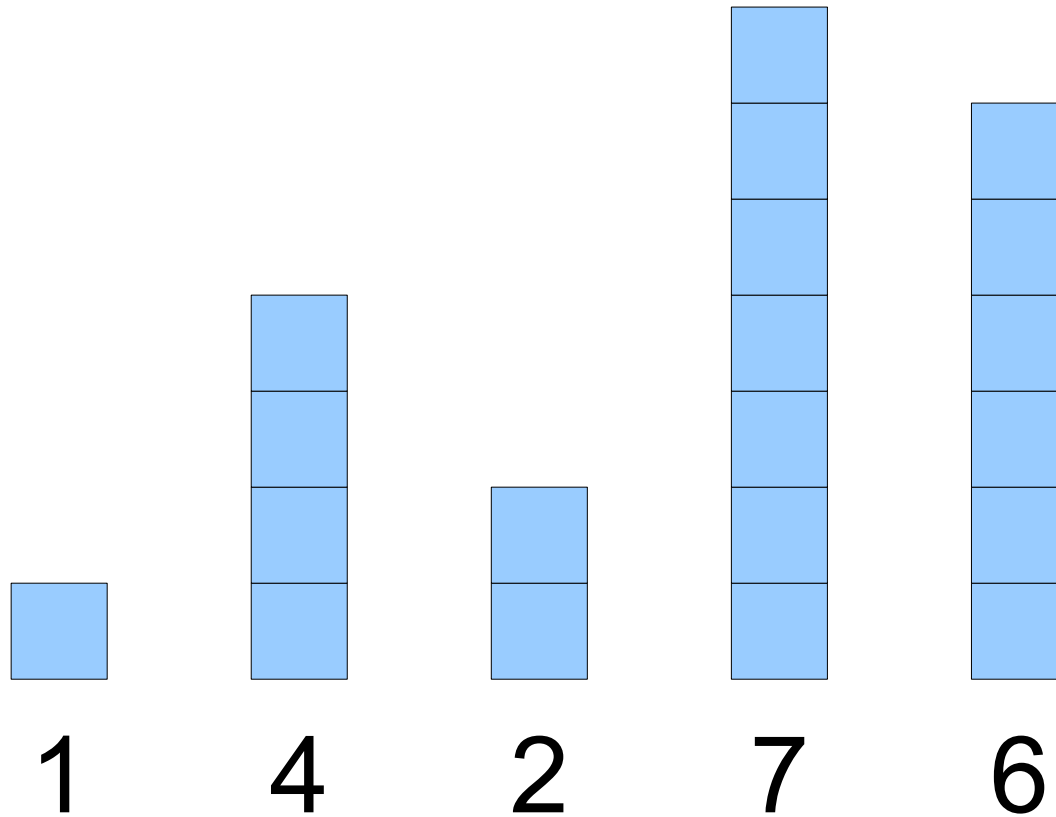
An Initial Idea: *Selection Sort*



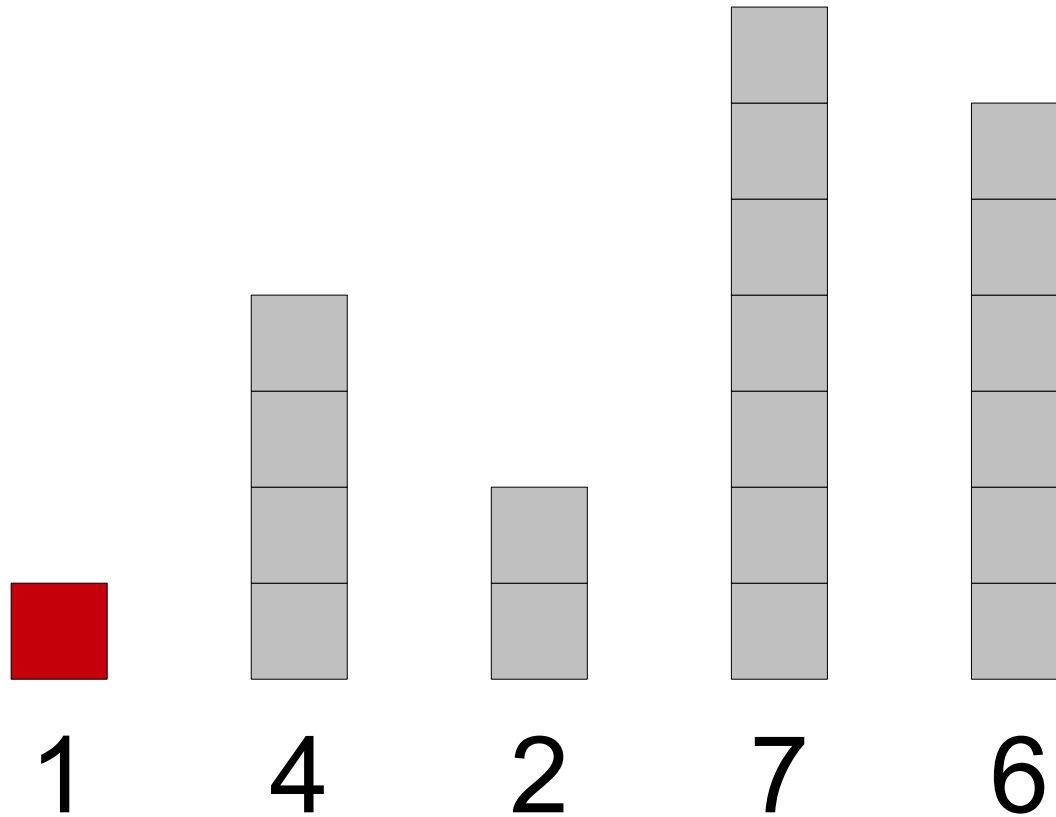
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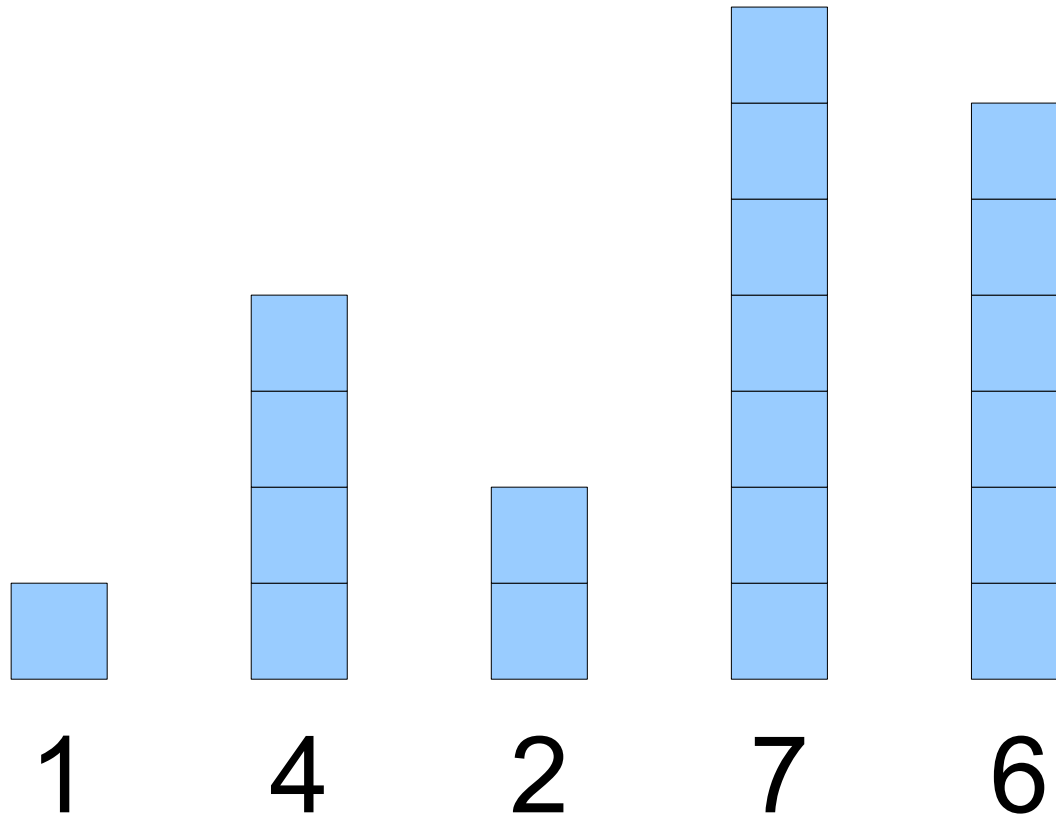
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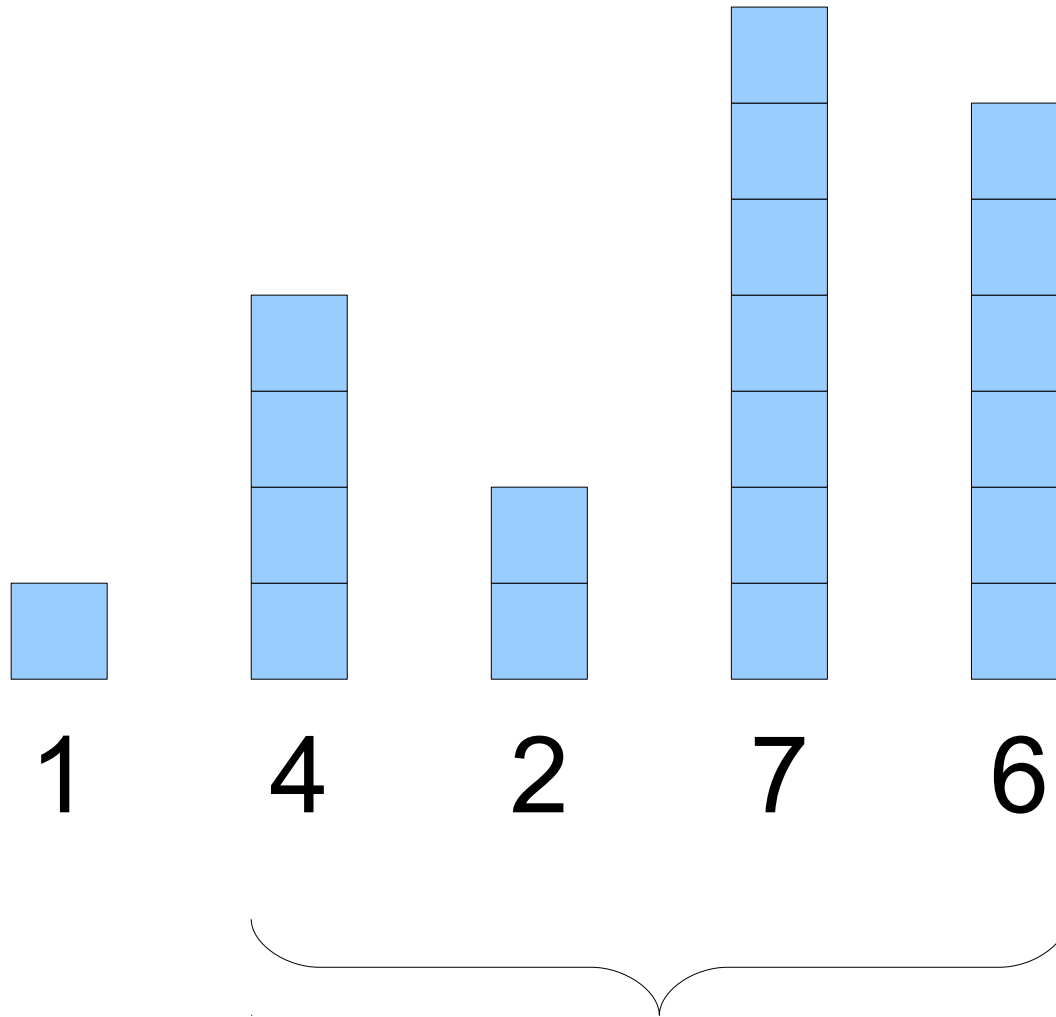
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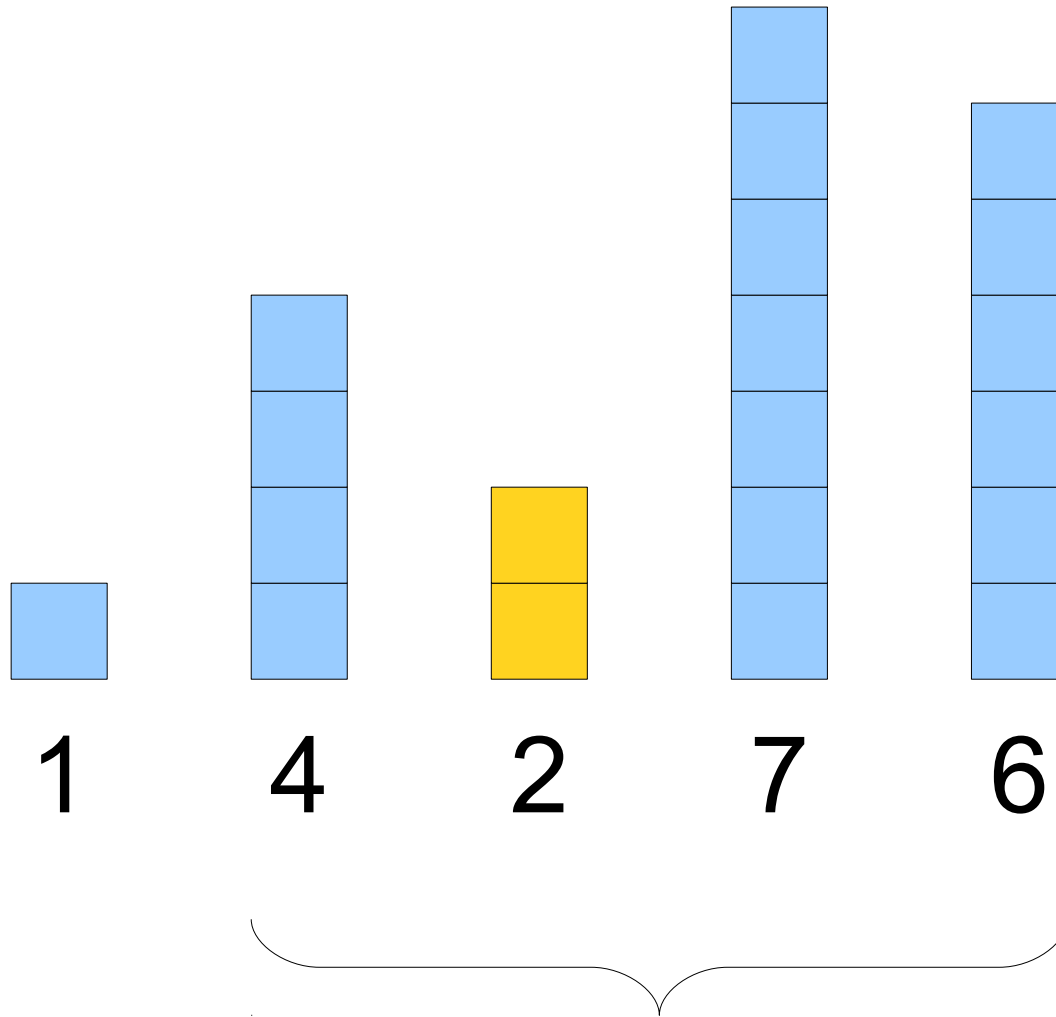
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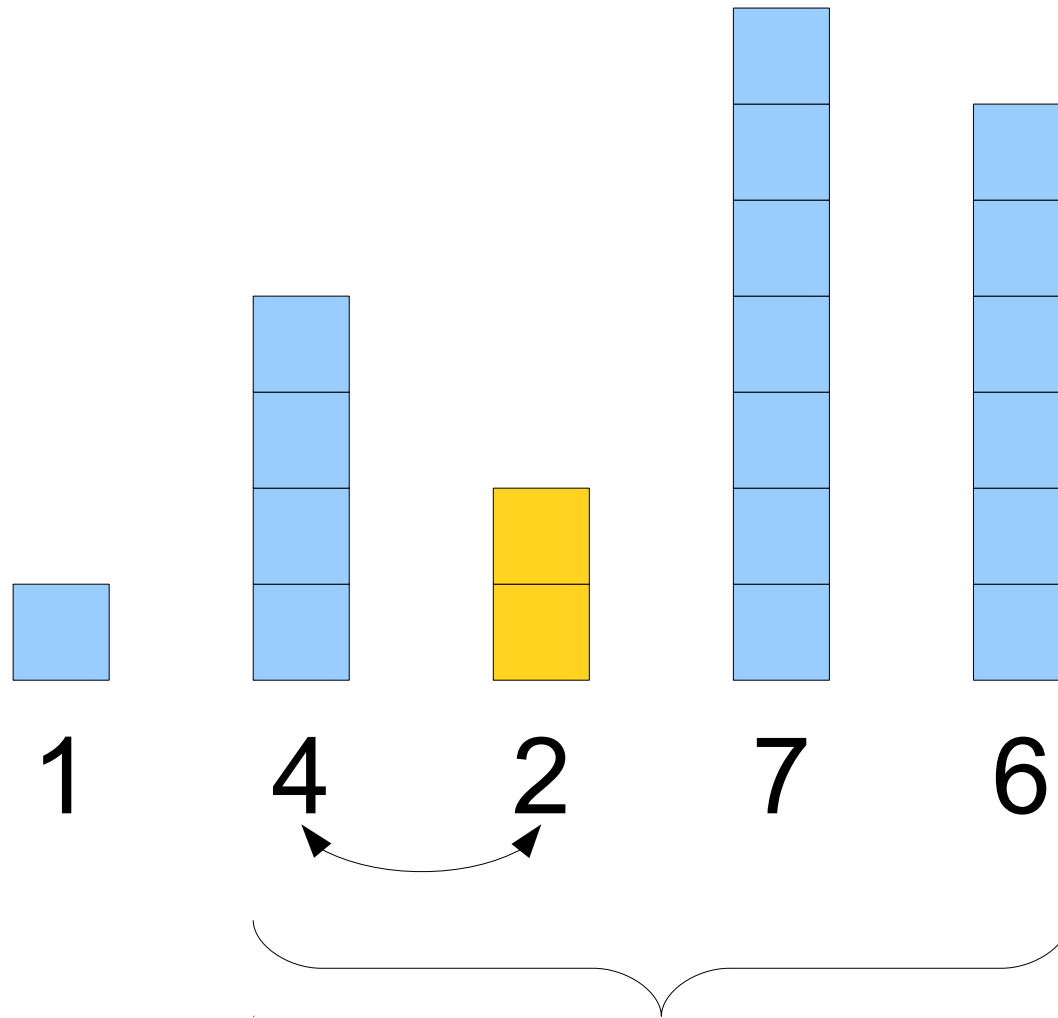
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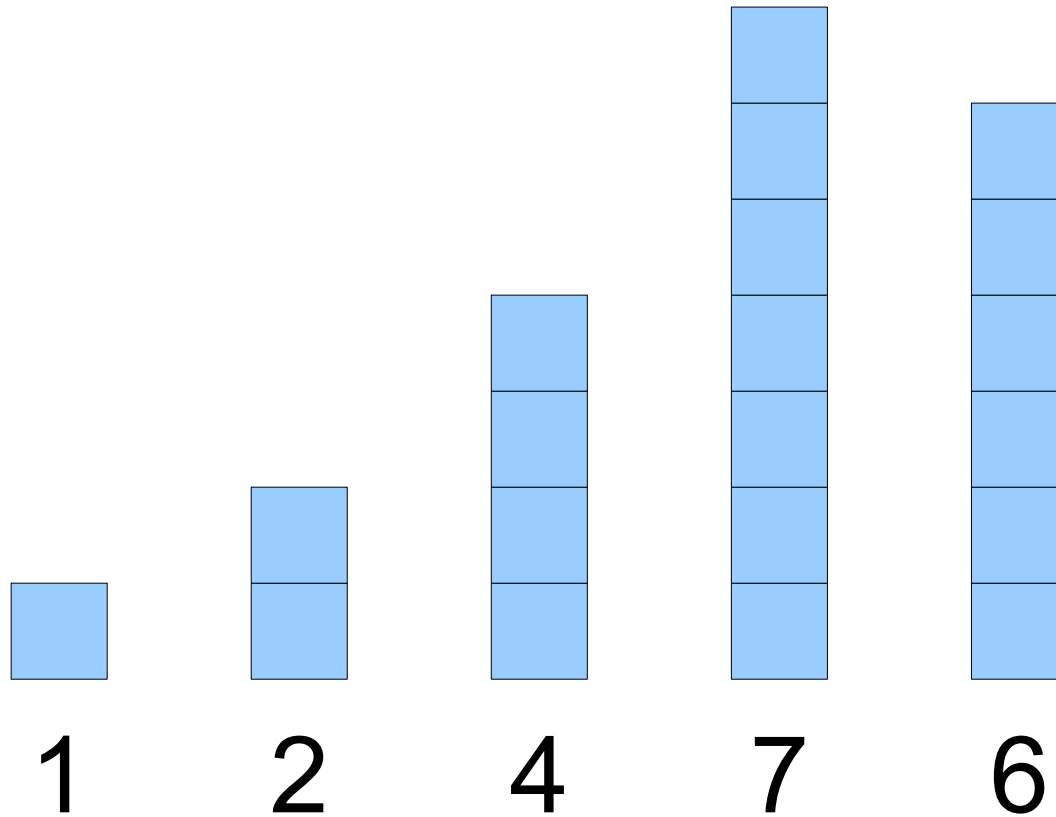
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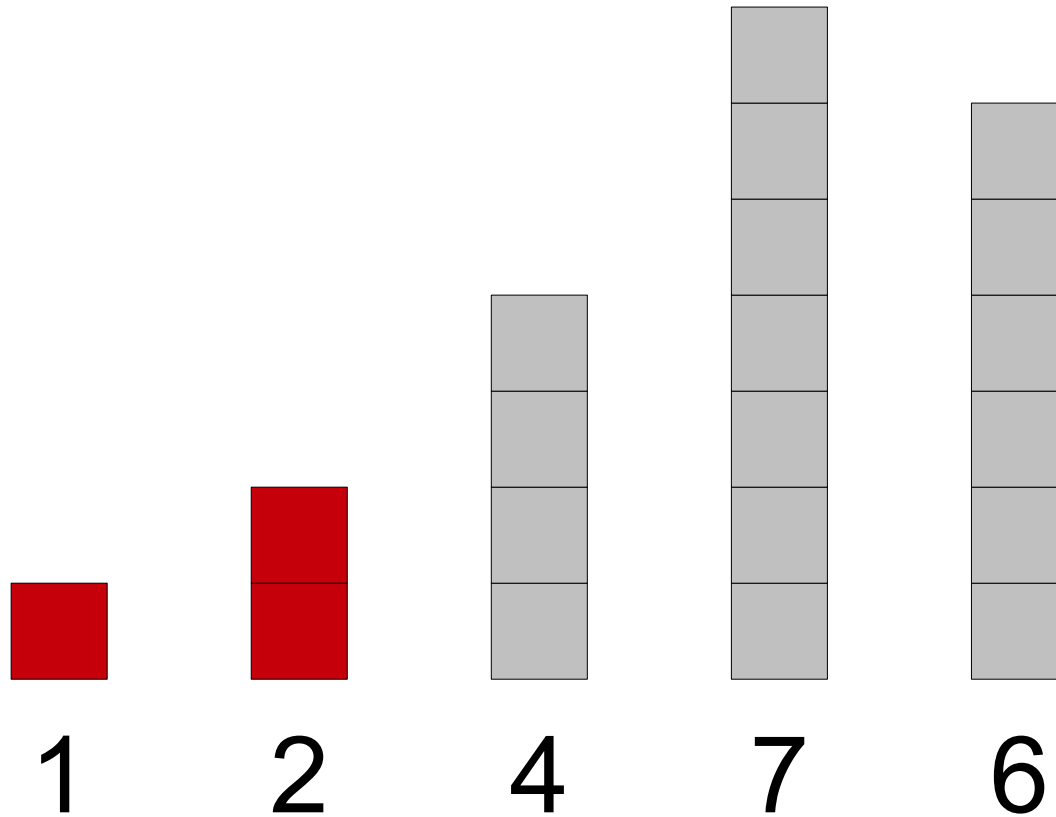
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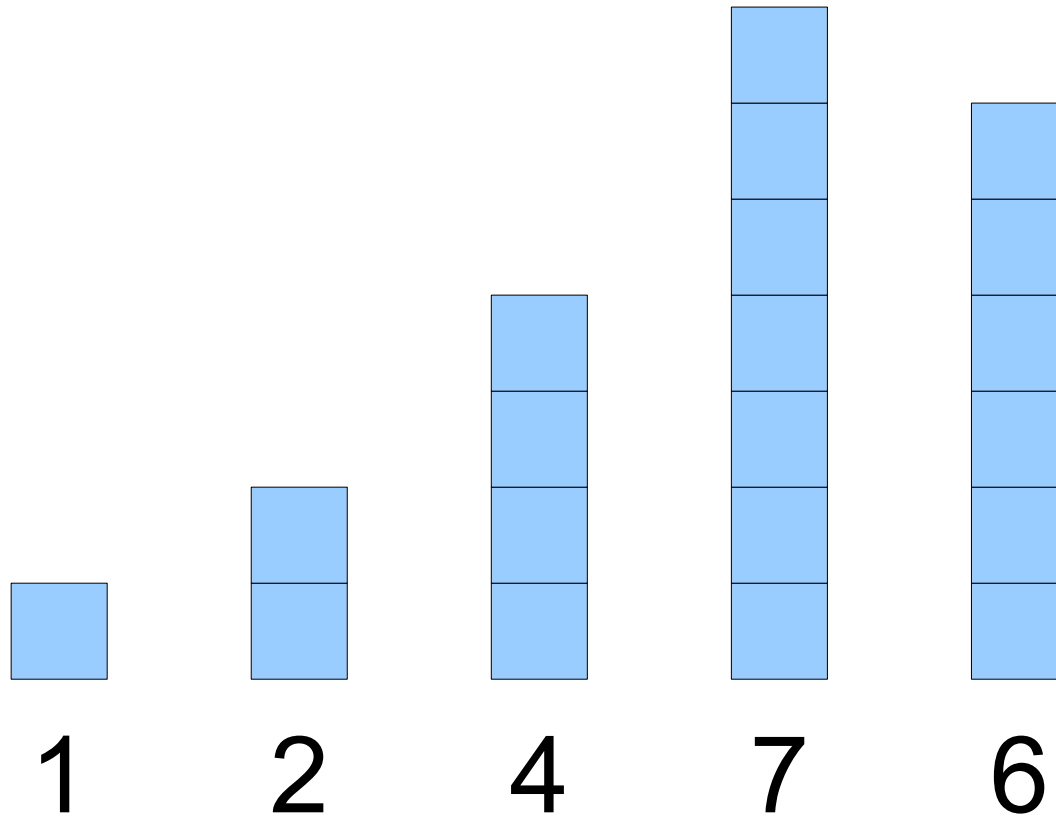
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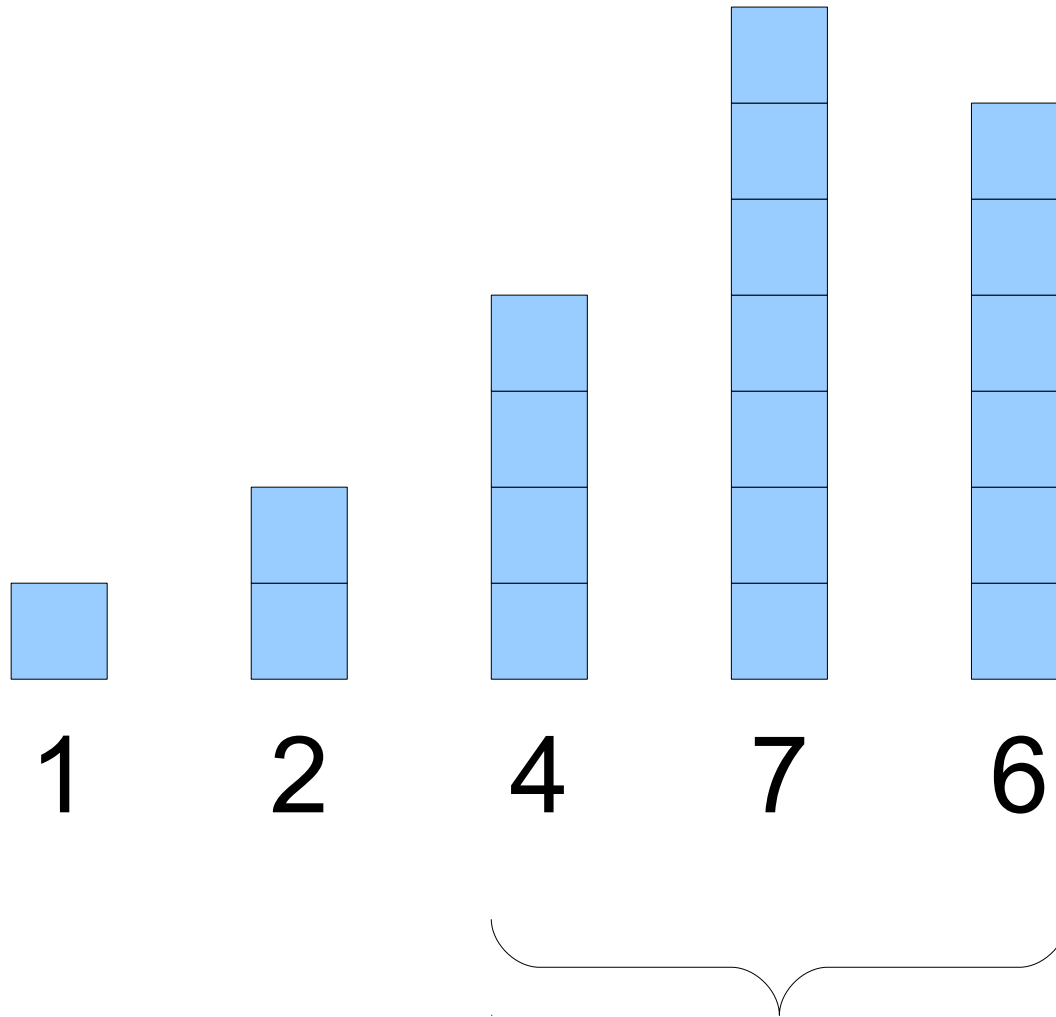
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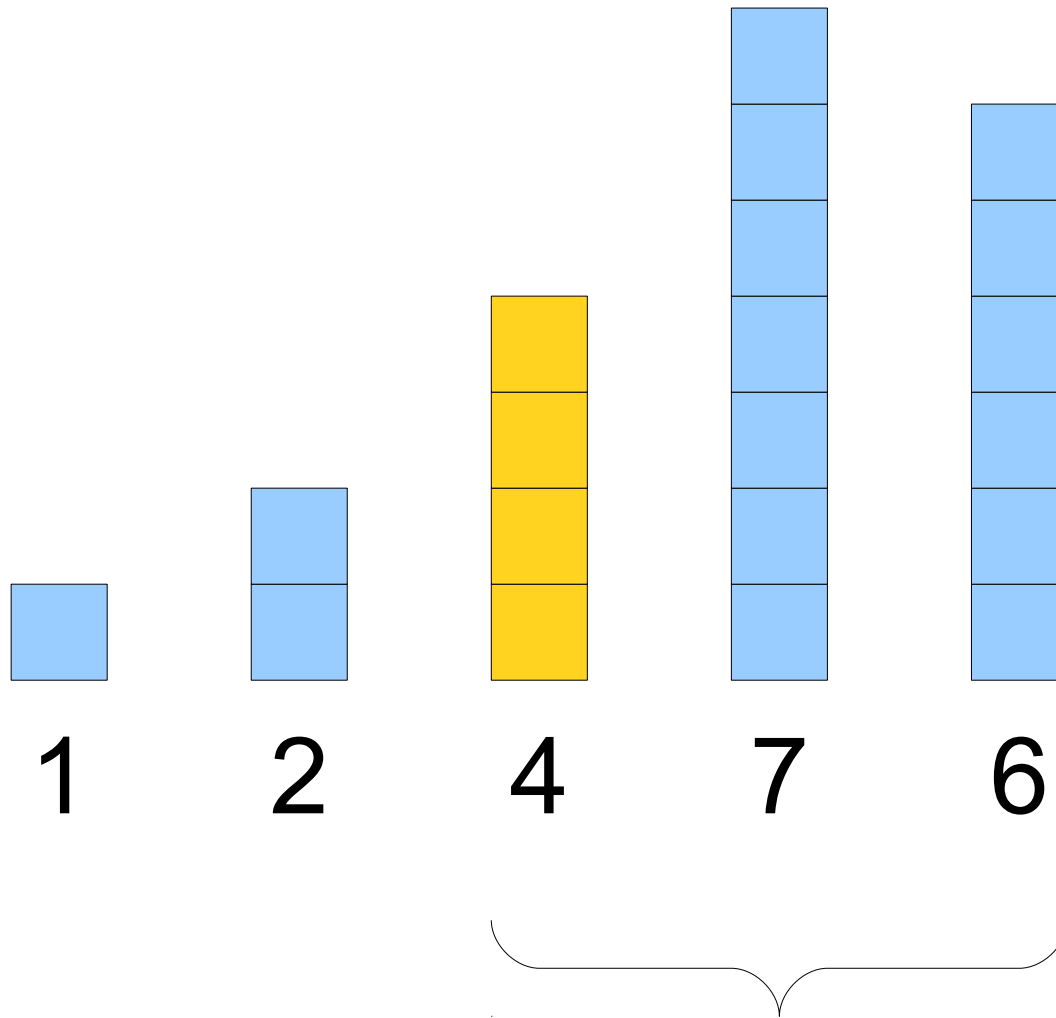
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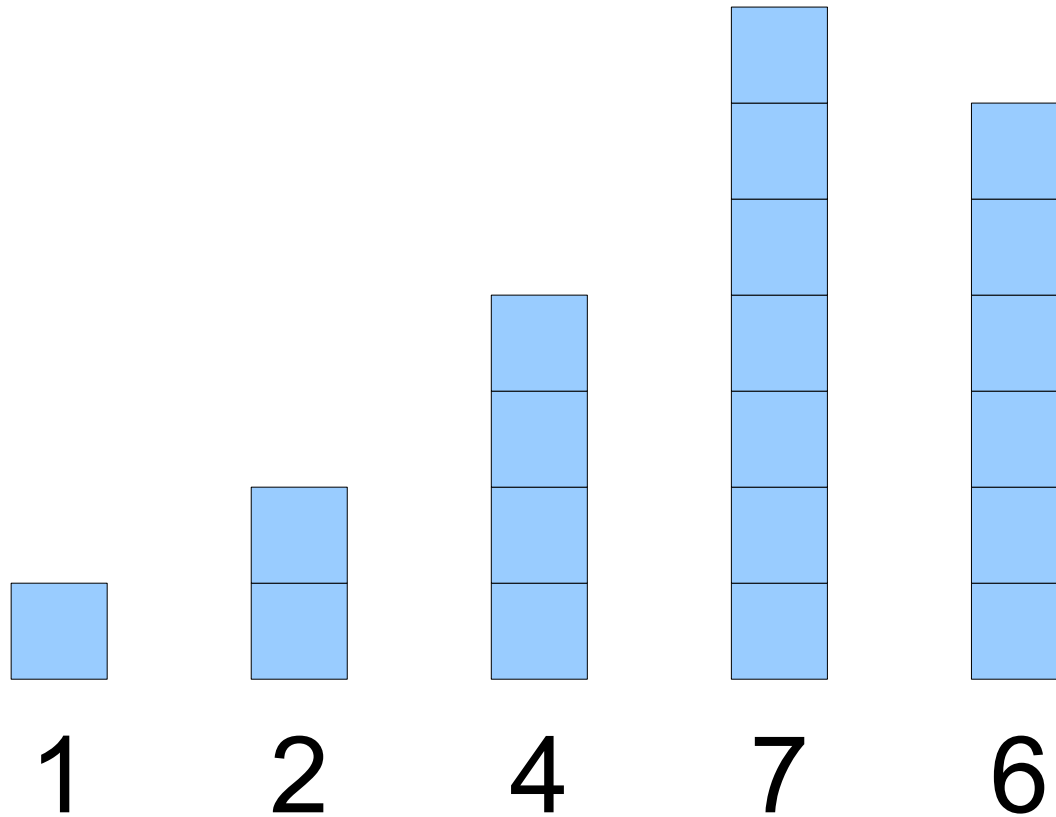
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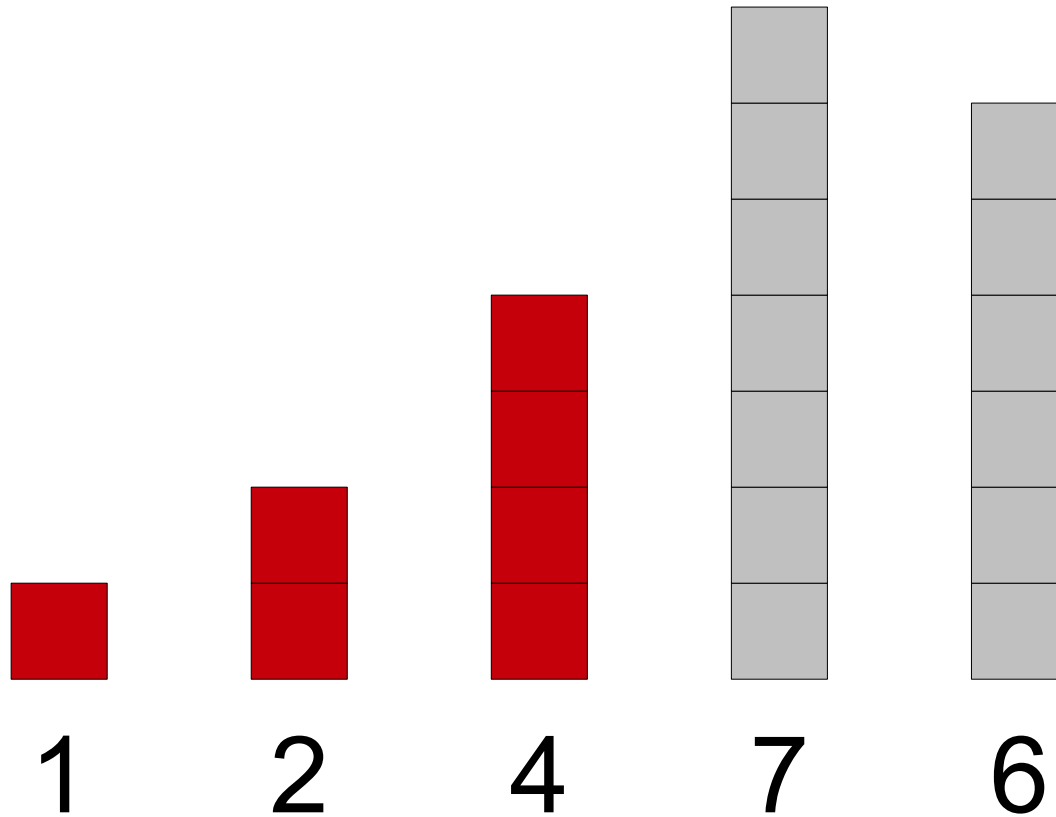
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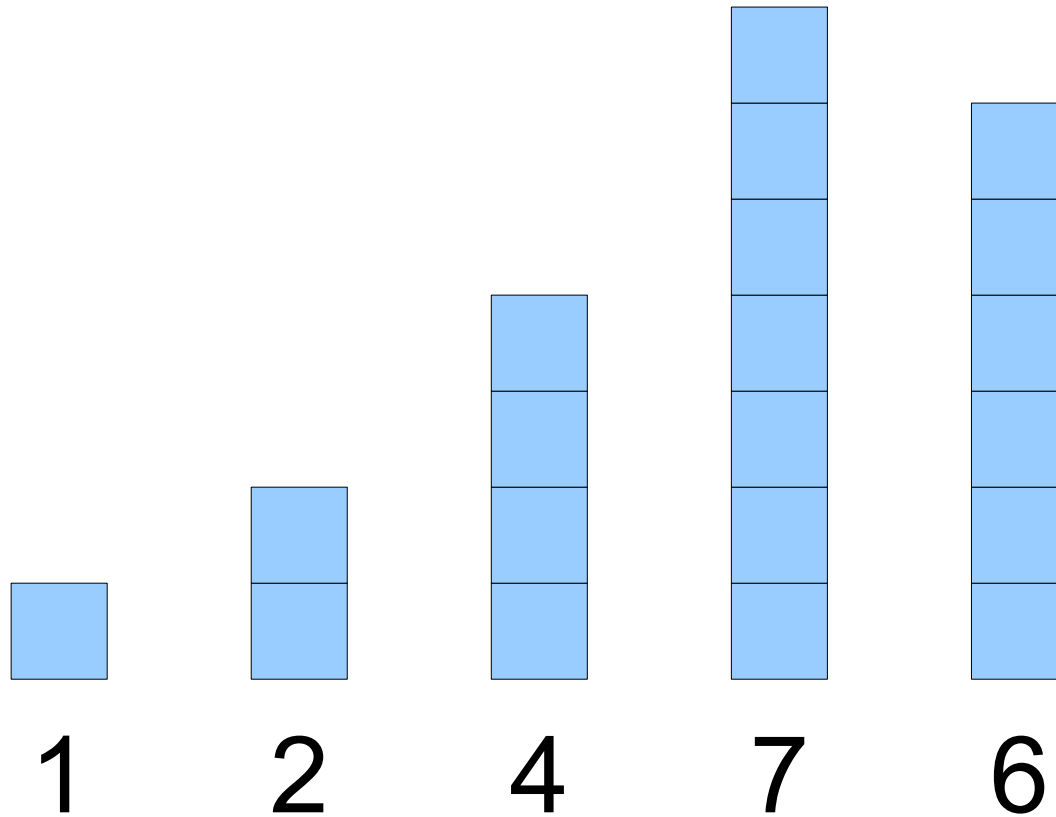
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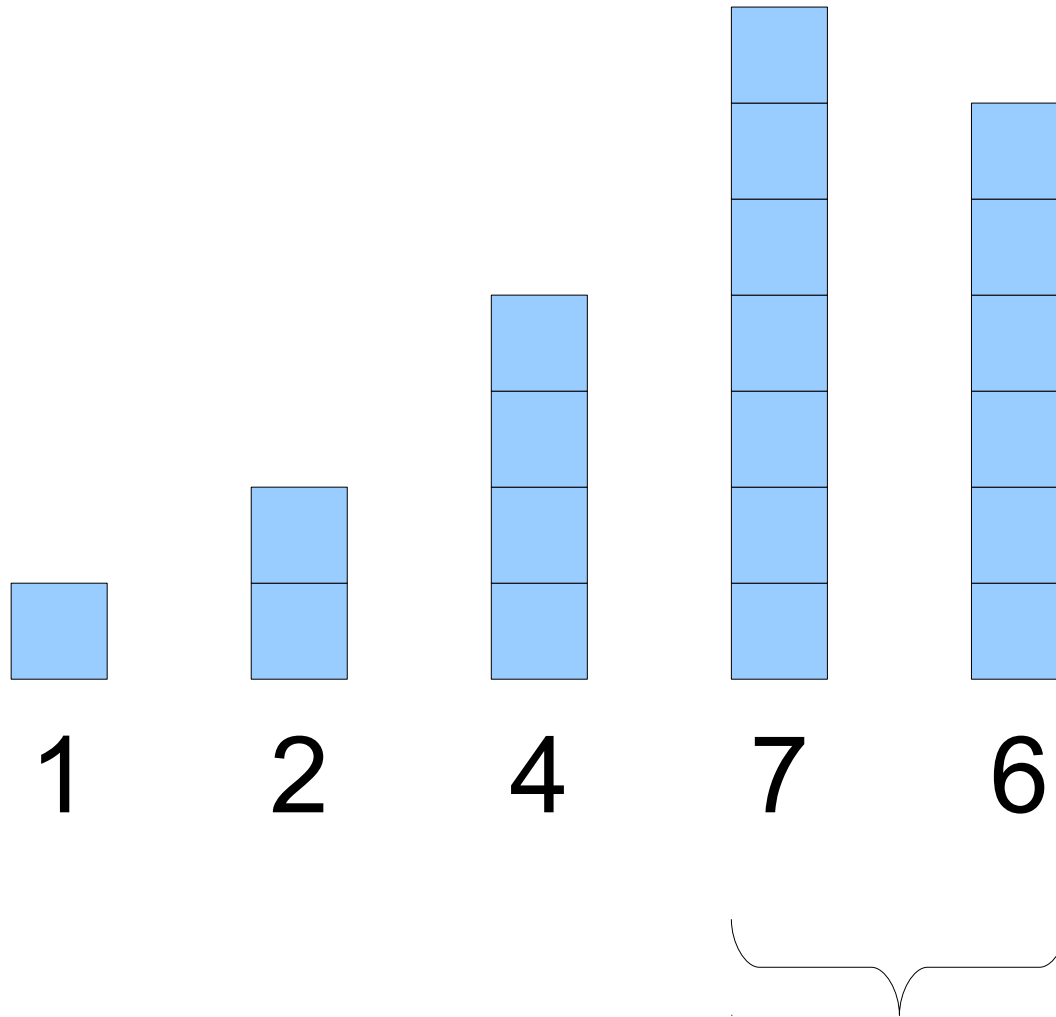
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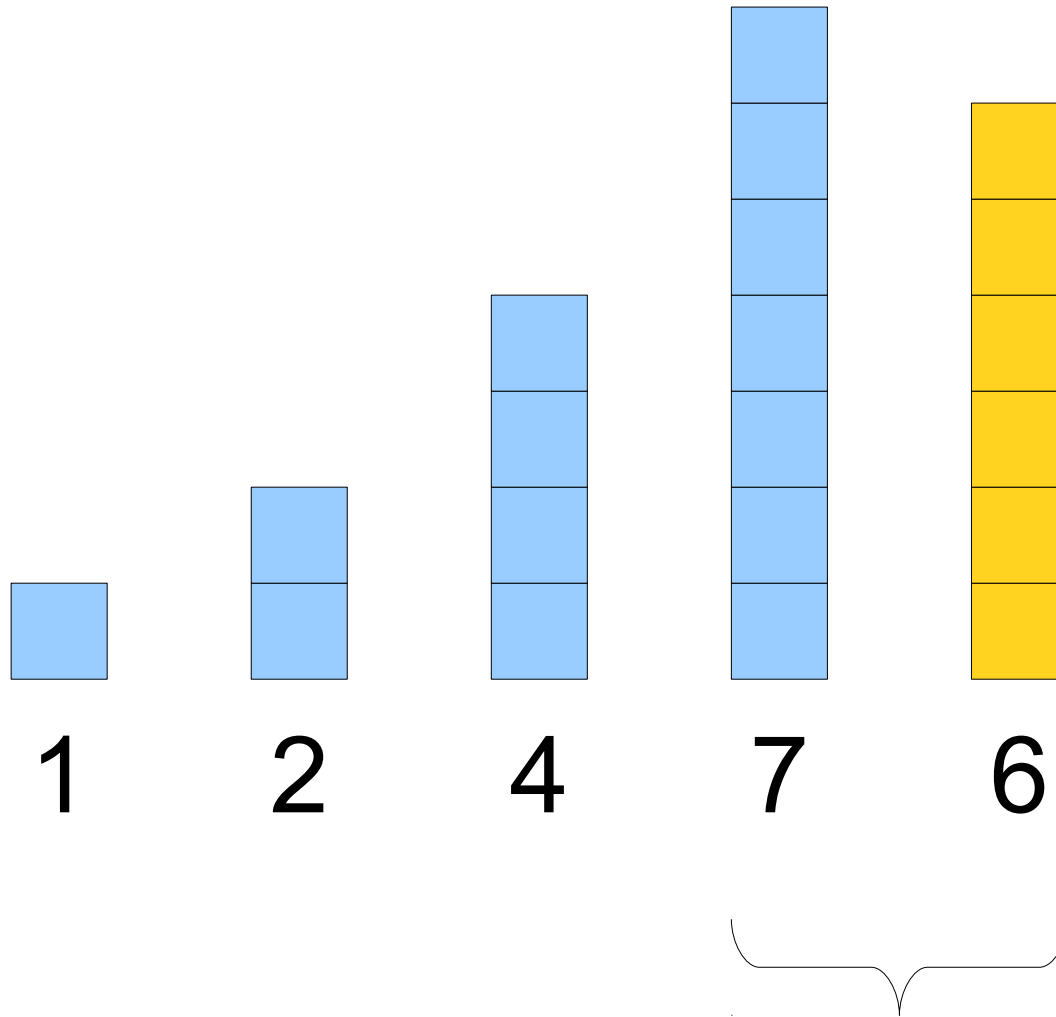
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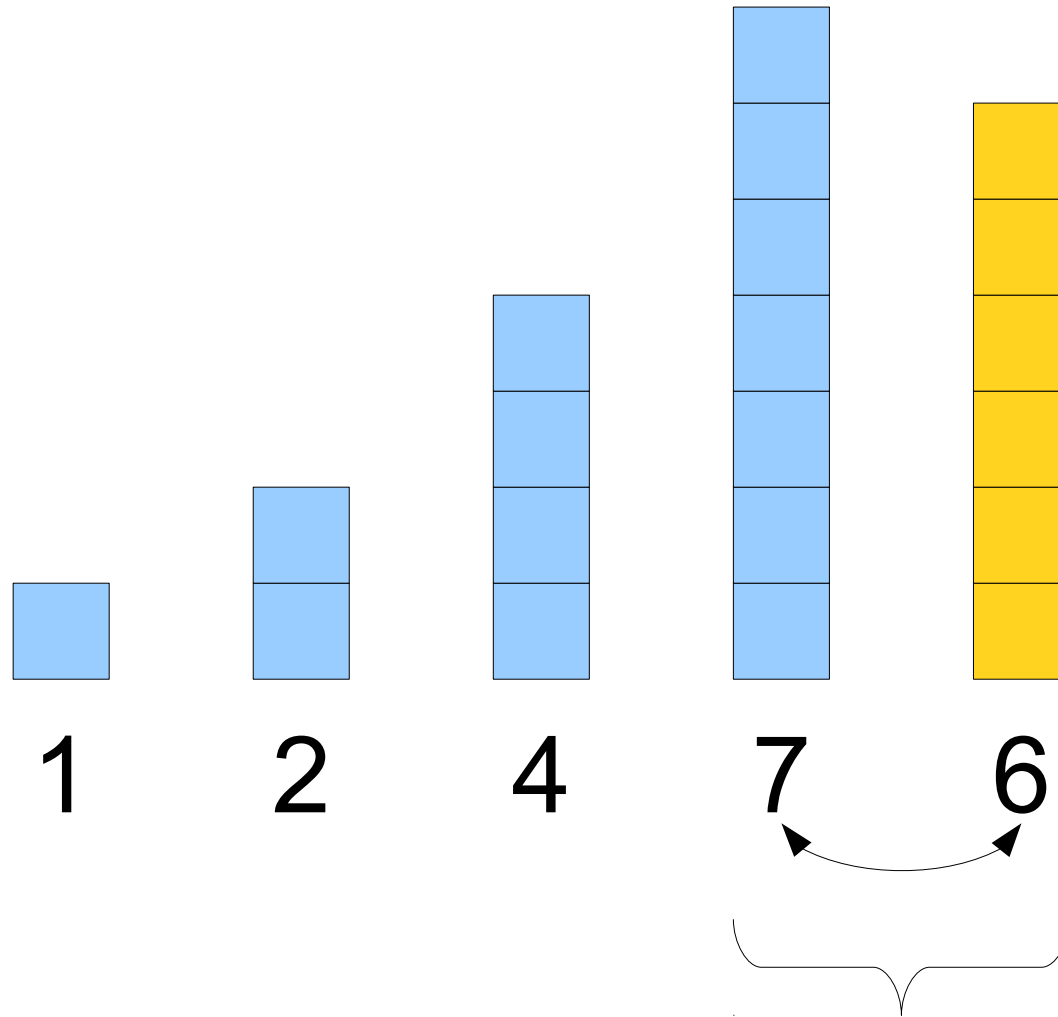
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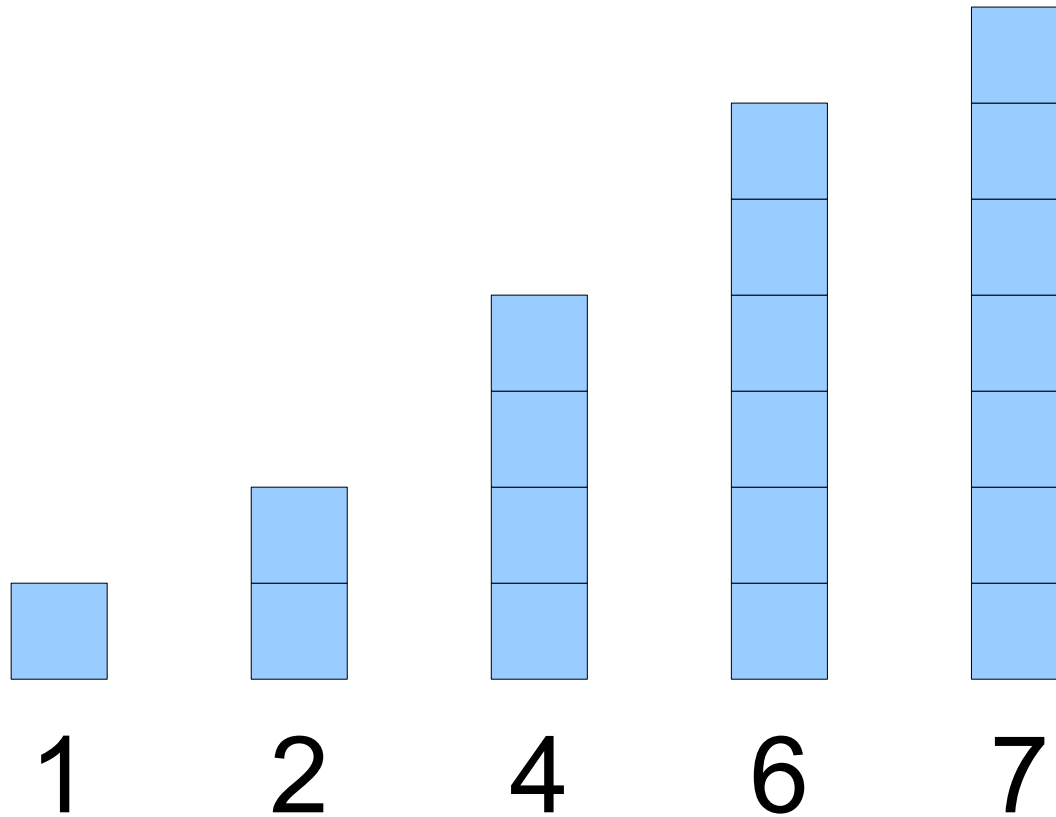
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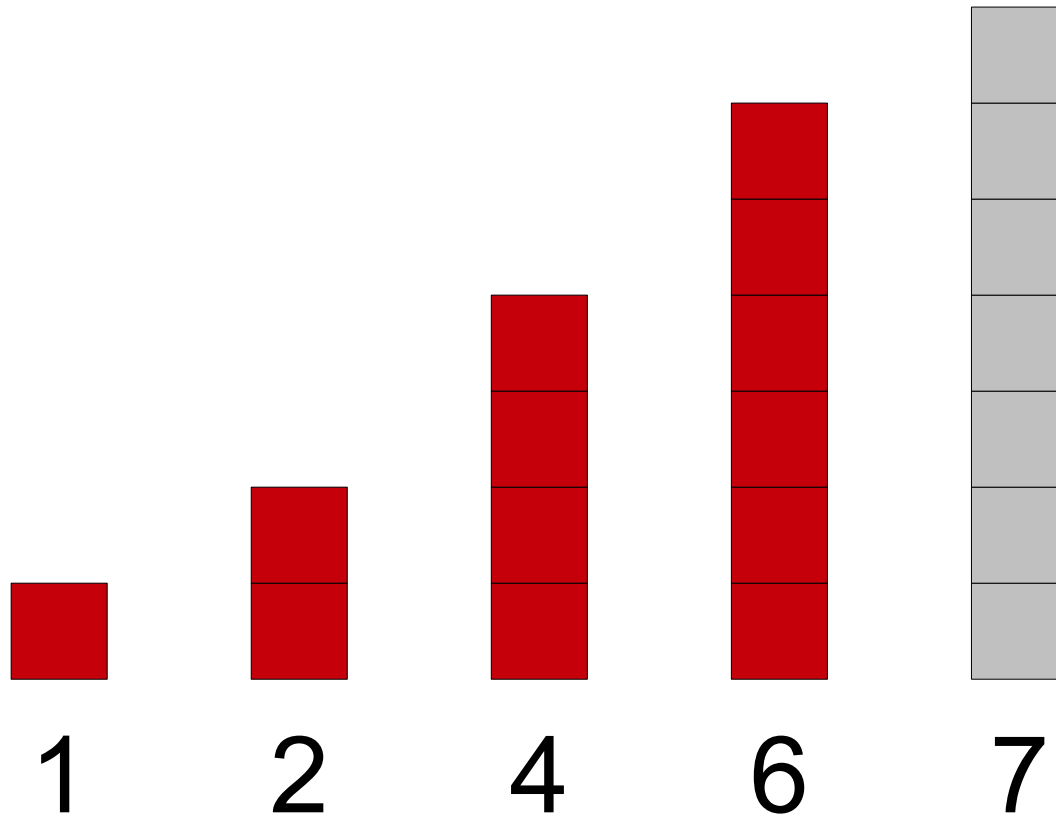
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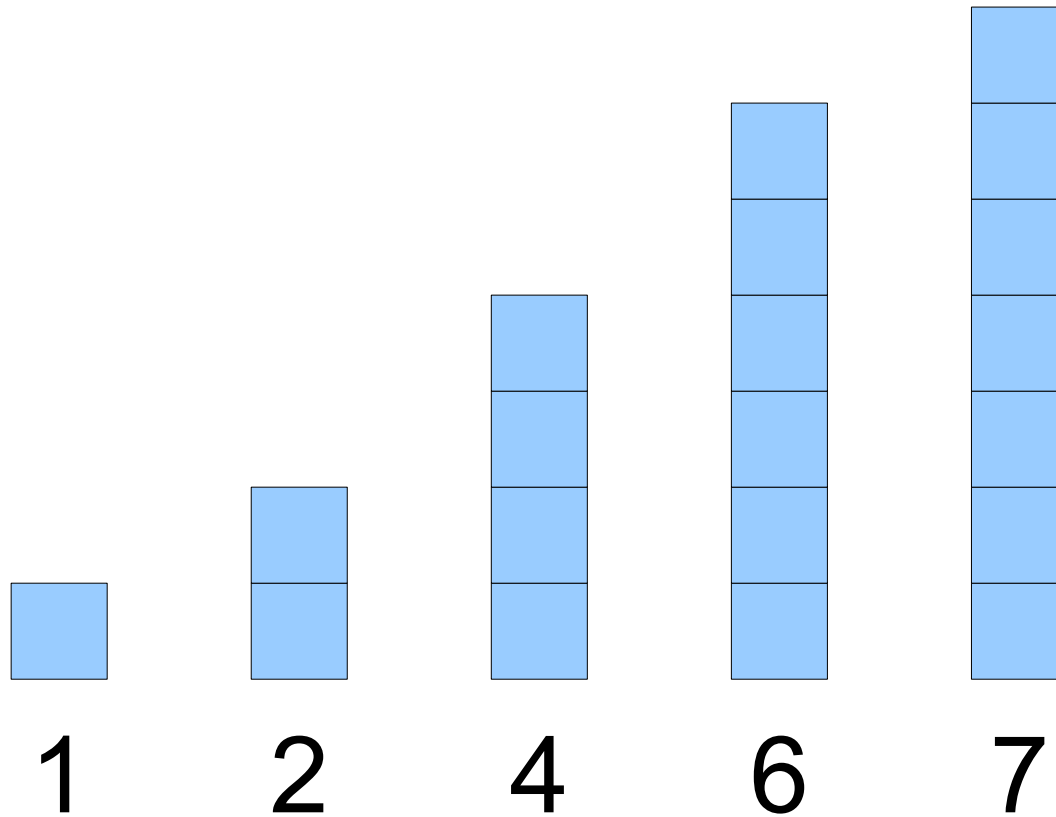
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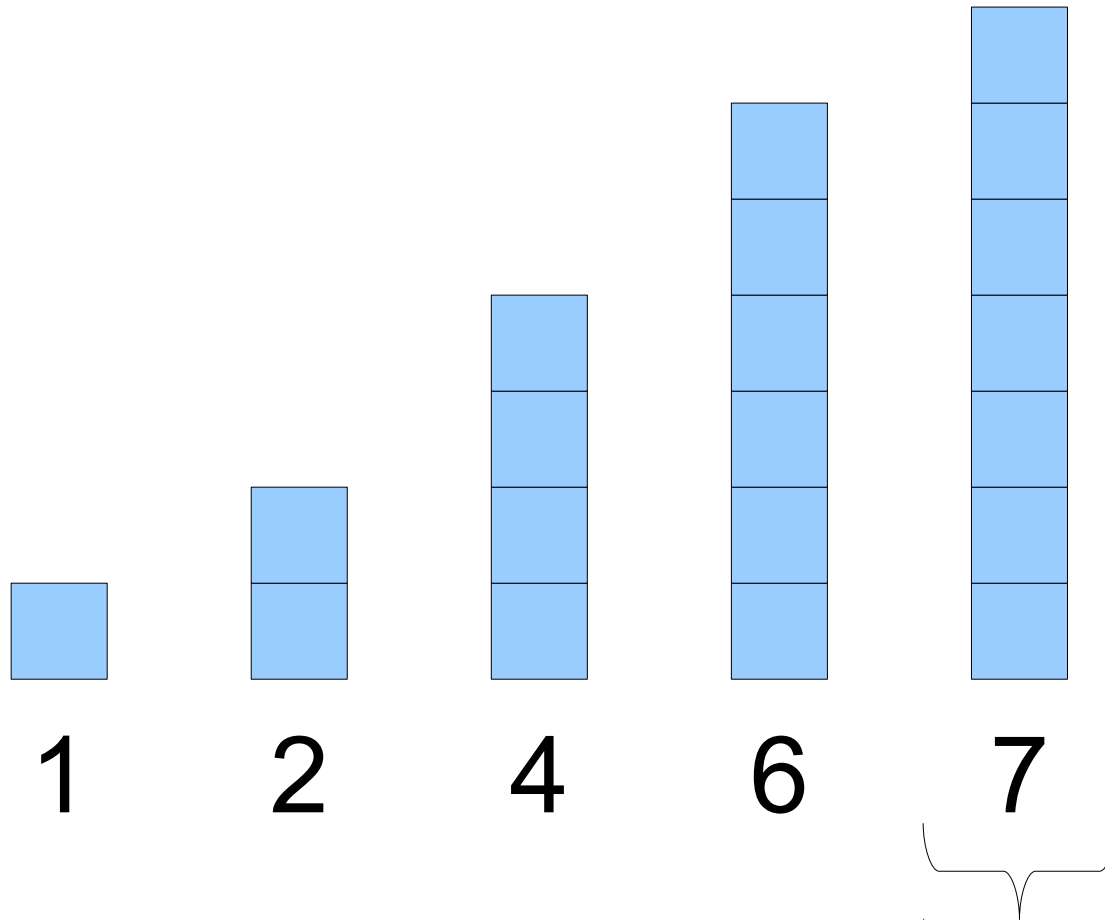
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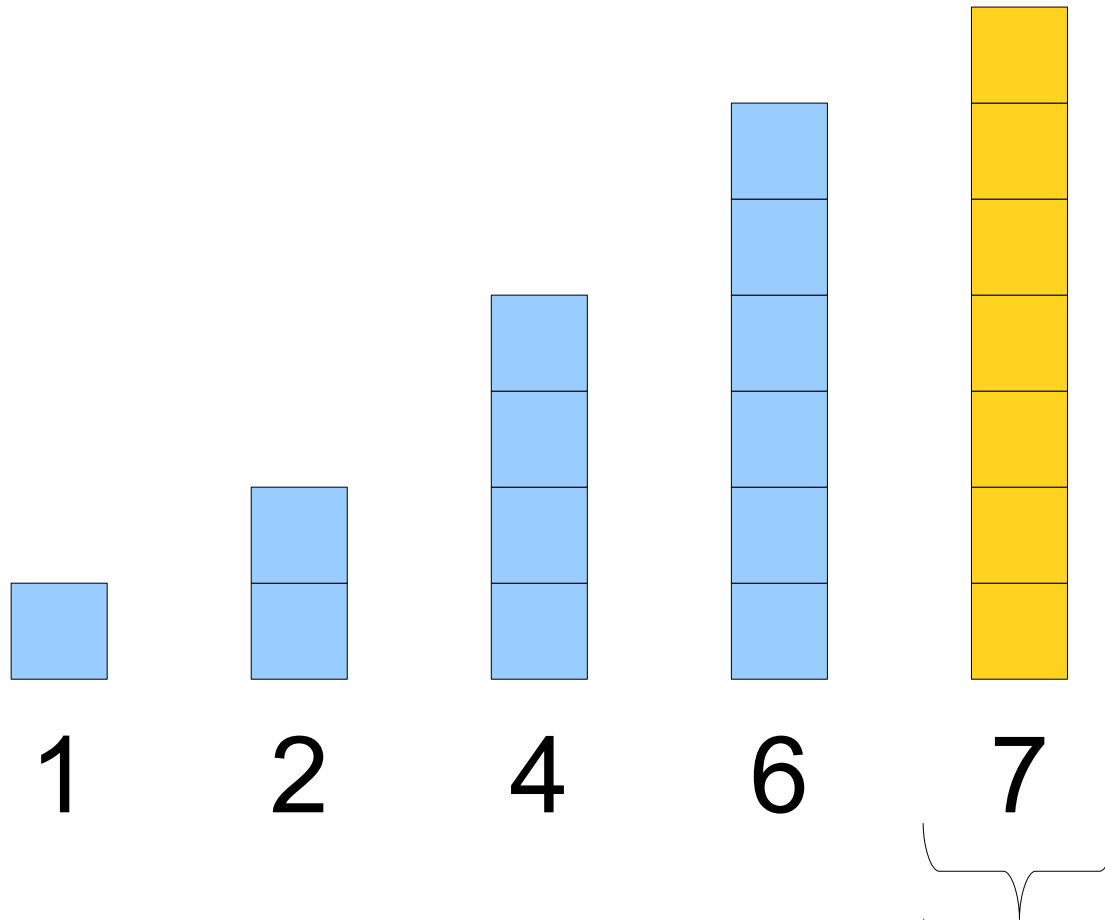
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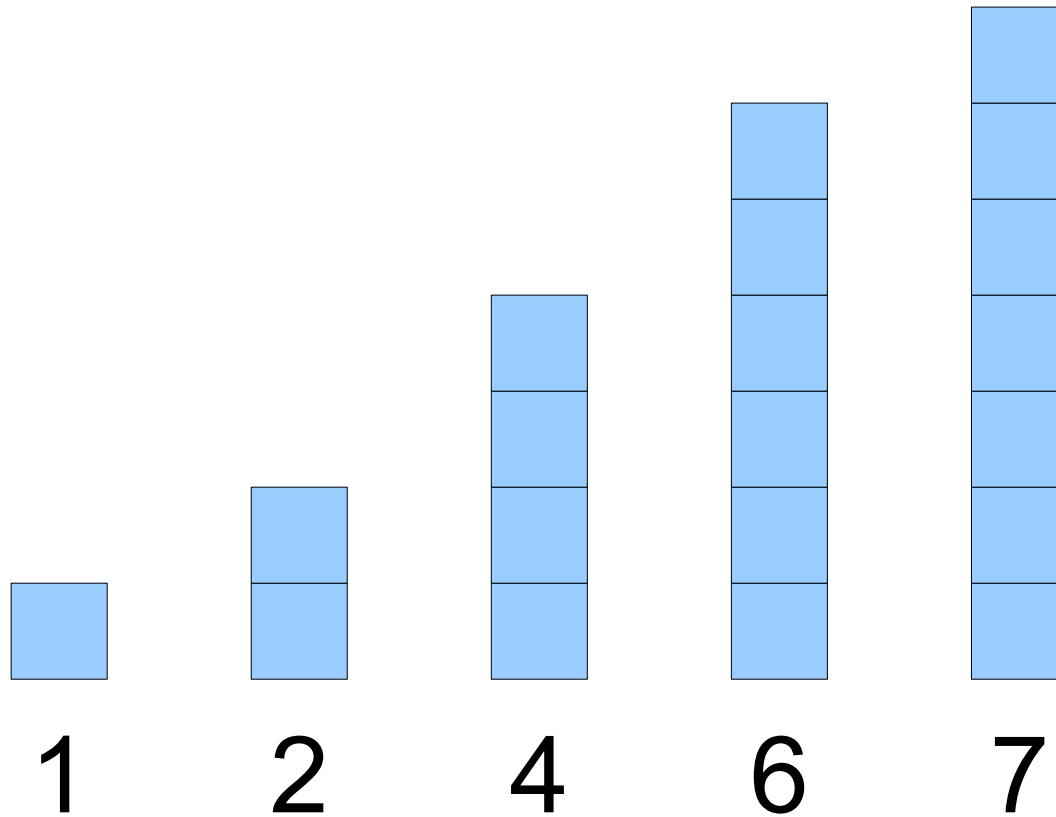
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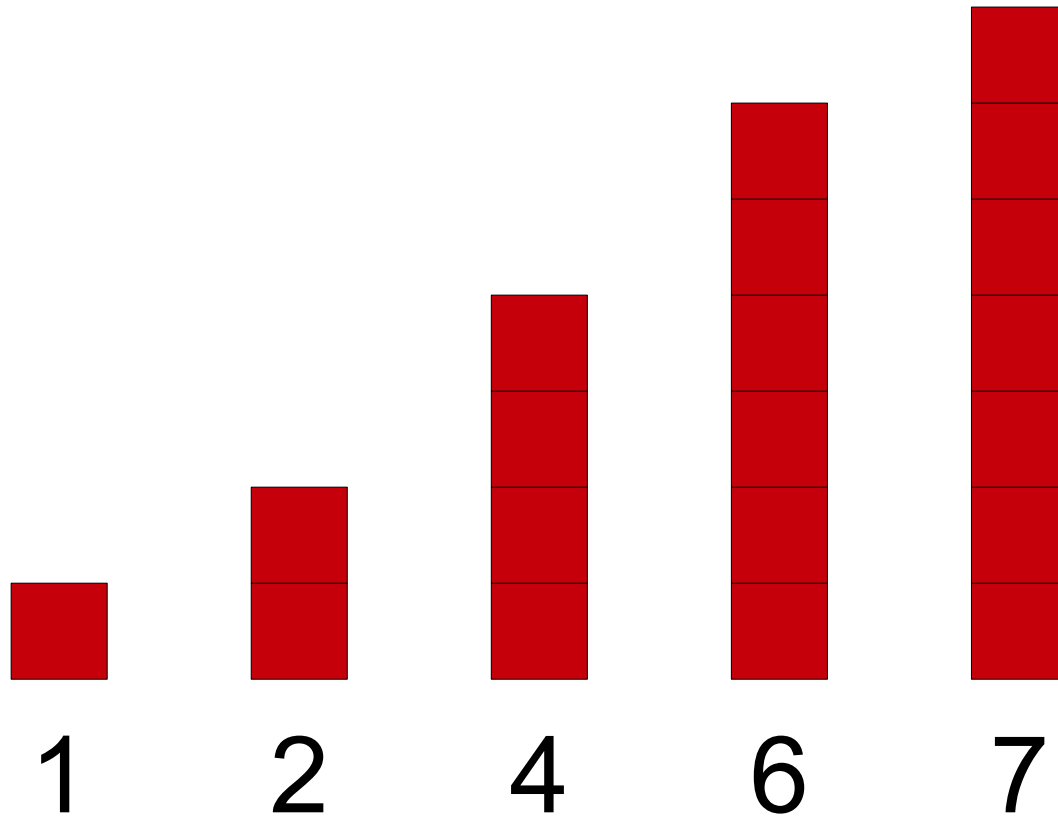
An Initial Idea: *Selection Sort*



An Initial Idea: *Selection Sort*



An Initial Idea: *Selection Sort*



Selection Sort

- Find the smallest element and move it to the first position.
- Find the second-smallest element and move it to the second position.
- (etc.)


```
/**  
 * Sorts the specified vector using the selection sort algorithm.  
 *  
 * @param elems The elements to sort.  
 */
```

```
void selectionSort(Vector<int>& elems) {  
    for (int index = 0; index < elems.size(); index++) {  
        int smallestIndex = indexOfSmallest(elems, index);  
        swap(elems[index], elems[smallestIndex]);  
    }  
}
```

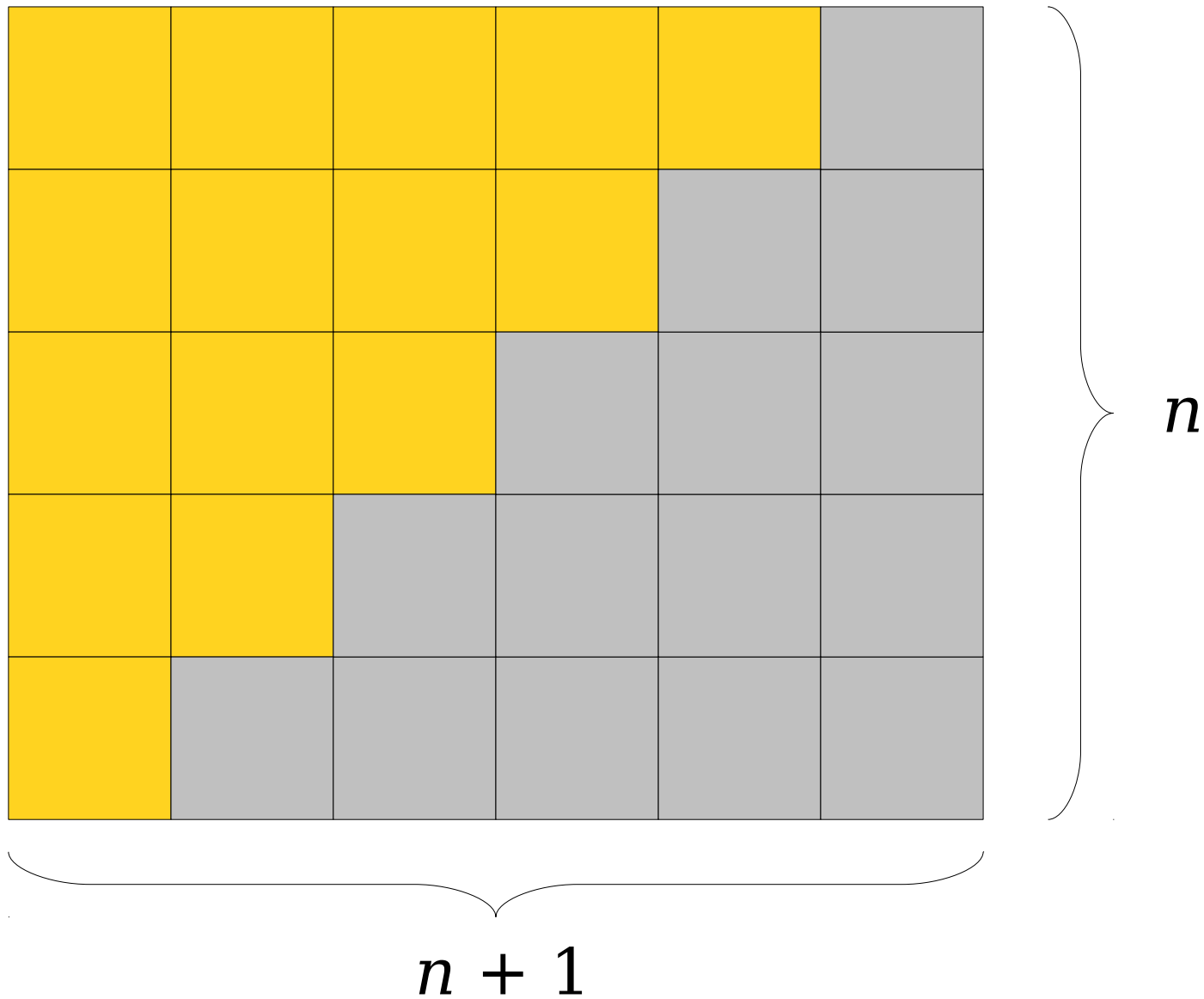
```
/**  
 * Given a vector and a starting point, returns the index of the smallest  
 * element in that vector at or after the starting point  
 *  
 * @param elems The elements in question.  
 * @param startPoint The starting index in the vector.  
 * @return The index of the smallest element at or after that point  
 *         in the vector.  
 */
```

```
int indexOfSmallest(const Vector<int>& elems, int startPoint) {  
    int smallestIndex = startPoint;  
    for (int i = startPoint + 1; i < elems.size(); i++) {  
        if (elems[i] < elems[smallestIndex])  
            smallestIndex = i;  
    }  
    return smallestIndex;  
}
```

Analyzing Selection Sort

- How much work do we do for selection sort?
- To find the smallest value, we need to look at all n array elements.
- To find the second-smallest value, we need to look at $n - 1$ array elements.
- To find the third-smallest value, we need to look at $n - 2$ array elements.
- Work is $n + (n - 1) + (n - 2) + \dots + 1$.

$$n + (n-1) + \dots + 2 + 1 = n(n+1) / 2$$



The Complexity of Selection Sort

$$O(n (n + 1) / 2)$$

$$= O(n (n + 1))$$

$$= O(n^2 + n)$$

$$= O(n^2)$$

So selection sort runs in time **$O(n^2)$** .

Thinking About $O(n^2)$

Thinking About $O(n^2)$

14	6	3	9	7	16	2	15
----	---	---	---	---	----	---	----

Thinking About $O(n^2)$


14	6	3	9	7	16	2	15
----	---	---	---	---	----	---	----



$T(n)$

Thinking About $O(n^2)$

14	6	3	9	7	16	2	15
----	---	---	---	---	----	---	----


 $T(n)$

14	6	3	9	7	16	2	15	5	10	8	11	1	13	12	4
----	---	---	---	---	----	---	----	---	----	---	----	---	----	----	---

Thinking About $O(n^2)$

14	6	3	9	7	16	2	15
----	---	---	---	---	----	---	----

$T(n)$

14	6	3	9	7	16	2	15	5	10	8	11	1	13	12	4
----	---	---	---	---	----	---	----	---	----	---	----	---	----	----	---

$T(2n) \approx 4T(n)$

Selection Sort Times

Size	Selection Sort
10000	0.304
20000	1.218
30000	2.790
40000	4.646
50000	7.395
60000	10.584
70000	14.149
80000	18.674
90000	23.165

Next Time

- ***Faster Sorting Algorithms***
 - Can you beat $O(n^2)$ time?
- ***Hybrid Sorting Algorithms***
 - When might selection sort be useful?